



# Lecture 11: Detectors and Descriptors

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Stanford Vision Lab

# What we will learn today?

- Local invariant features
  - Motivation
  - Requirements, invariances
- Keypoint localization
  - Harris corner detector
- Scale invariant region selection
  - Automatic scale selection
  - Laplacian-of-Gaussian detector
  - Difference-of-Gaussian detector (Problem Set 3 (Q2))
  - Combinations
- Local descriptors
  - An intro

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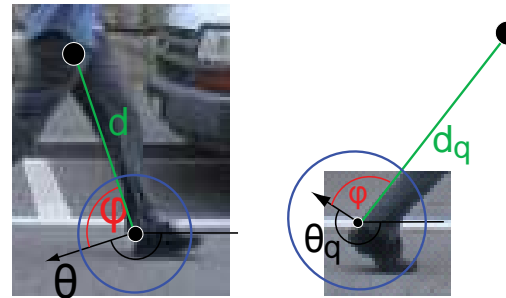
# Motivation

- Global representations have major limitations
- Instead, describe and match only local regions
- Increased robustness to

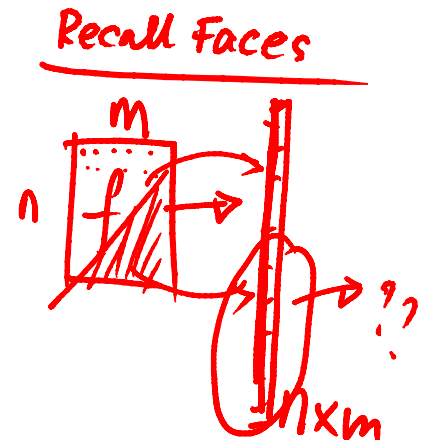
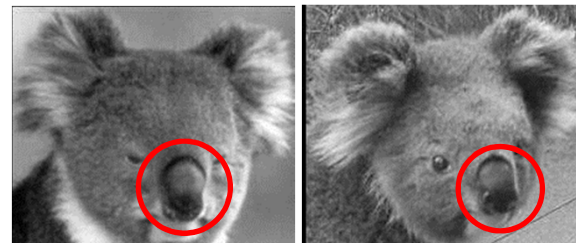
- Occlusions



- Articulation



- Intra-category variations





# Application: Image Matching



by [Diva Sian](#)



by [swashford](#)

Slide credit: Steve Seitz

# Harder Case



by [Diva Sian](#)

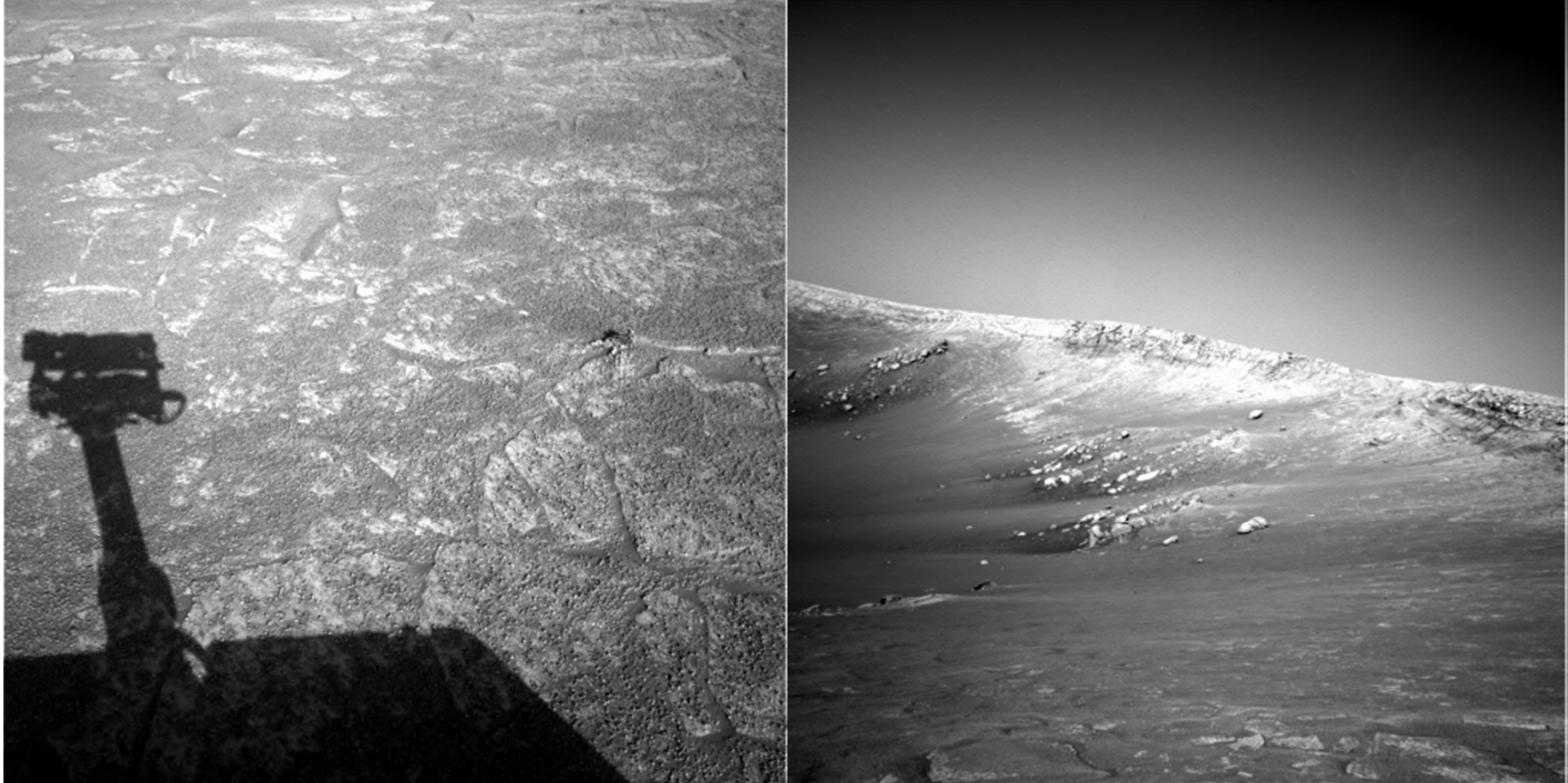


by [scgbt](#)

Slide credit: Steve Seitz



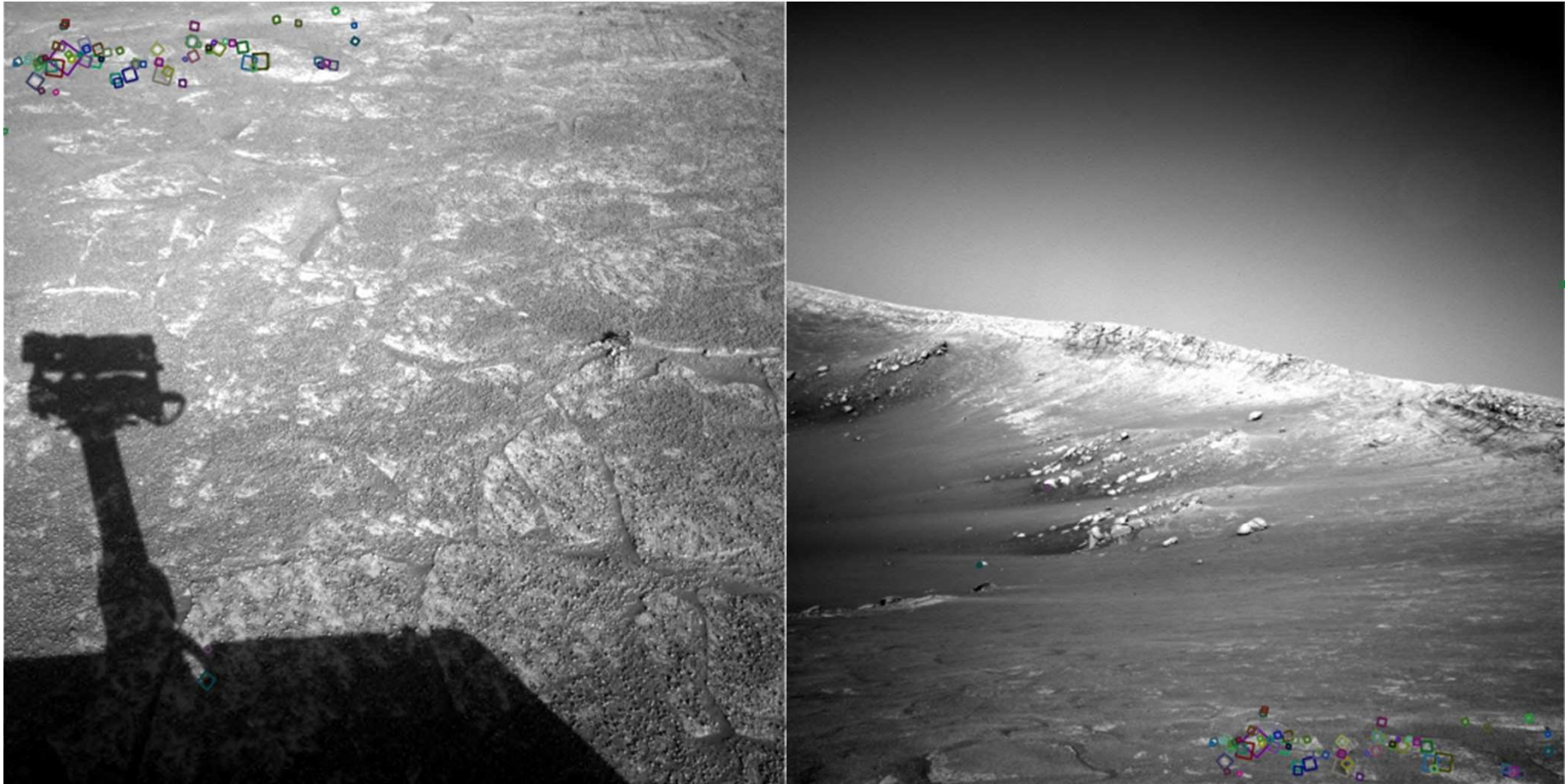
# Harder Still?



NASA Mars Rover images

Slide credit: Steve Seitz

# Answer Below (Look for tiny colored squares)



NASA Mars Rover images with SIFT feature matches  
(Figure by Noah Snavely)

Slide credit: Steve Seitz

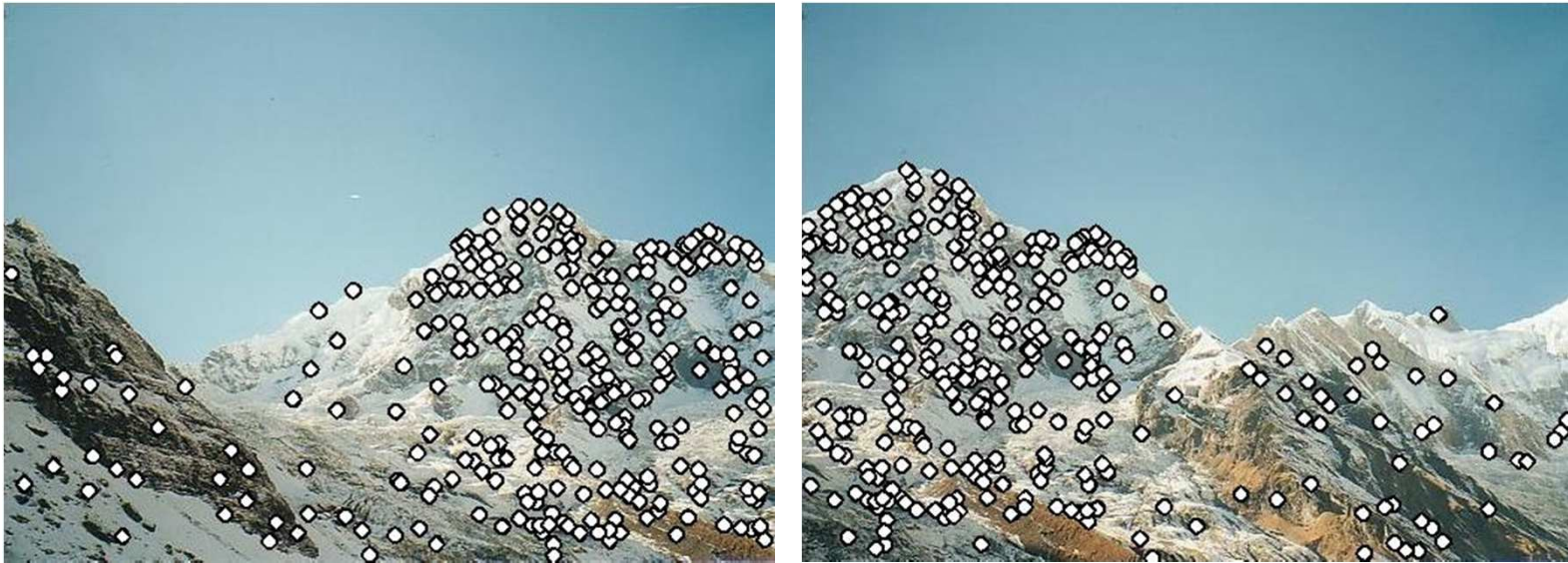
# Application: Image Stitching



Slide credit: Darya Frolova, Denis Simakov



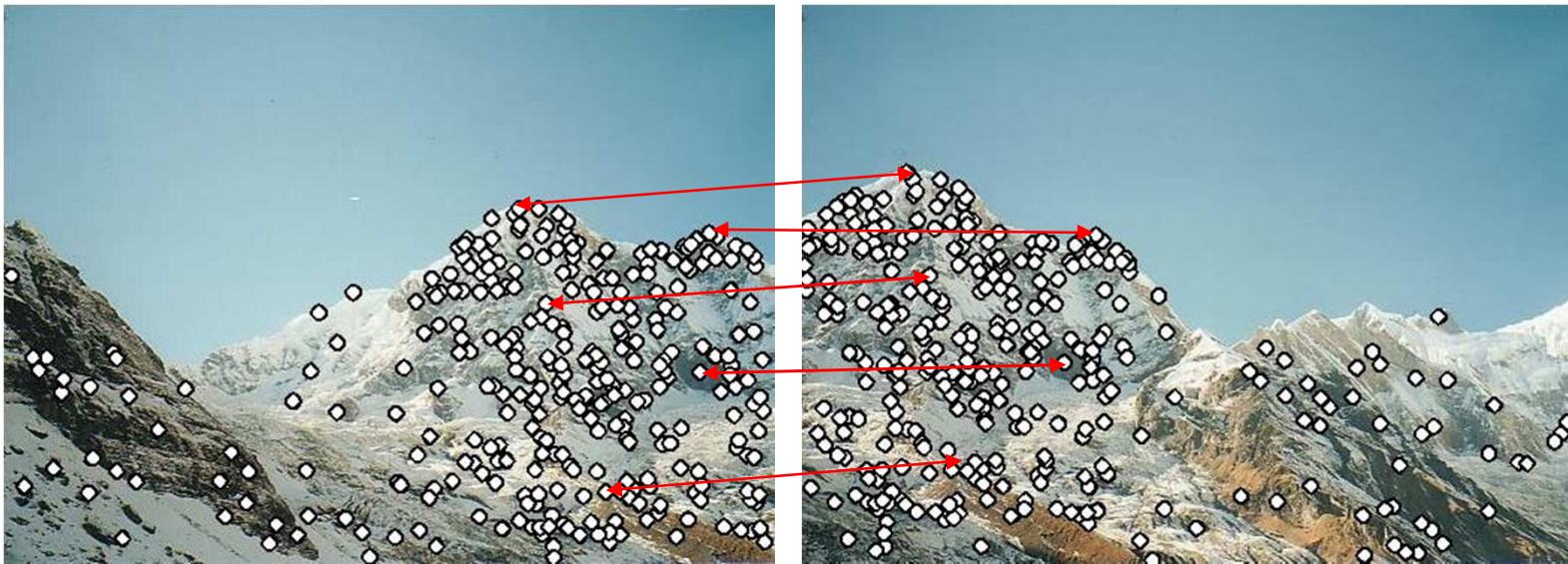
# Application: Image Stitching



- Procedure:
  - Detect feature points in both images

Slide credit: Darya Frolova, Denis Simakov

# Application: Image Stitching



- Procedure:
  - Detect feature points in both images
  - Find corresponding pairs

Slide credit: Darya Frolova, Denis Simakov

# Application: Image Stitching

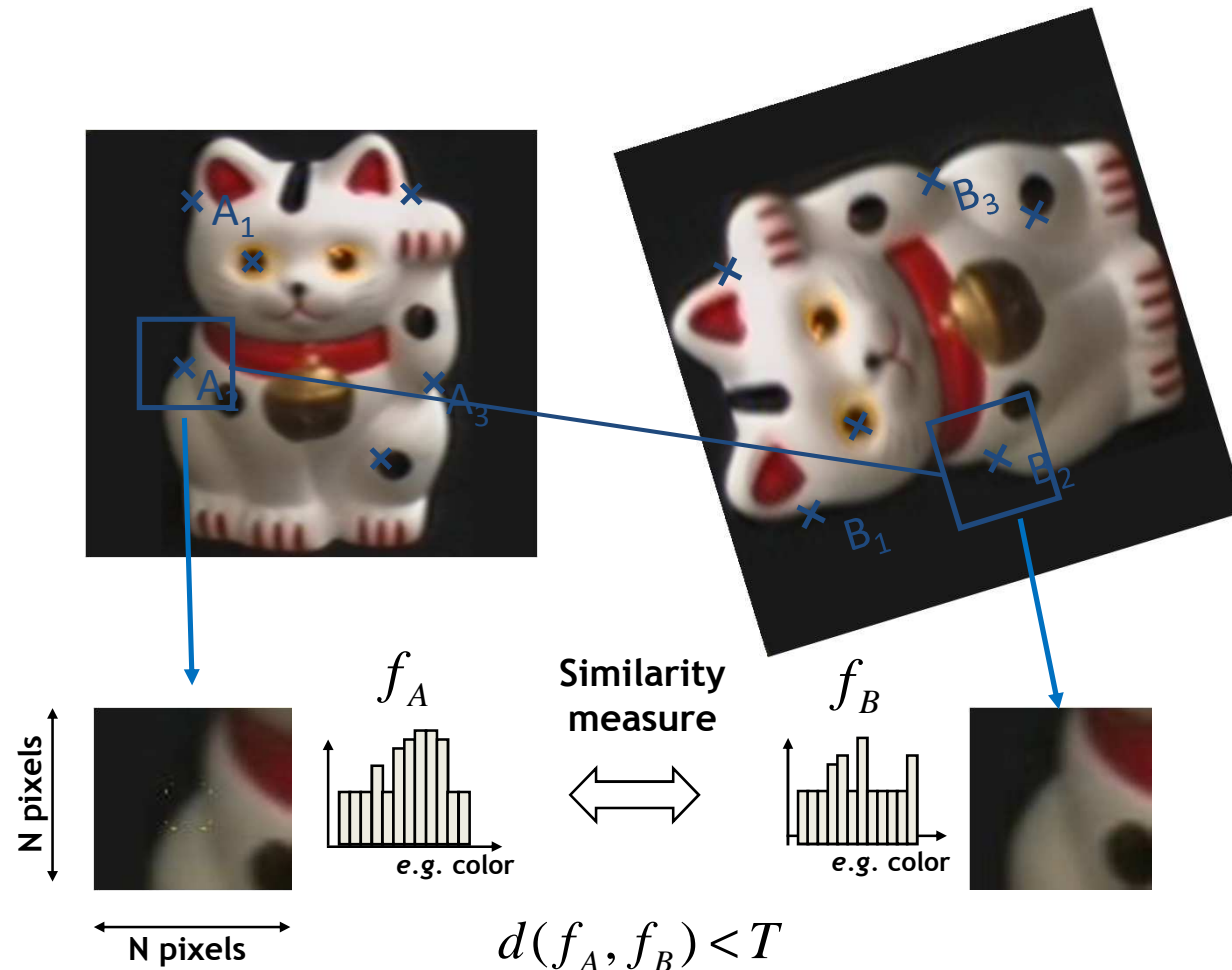


- Procedure:
  - Detect feature points in both images
  - Find corresponding pairs
  - Use these pairs to align the images

Slide credit: Darya Frolova, Denis Simakov



# General Approach

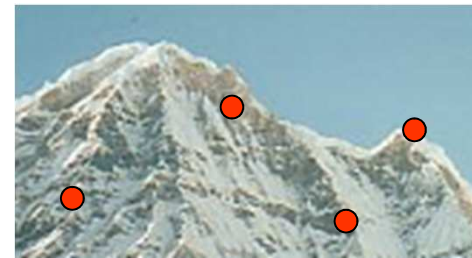
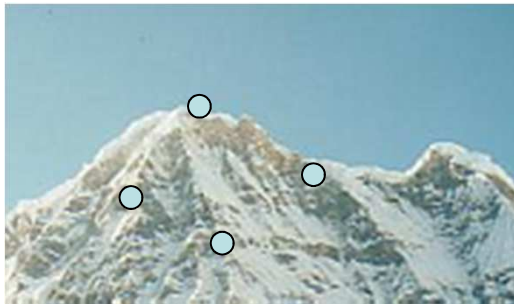


1. Find a set of distinctive keypoints
2. Define a region around each keypoint
3. Extract and normalize the region content
4. Compute a local descriptor from the normalized region
5. Match local descriptors

Slide credit: Bastian Leibe

# Common Requirements

- Problem 1:
  - Detect the same point independently in both images



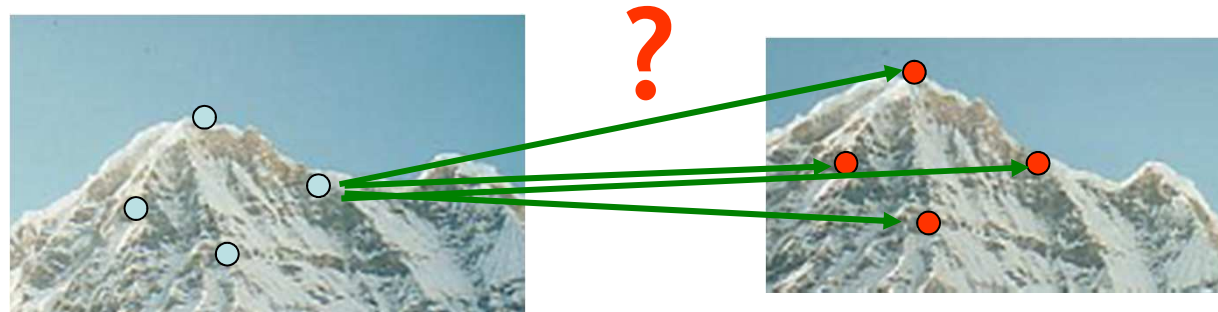
No chance to match!

This lecture (#11)

**We need a repeatable detector!**

# Common Requirements

- Problem 1:
  - Detect the same point *independently* in both images
- Problem 2:
  - For each point correctly recognize the corresponding one



Next lecture (#12)

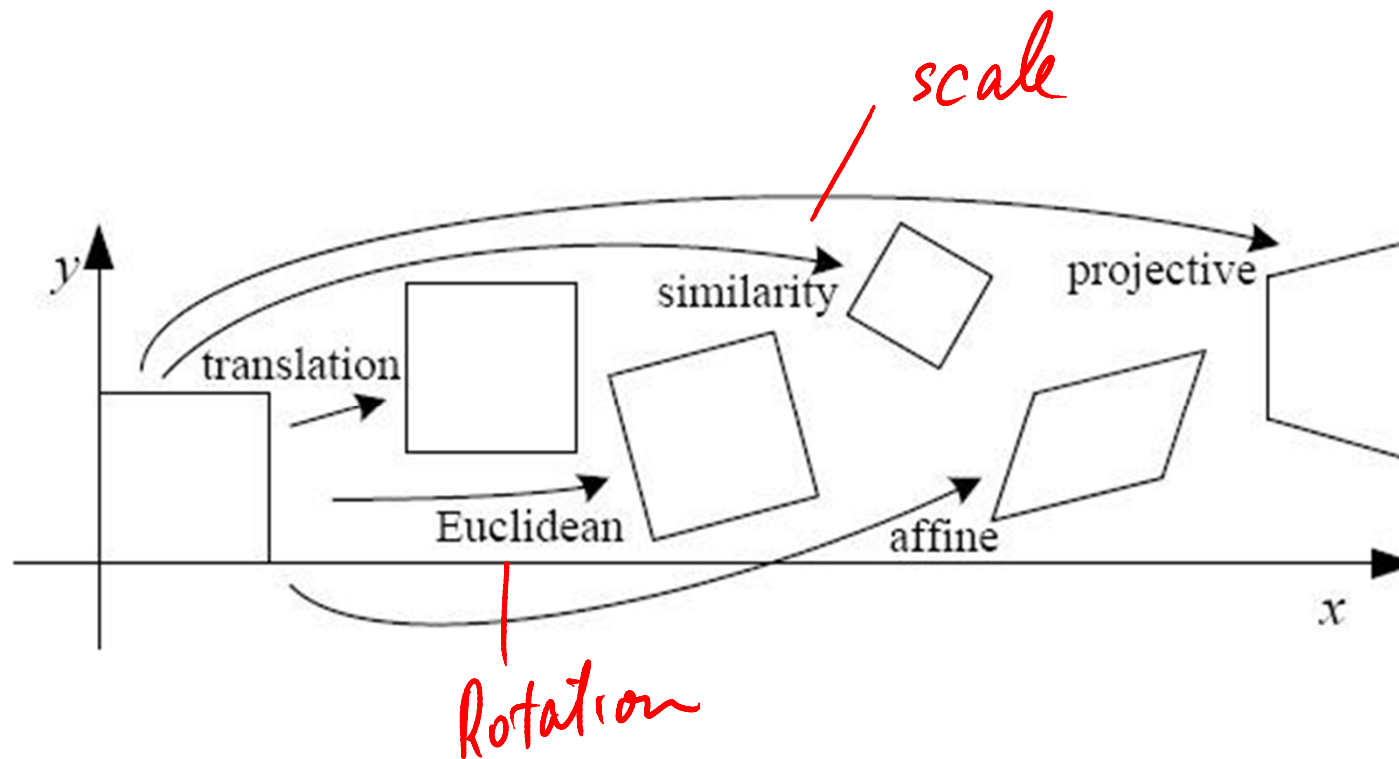
**We need a reliable and distinctive descriptor!**

# Invariance: Geometric Transformations



Slide credit: Steve Seitz

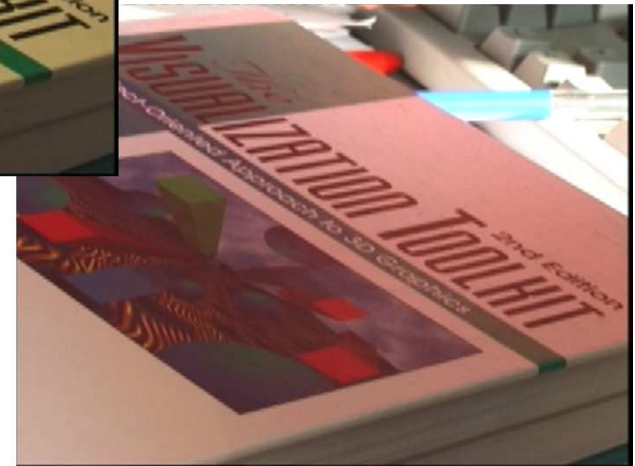
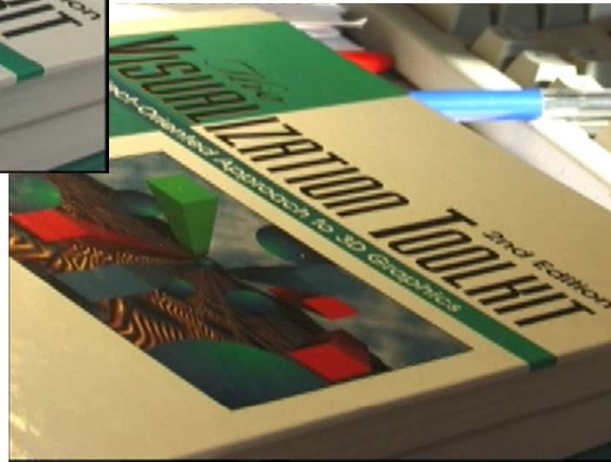
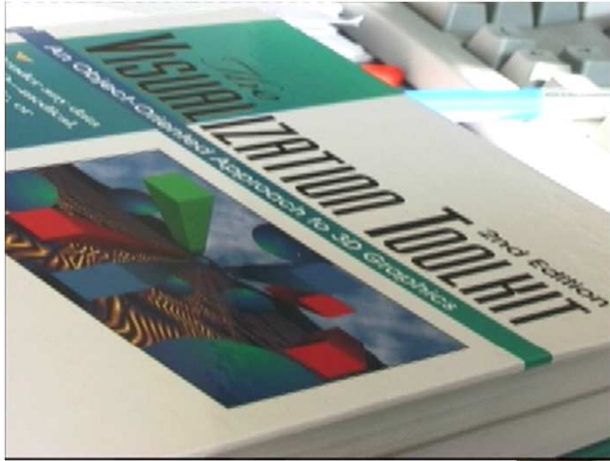
# Levels of Geometric Invariance



Slide credit: Bastian Leibe

# Invariance: Photometric Transformations

*illumination*



- Often modeled as a linear transformation:
  - Scaling + Offset

Slide credit: Tinne Tuytelaars

# Requirements

- Region extraction needs to be **repeatable** and **accurate**
  - **Invariant** to translation, rotation, scale changes
  - **Robust** or **covariant** to out-of-plane ( $\approx$ affine) transformations
  - **Robust** to lighting variations, noise, blur, quantization
- **Locality**: Features are local, therefore robust to occlusion and clutter.
- **Quantity**: We need a sufficient number of regions to cover the object.
- **Distinctiveness** : The regions should contain “interesting” structure.
- **Efficiency**: Close to real-time performance.

Slide credit: Bastian Leibe



# Many Existing Detectors Available

- Hessian & Harris [Beaudet '78], [Harris '88]
  - Laplacian, DoG [Lindeberg '98], [Lowe '99]
  - Harris-/Hessian-Laplace [Mikolajczyk & Schmid '01]
  - Harris-/Hessian-Affine [Mikolajczyk & Schmid '04]
  - EBR and IBR [Tuytelaars & Van Gool '04]
  - MSER [Matas '02]
  - Salient Regions [Kadir & Brady '01]
  - Others...
- *Those detectors have become a basic building block for many recent applications in Computer Vision.*

Slide credit: Bastian Leibe



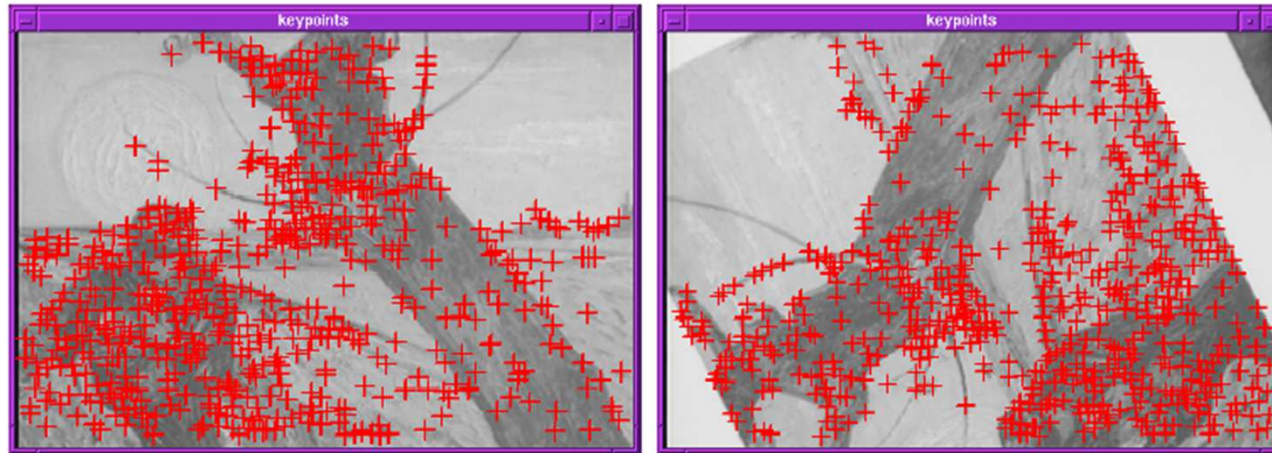
# Keypoint Localization



- Goals:
    - Repeatable detection
    - Precise localization
    - Interesting content
- ⇒ *Look for two-dimensional signal changes*

Slide credit: Bastian Leibe

# Finding Corners



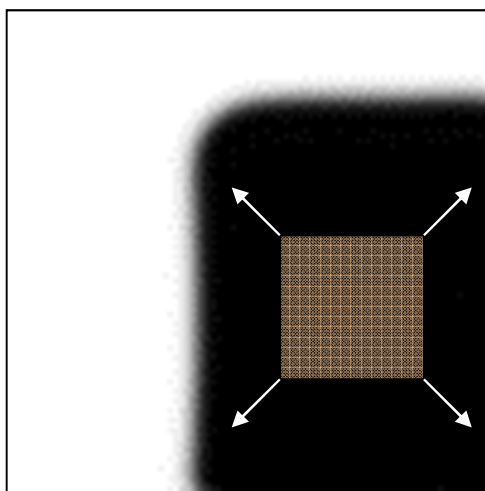
- Key property:
  - In the region around a corner, image gradient has two or more dominant directions
- Corners are *repeatable* and *distinctive*

C.Harris and M.Stephens. ["A Combined Corner and Edge Detector."](#)  
*Proceedings of the 4th Alvey Vision Conference, 1988.*

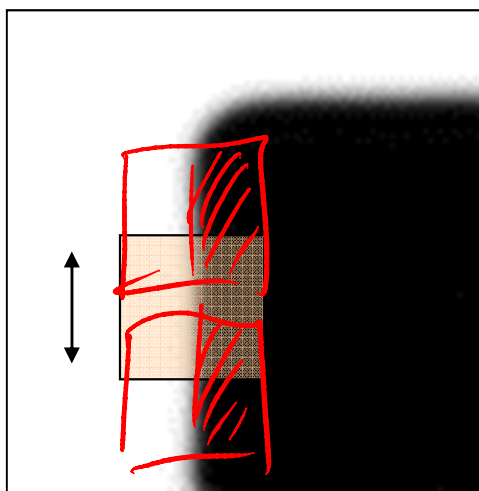
Slide credit: Svetlana Lazebnik

# Corners as Distinctive Interest Points

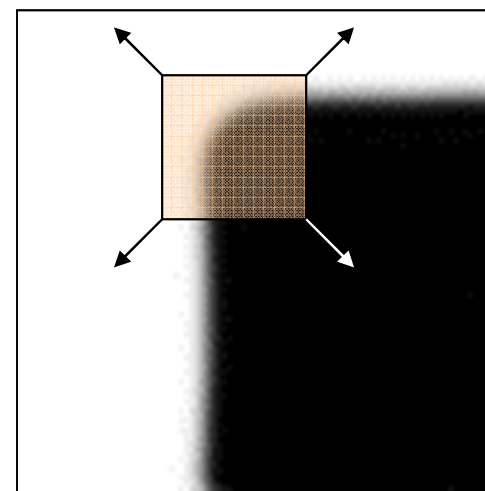
- Design criteria
  - We should easily recognize the point by looking through a small window (*locality*)
  - Shifting the window in *any direction* should give a *large change* in intensity (*good localization*)



**“flat”** region:  
no change in all  
directions



**“edge”**:  
no change along  
the edge direction



**“corner”**:  
significant change  
in all directions

Slide credit: Alyosha Efros

# Harris Detector Formulation

- Change of intensity for the shift  $[u,v]$ :

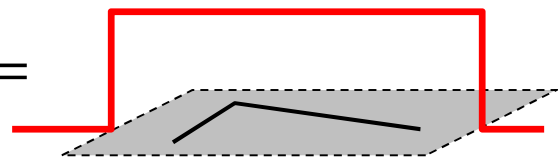
$$E(u, v) = \sum_{x, y} w(x, y) [I(x+u, y+v) - I(x, y)]^2$$

Window  
function

Shifted  
intensity

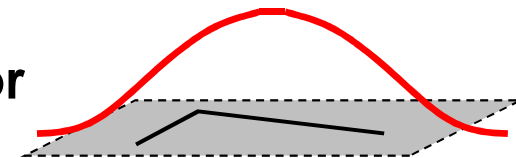
Intensity

Window function  $w(x,y) =$



1 in window, 0 outside

or



Gaussian

Slide credit: Rick Szeliski

# Harris Detector Formulation

- This measure of change can be approximated by:

$$E(u, v) \approx [u \ v] M \begin{bmatrix} u \\ v \end{bmatrix}$$

where  $M$  is a  $2 \times 2$  matrix computed from image derivatives:

$$M = \sum_{x,y} w(x, y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

**Gradient with  
respect to  $x$ ,  
times gradient  
with respect to  $y$**

Sum over image region – the area we are  
checking for corner

$$M = \begin{bmatrix} \sum I_x I_x & \sum I_x I_y \\ \sum I_x I_y & \sum I_y I_y \end{bmatrix} = \sum \begin{bmatrix} I_x \\ I_y \end{bmatrix} [I_x \ I_y]$$

# Harris Detector Formulation

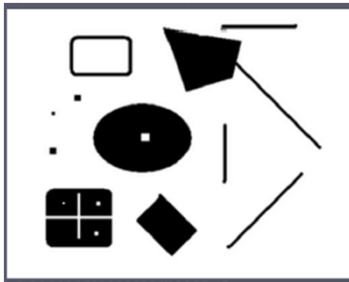


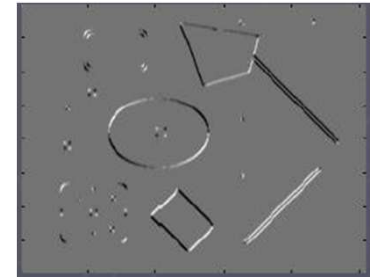
Image  $I$



$I_x$



$I_y$



$I_x I_y$

where  $M$  is a  $2 \times 2$  matrix computed from image derivatives:

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Sum over image region – the area we are checking for corner

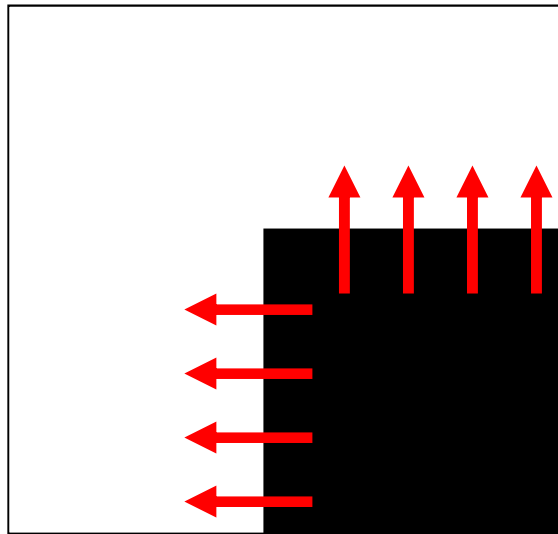
Gradient with respect to  $x$ , times gradient with respect to  $y$

$$M = \begin{bmatrix} \sum I_x I_x & \sum I_x I_y \\ \sum I_x I_y & \sum I_y I_y \end{bmatrix} = \sum \begin{bmatrix} I_x \\ I_y \end{bmatrix} [I_x \ I_y]$$

# What Does This Matrix Reveal?

- First, let's consider an axis-aligned corner:

$$M = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

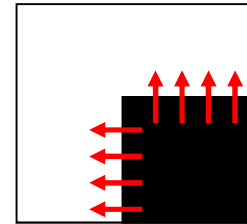


Slide credit: David Jacobs

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- This means:
  - Dominant gradient directions align with  $x$  or  $y$  axis
  - If either  $\lambda$  is close to 0, then this is not a corner, so look for locations where both are large.
- What if we have a corner that is not aligned with the image axes?

Slide credit: David Jacobs

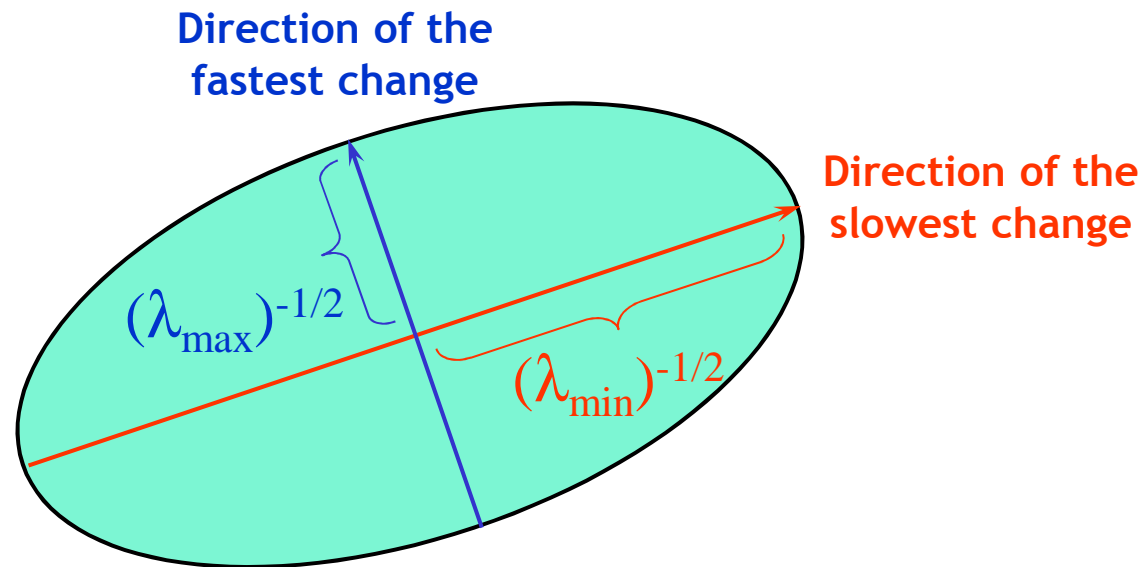


# General Case

- Since  $M$  is symmetric, we have 
$$M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$$

**(Eigenvalue decomposition)**

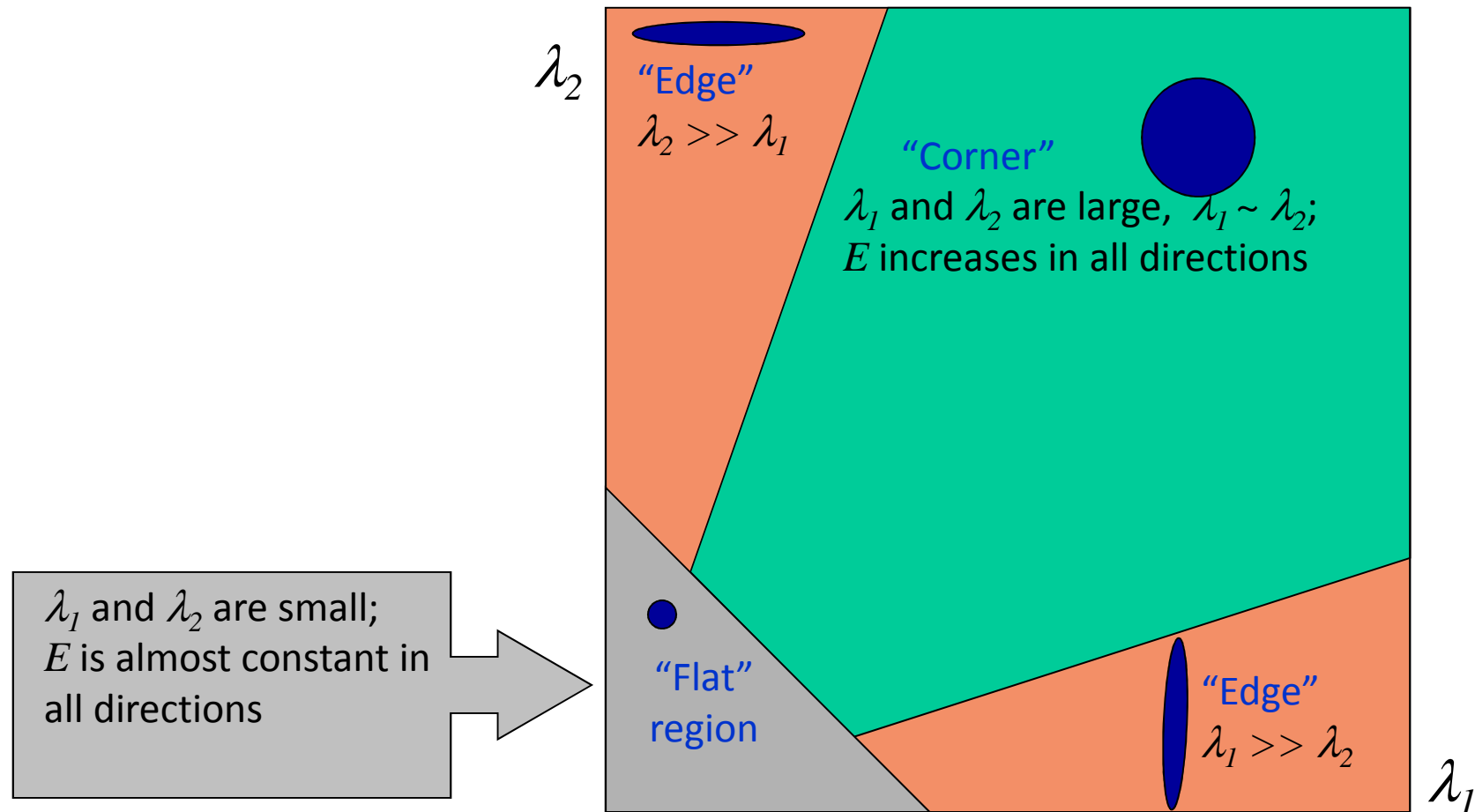
- We can visualize  $M$  as an ellipse with axis lengths determined by the eigenvalues and orientation determined by  $R$



adapted from Darya Frolova, Denis Simakov

# Interpreting the Eigenvalues

- Classification of image points using eigenvalues of  $M$ :



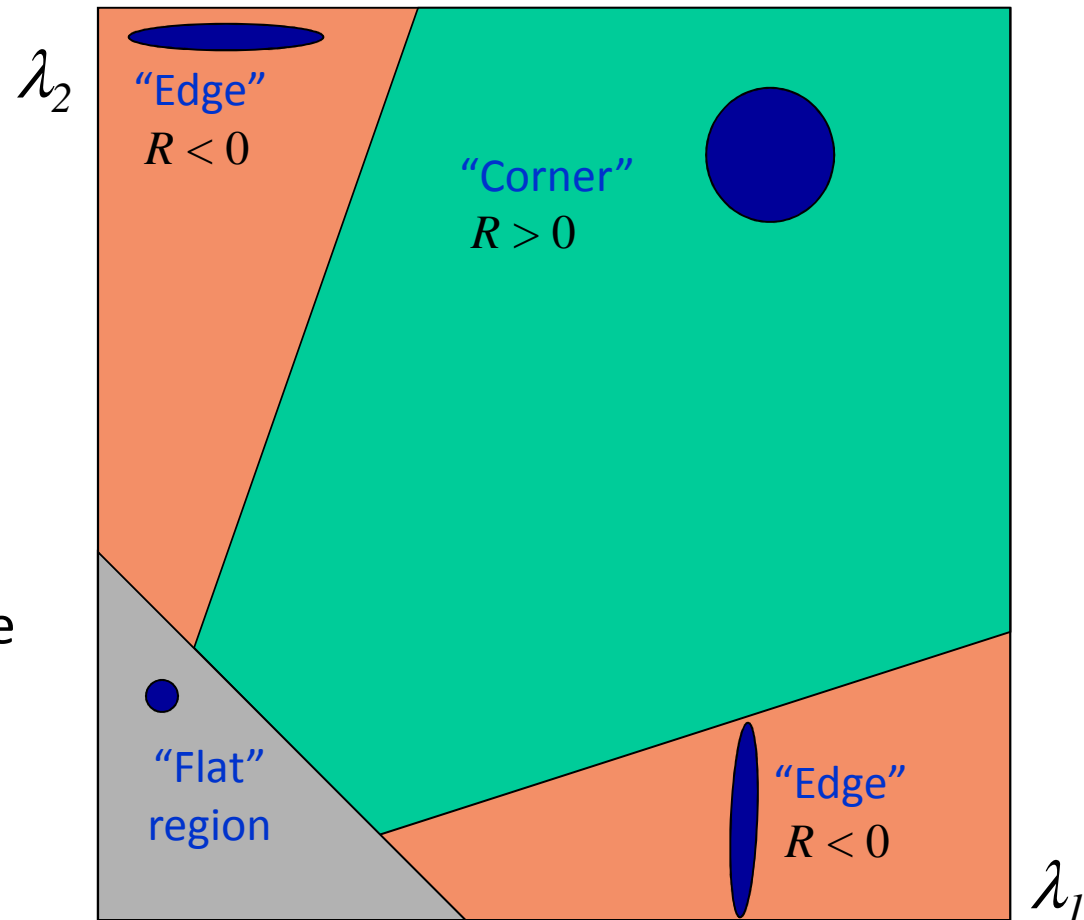
Slide credit: Kristen Grauman

# Corner Response Function

$$R = \det(M) - \alpha \text{trace}(M)^2 = \lambda_1 \lambda_2 - \alpha(\lambda_1 + \lambda_2)^2$$

*abuse of notation  
Threshold*

- Fast approximation
  - Avoid computing the eigenvalues
  - $\alpha$ : constant (0.04 to 0.06)



Slide credit: Kristen Grauman

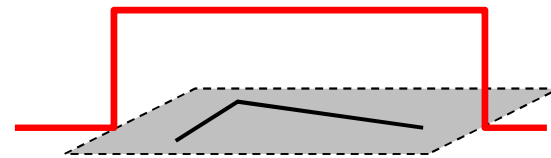
# Window Function $w(x,y)$

$$M = \sum_{x,y} w(x,y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

- Option 1: uniform window
  - Sum over square window

$$M = \sum_{x,y} \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

- Problem: not rotation invariant

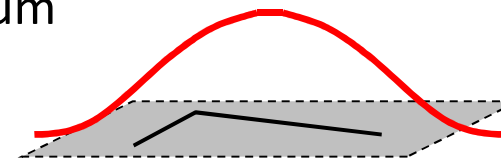


1 in window, 0 outside

- Option 2: Smooth with Gaussian
  - Gaussian already performs weighted sum

$$M = g(\sigma) * \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

- Result is rotation invariant



Gaussian

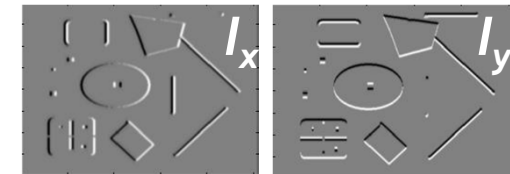
Slide credit: Bastian Leibe

# Summary: Harris Detector [Harris88]

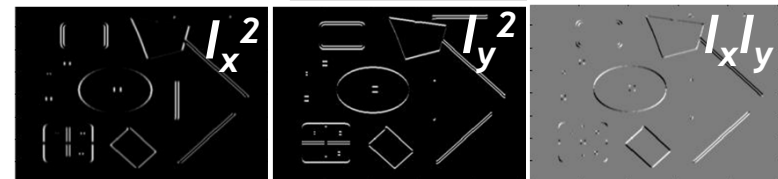
- Compute second moment matrix (autocorrelation matrix)

$$M(\sigma_I, \sigma_D) = g(\sigma_I) * \begin{bmatrix} I_x^2(\sigma_D) & I_x I_y(\sigma_D) \\ I_x I_y(\sigma_D) & I_y^2(\sigma_D) \end{bmatrix}$$

1. Image derivatives



2. Square of derivatives



3. Gaussian filter  $g(\sigma_I)$



4. Cornerness function - two strong eigenvalues

$$\begin{aligned} R &= \det[M(\sigma_I, \sigma_D)] - \alpha[\text{trace}(M(\sigma_I, \sigma_D))]^2 \\ &= g(I_x^2)g(I_y^2) - [g(I_x I_y)]^2 - \alpha[g(I_x^2) + g(I_y^2)]^2 \end{aligned}$$

5. Perform non-maximum suppression



# Harris Detector: Workflow

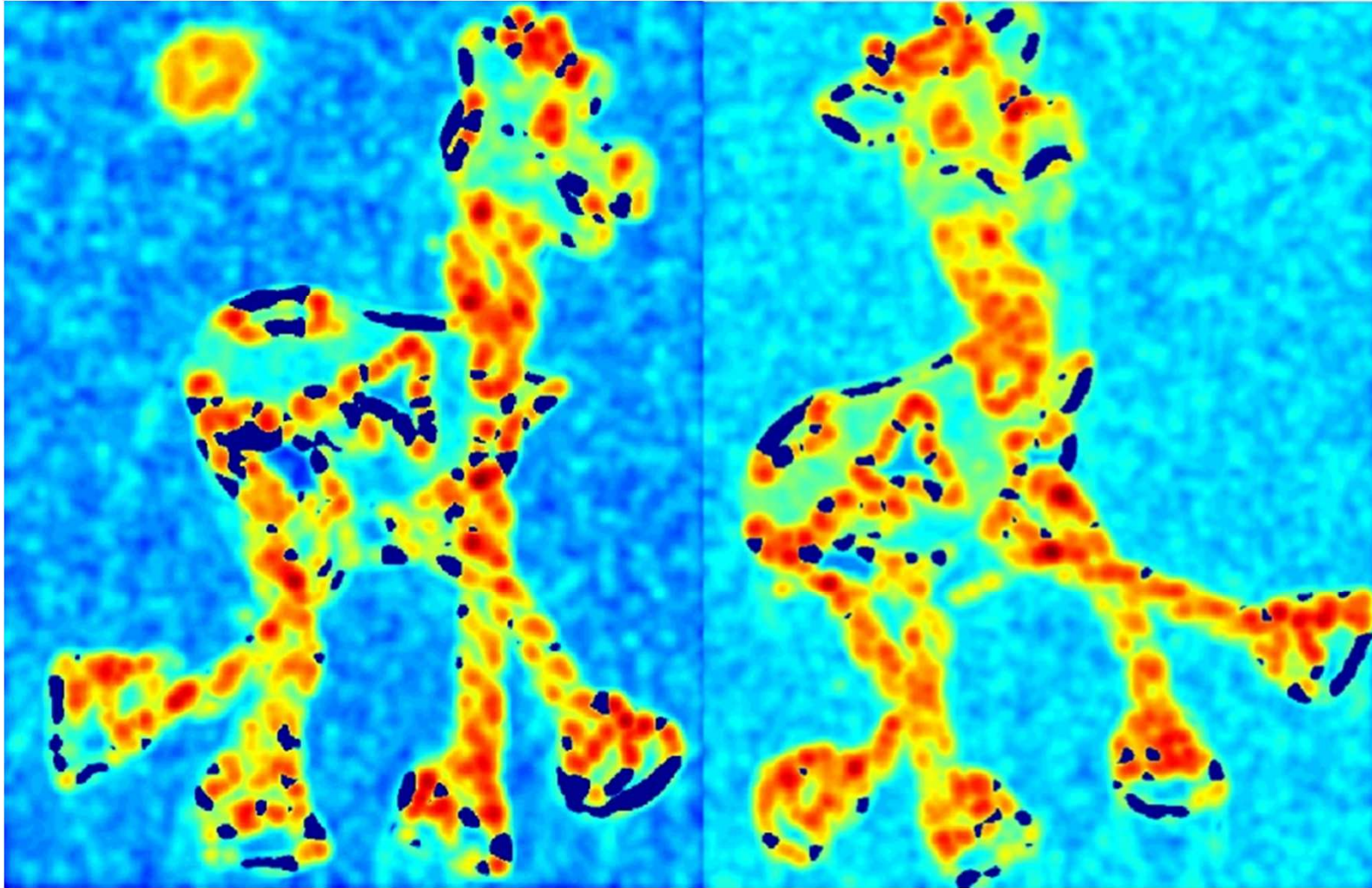


Slide adapted from Darya Frolova, Denis Simakov



# Harris Detector: Workflow

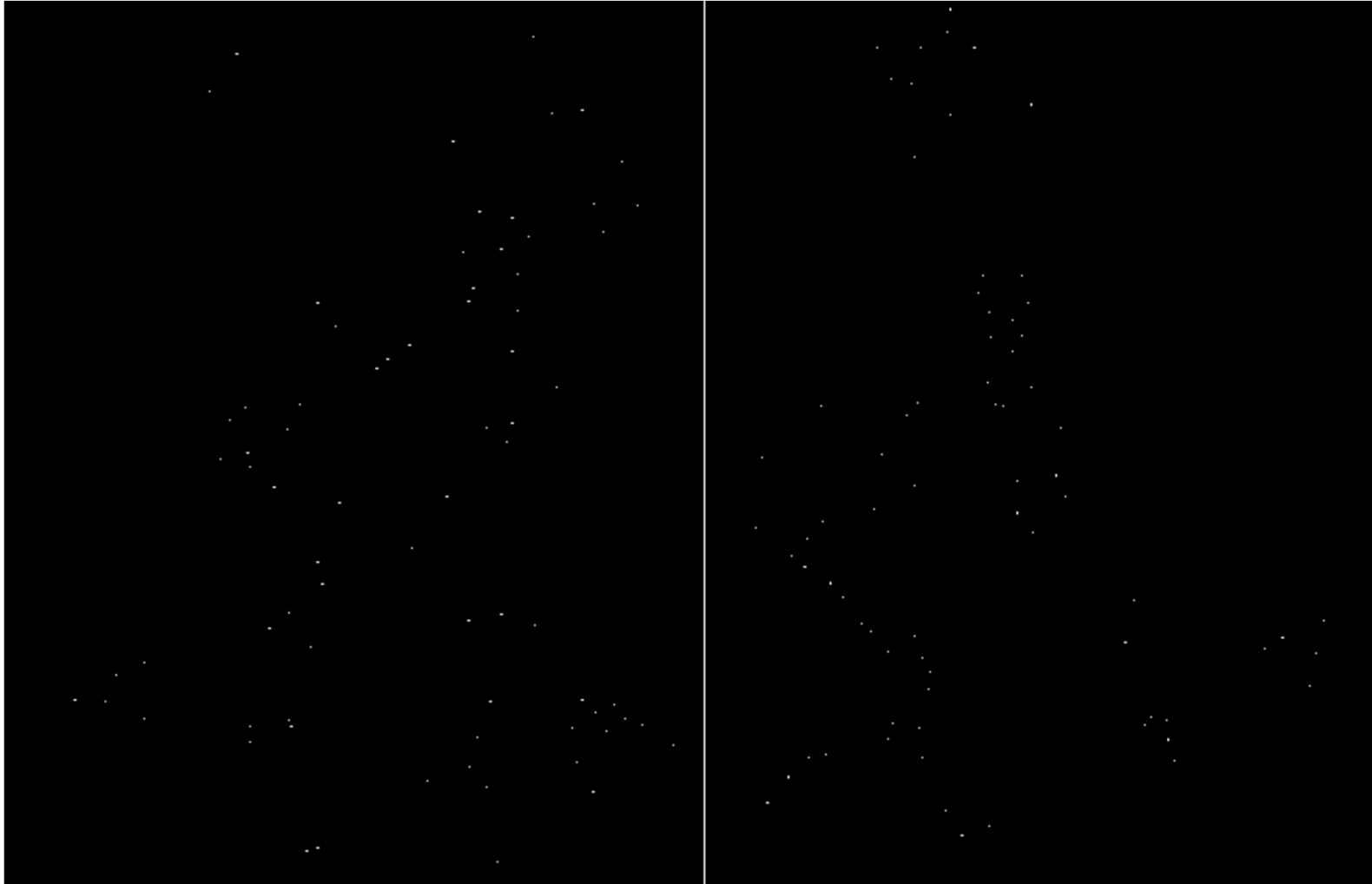
- computer corner responses R



Slide adapted from Darya Frolova, Denis Simakov

# Harris Detector: Workflow

- Take only the local maxima of  $R$ , where  $R > \text{threshold}$



Slide adapted from Darya Frolova, Denis Simakov



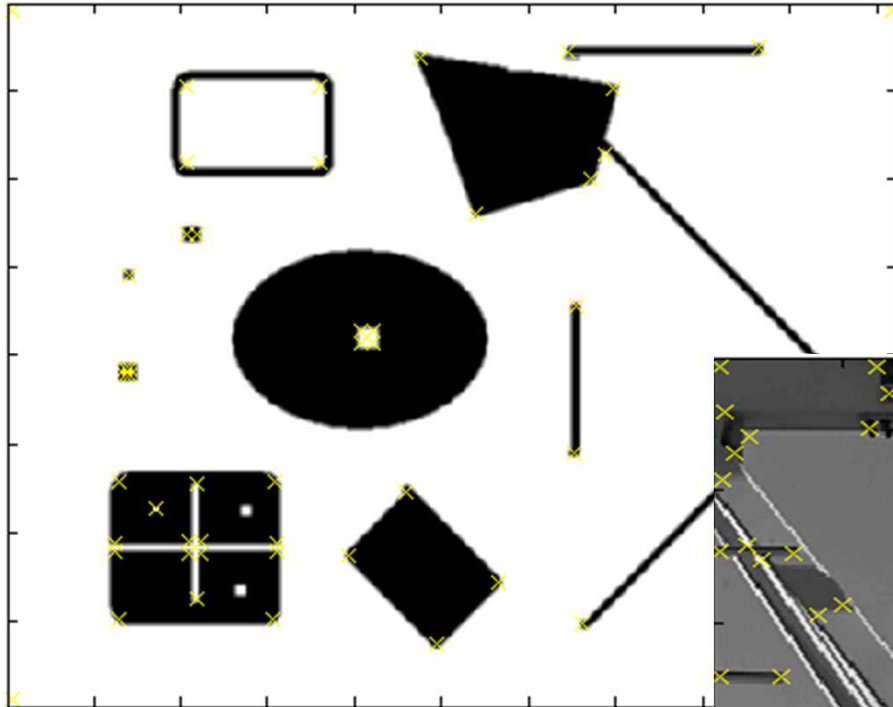
# Harris Detector: Workflow

## - Resulting Harris points

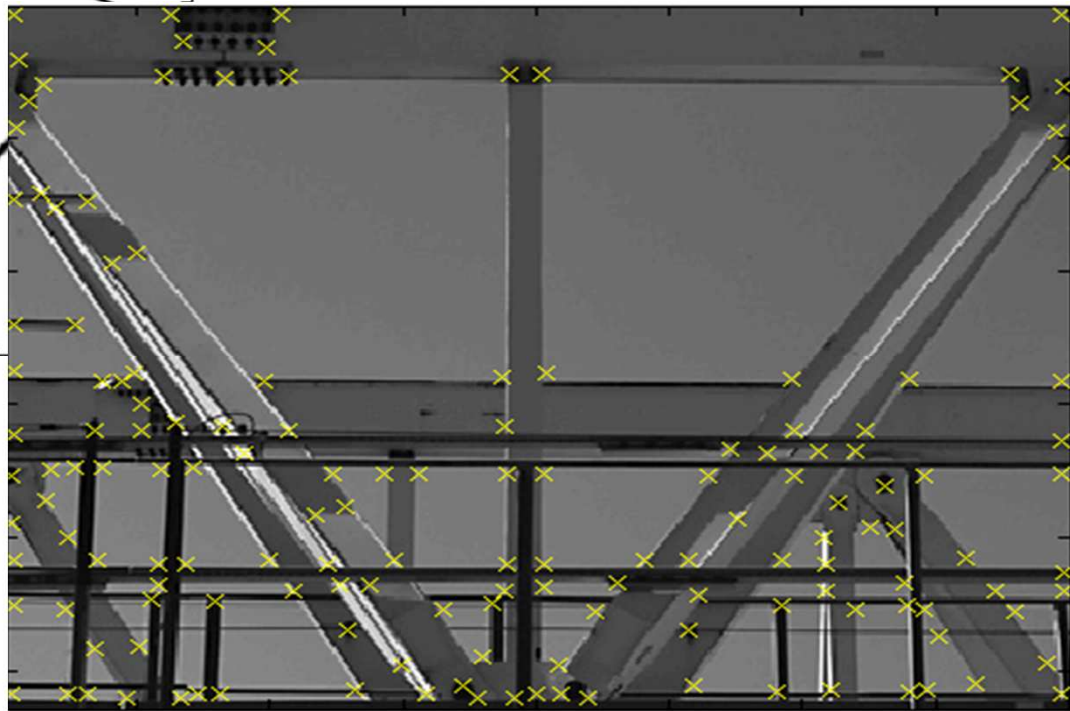


Slide adapted from Darya Frolova, Denis Simakov

# Harris Detector – Responses [Harris88]



***Effect:*** A very precise corner detector.



Slide credit: Krystian Mikolajczyk

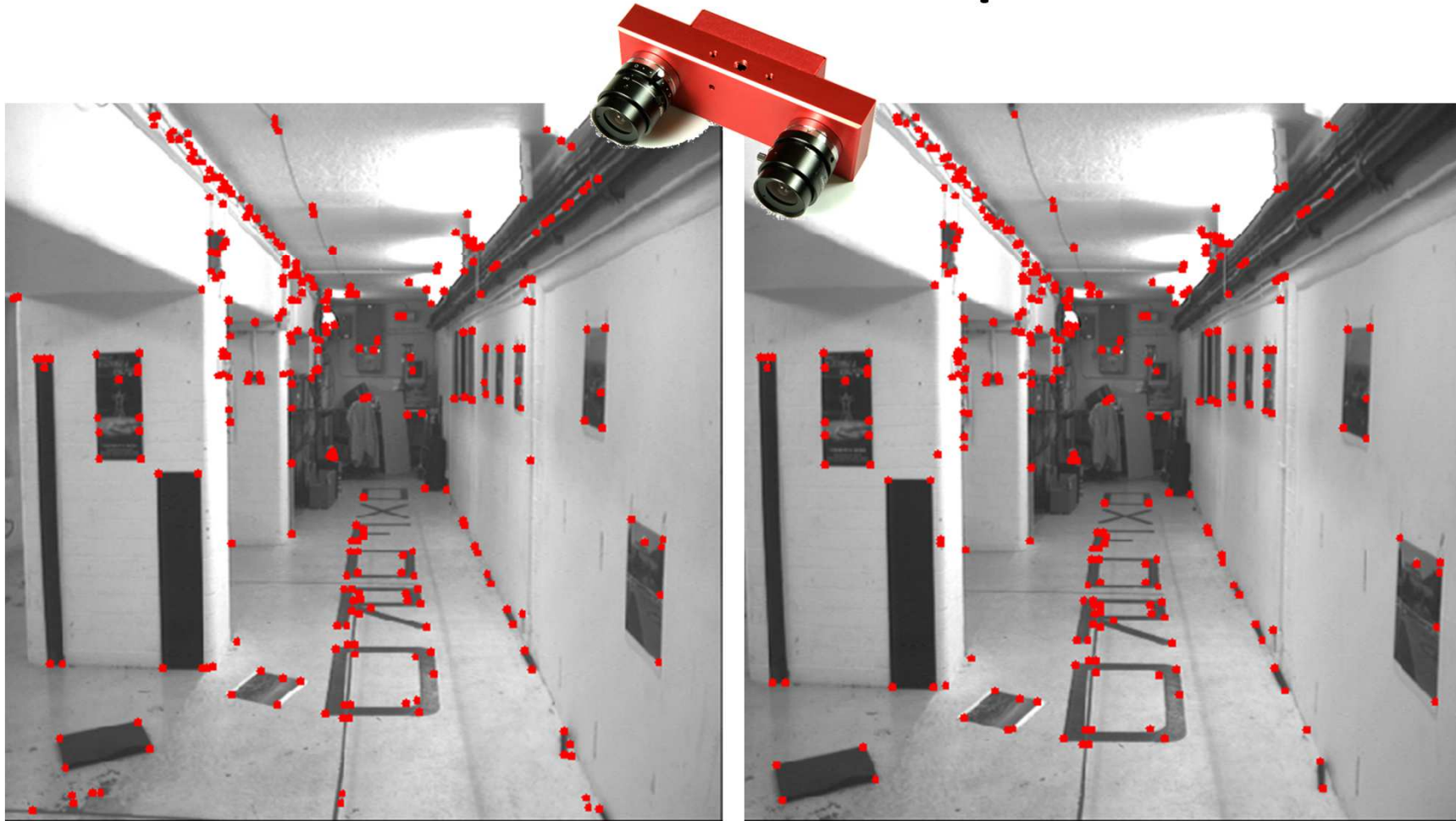
# Harris Detector – Responses [Harris88]



Slide credit: Krystian Mikolajczyk



# Harris Detector – Responses [Harris88]



- Results are well suited for finding stereo correspondences

Slide credit: Kristen Grauman

# Harris Detector: Properties

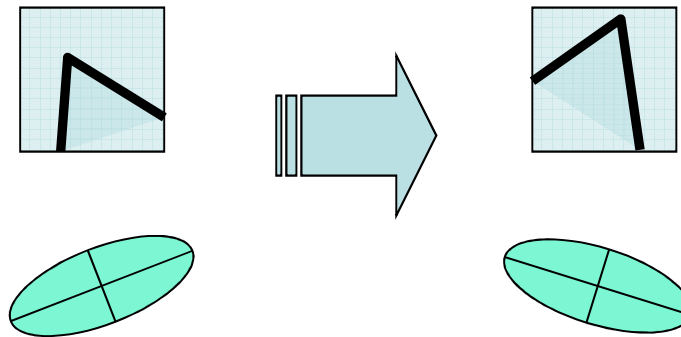
- Translation invariance?

Slide credit: Kristen Grauman



# Harris Detector: Properties

- Translation invariance
- Rotation invariance?



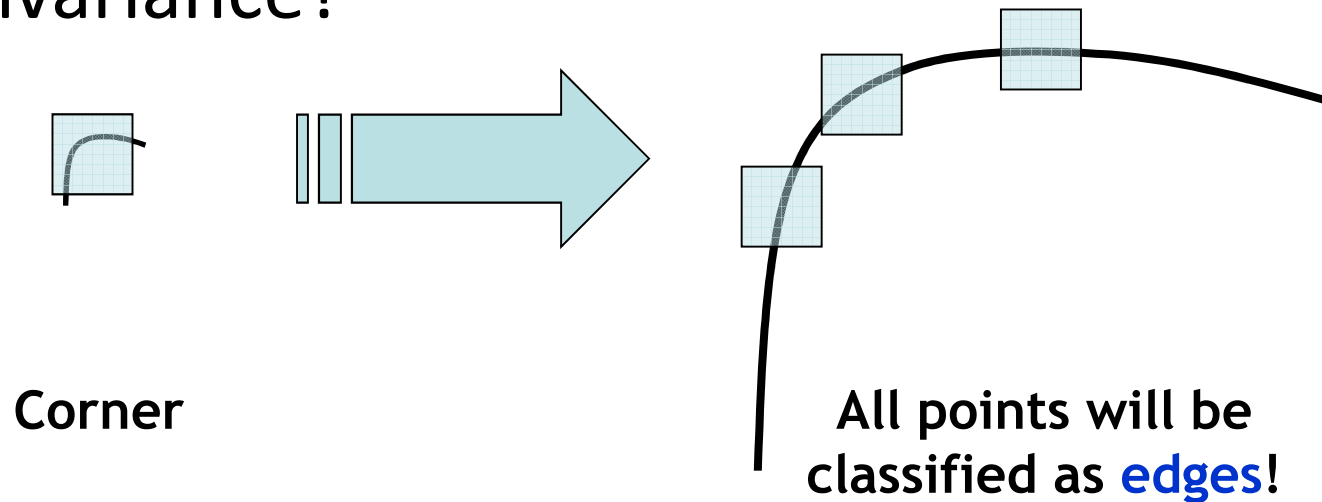
Ellipse rotates but its shape (i.e. eigenvalues) remains the same

***Corner response  $R$  is invariant to image rotation***

Slide credit: Kristen Grauman

# Harris Detector: Properties

- Translation invariance
- Rotation invariance
- Scale invariance?



**Not invariant to image scale!**

Slide credit: Kristen Grauman

# What we will learn today?

- Local invariant features
  - Motivation
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- Keypoint localization
  - Harris corner detector
- Scale invariant region selection
  - Automatic scale selection
  - Laplacian-of-Gaussian detector
  - Difference-of-Gaussian detector (Problem Set 3 (Q2))
  - Combinations
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# From Points to Regions...

- The Harris and Hessian operators define interest points.
  - Precise localization
  - High repeatability

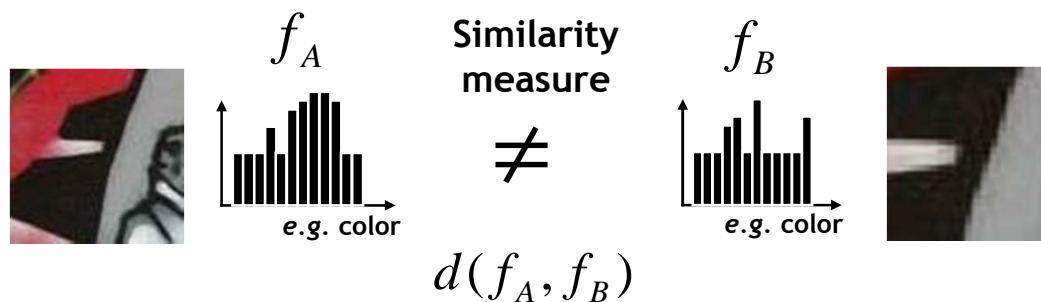


- In order to compare those points, we need to compute a descriptor over a region.
  - How can we define such a region in a scale invariant manner?
- *I.e. how can we detect scale invariant interest regions?*

Source: Bastian Leibe

# Naïve Approach: Exhaustive Search

- Multi-scale procedure
  - Compare descriptors while varying the patch size

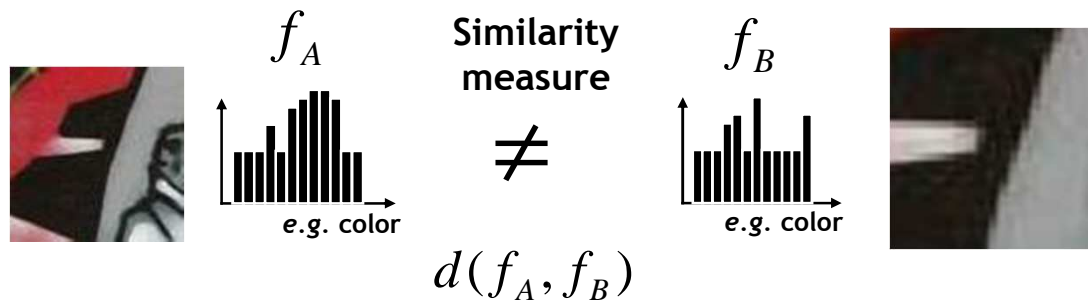
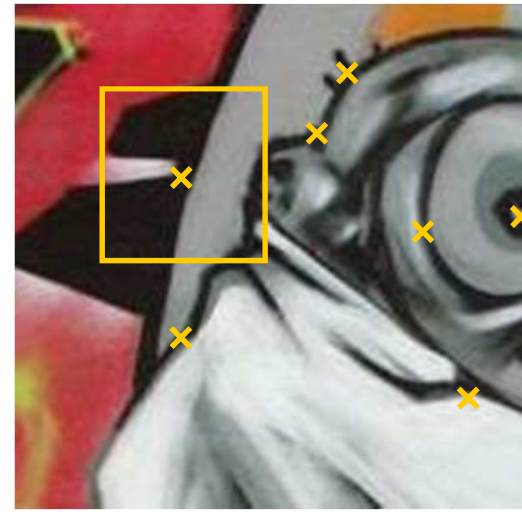


Slide credit: Krystian Mikolajczyk



# Naïve Approach: Exhaustive Search

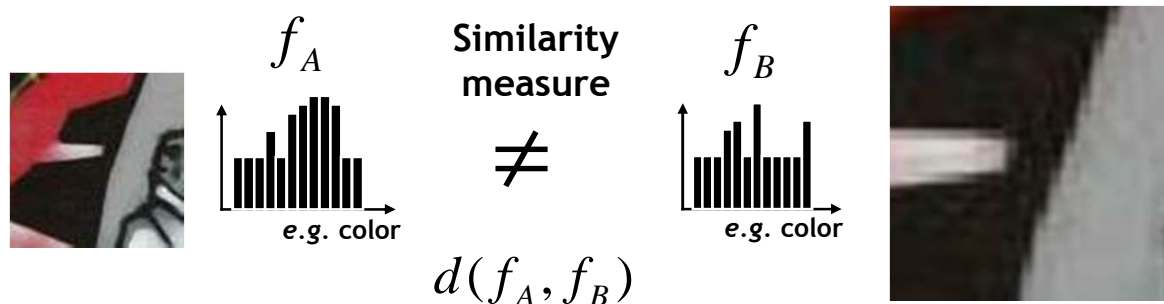
- Multi-scale procedure
  - Compare descriptors while varying the patch size



Slide credit: Krystian Mikolajczyk

# Naïve Approach: Exhaustive Search

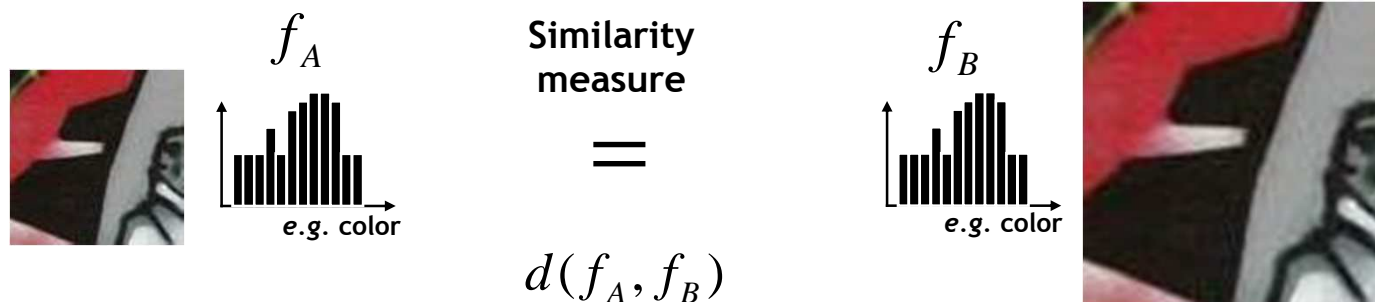
- Multi-scale procedure
  - Compare descriptors while varying the patch size



Slide credit: Krystian Mikolajczyk

# Naïve Approach: Exhaustive Search

- Comparing descriptors while varying the patch size
  - Computationally inefficient
  - Inefficient but possible for matching
  - Prohibitive for retrieval in large databases
  - Prohibitive for recognition



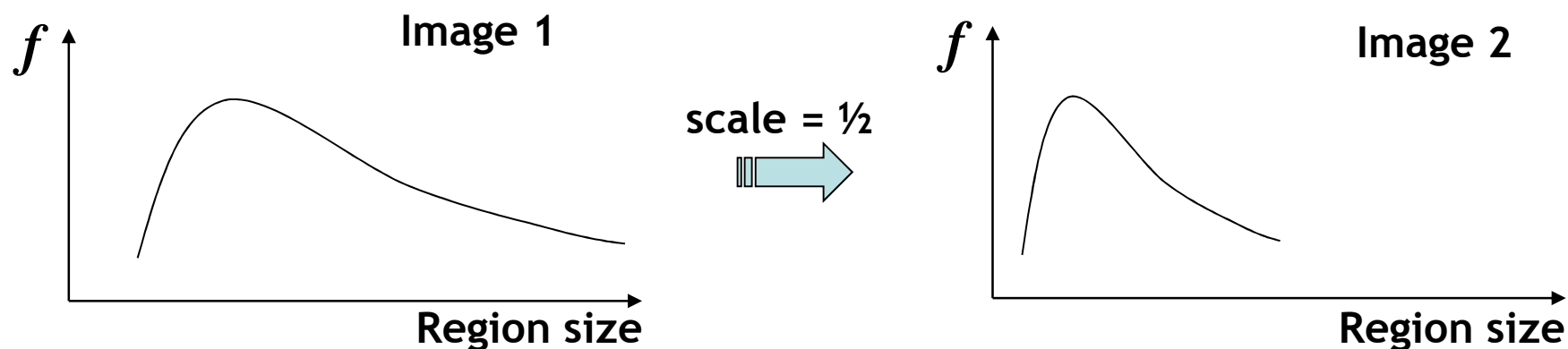
Slide credit: Krystian Mikolajczyk

# Automatic Scale Selection

- Solution:
  - Design a function on the region, which is “scale invariant”  
(*the same for corresponding regions, even if they are at different scales*)

Example: average intensity. For corresponding regions (even of different sizes) it will be the same.

- For a point in one image, we can consider it as a function of region size (patch width)

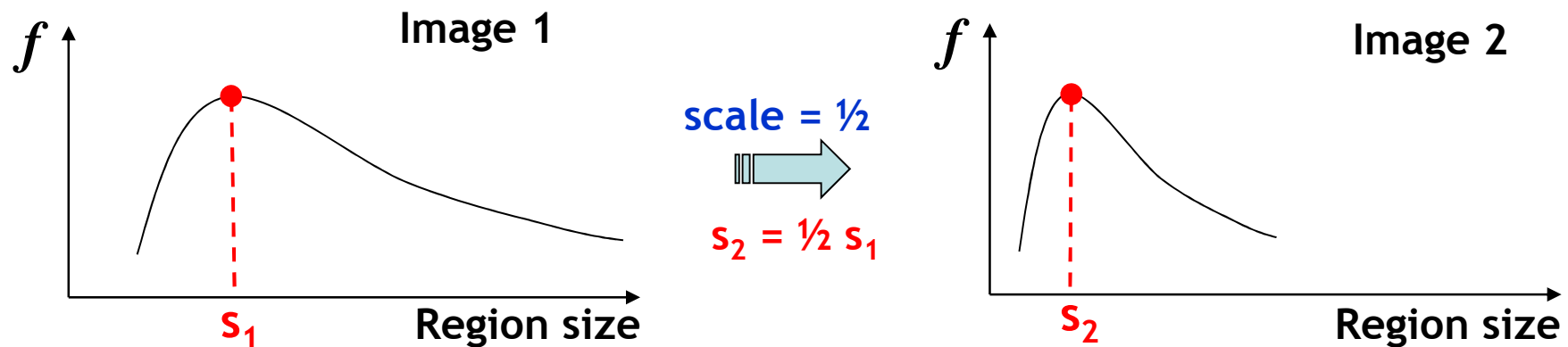


Slide credit: Kristen Grauman

# Automatic Scale Selection

- Common approach:
  - Take a local maximum of this function.
  - Observation: region size for which the maximum is achieved should be *invariant* to image scale.

**Important: this scale invariant region size is found in each image *independently*!**

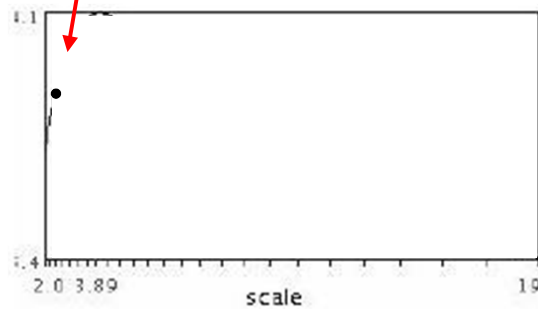


Slide credit: Kristen Grauman

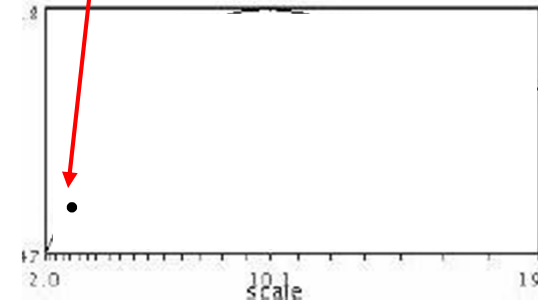


# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1...i_m}(x, \sigma))$$

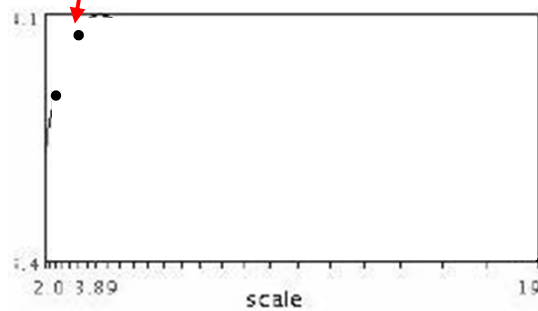


$$f(I_{i_1...i_m}(x', \sigma))$$

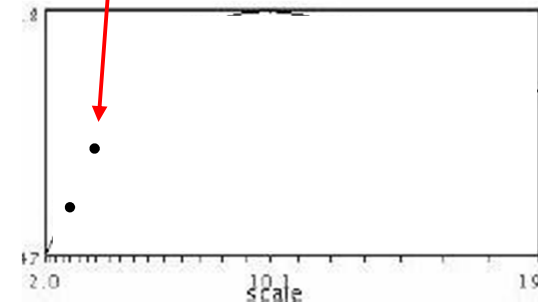
Slide credit: Krystian Mikolajczyk

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

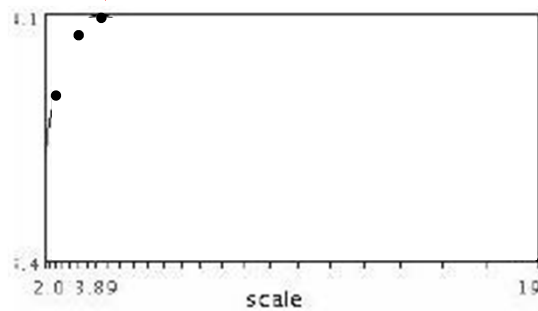
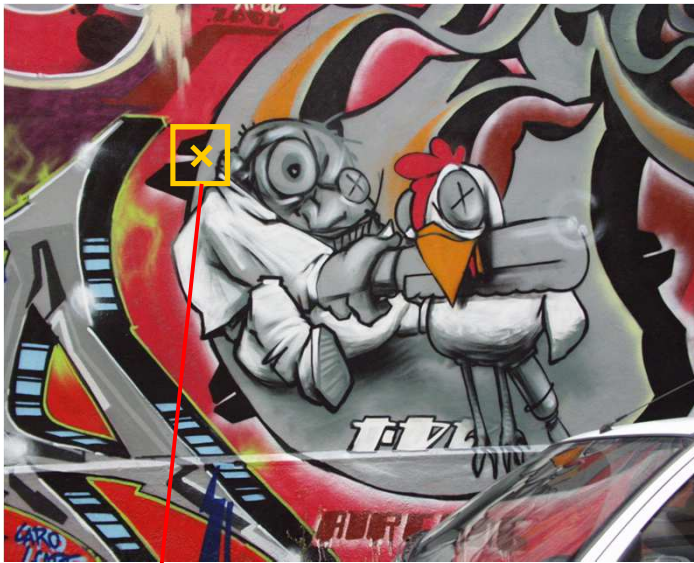


$$f(I_{i_1 \dots i_m}(x', \sigma))$$

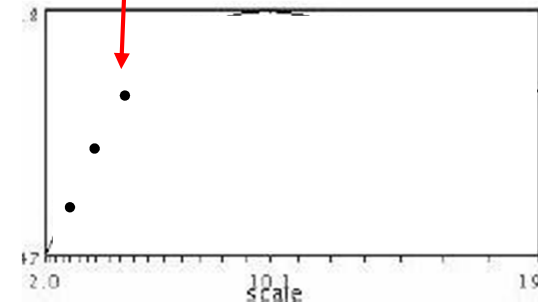
Slide credit: Krystian Mikolajczyk

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1...i_m}(x, \sigma))$$



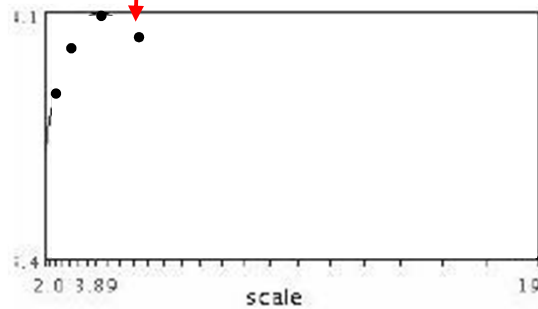
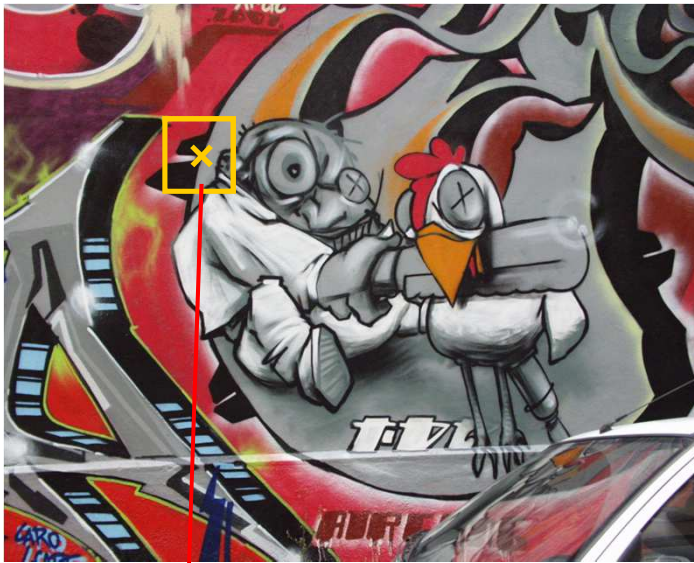
$$f(I_{i_1...i_m}(x', \sigma))$$

Slide credit: Krystian Mikolajczyk

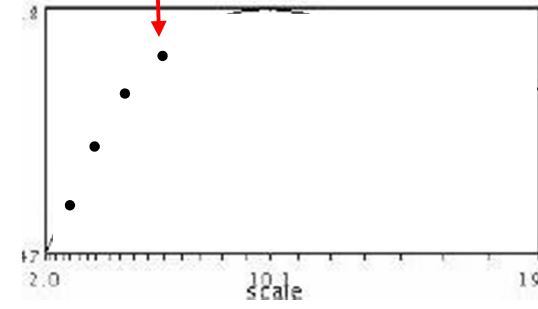


# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

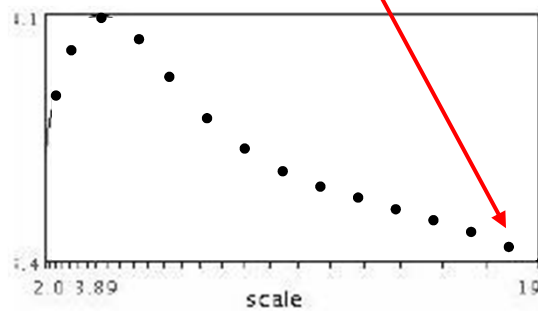
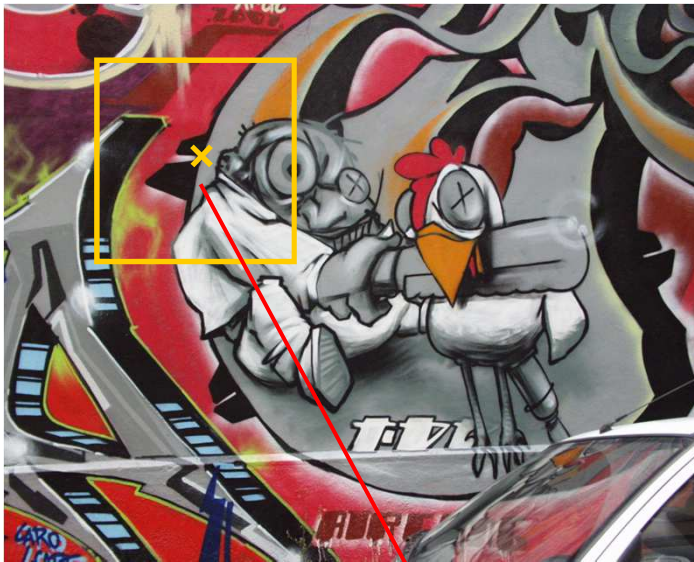


$$f(I_{i_1 \dots i_m}(x', \sigma))$$

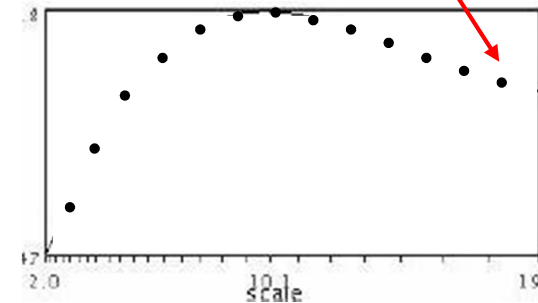
Slide credit: Krystian Mikolajczyk

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

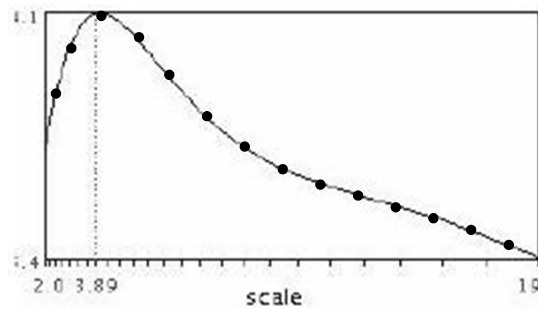


$$f(I_{i_1 \dots i_m}(x', \sigma))$$

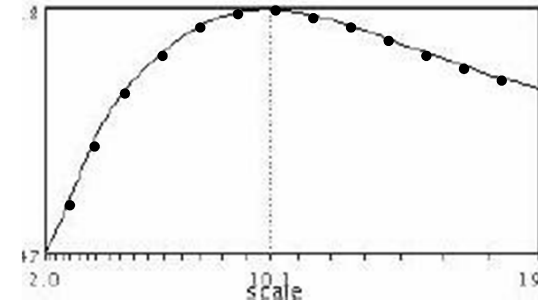
Slide credit: Krystian Mikolajczyk

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1...i_m}(x, \sigma))$$



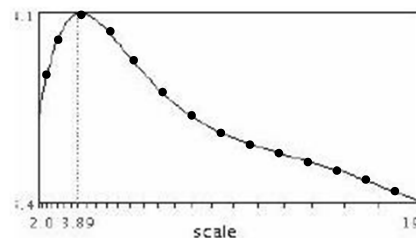
$$f(I_{i_1...i_m}(x', \sigma'))$$

Slide credit: Krystian Mikolajczyk

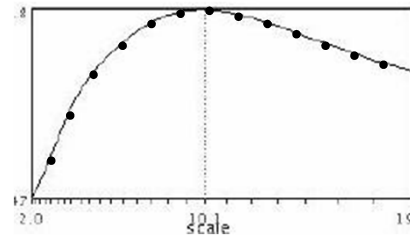


# Automatic Scale Selection

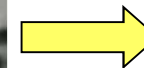
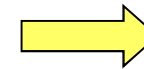
- Normalize: Rescale to fixed size



$$f(I_{i_1...i_m}(x, \sigma))$$



$$f(I_{i_1...i_m}(x', \sigma'))$$

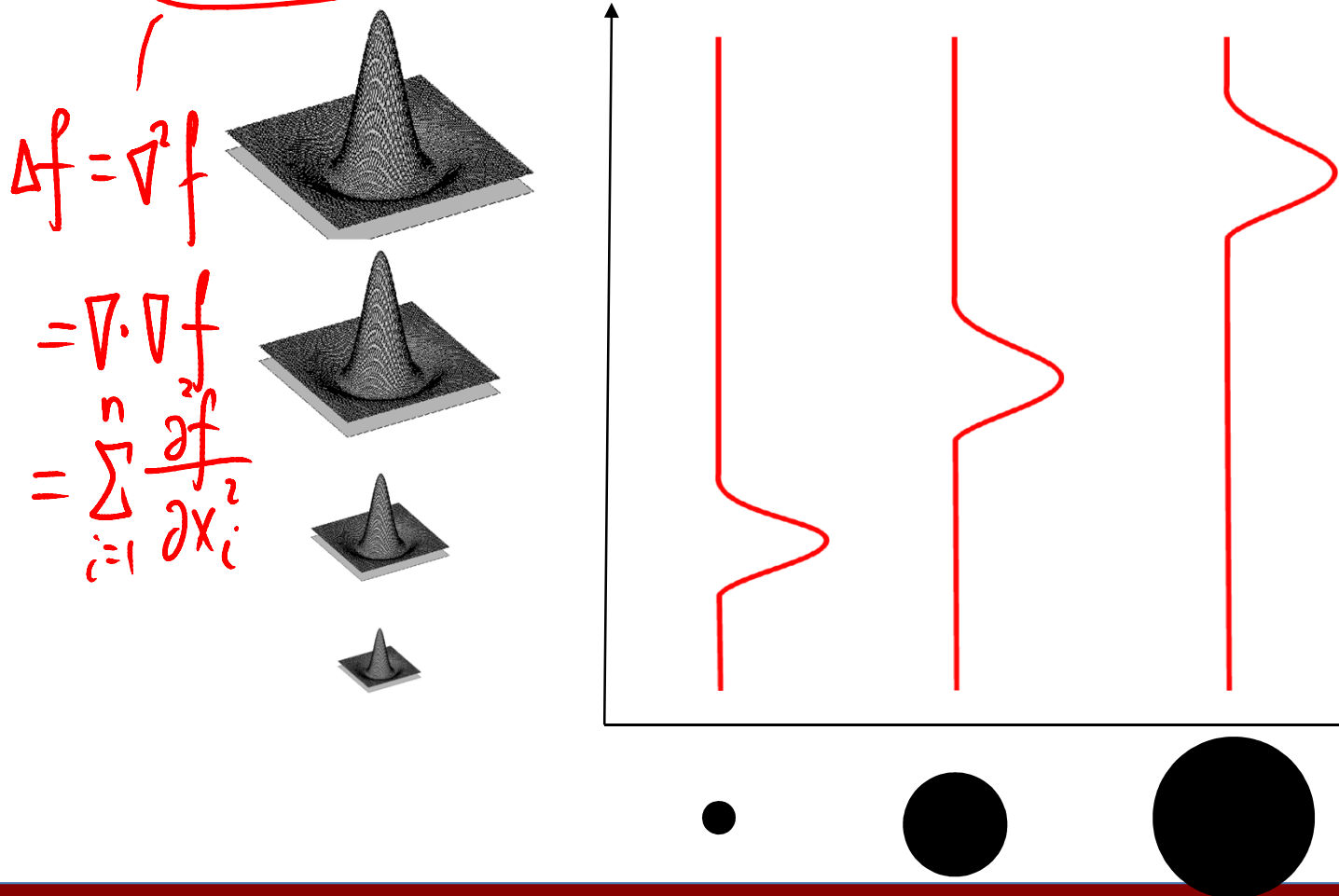


Slide credit: Tinne Tuytelaars

# What Is A Useful Signature Function?

$f(I(x, y, \text{neighborhood}))$

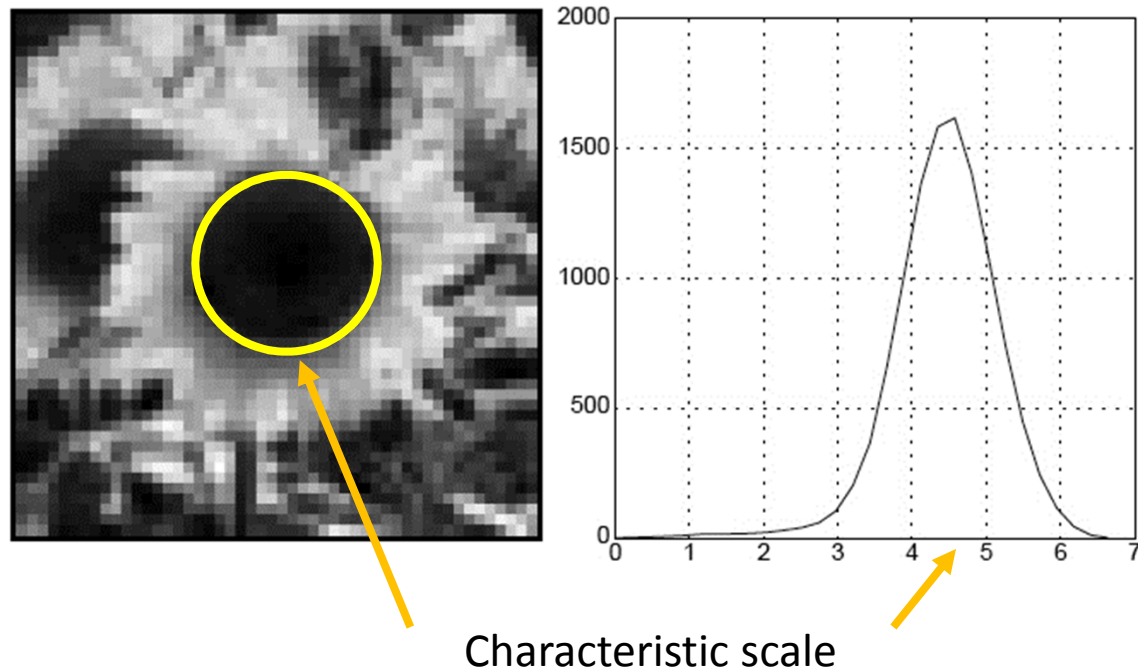
- Laplacian-of-Gaussian = “blob” detector



Slide credit: Bastian Leibe

# Characteristic Scale

- We define the *characteristic scale* as the scale that produces peak of Laplacian response

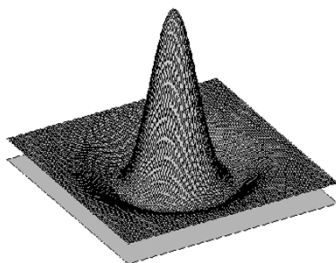


T. Lindeberg (1998). ["Feature detection with automatic scale selection."](#) *International Journal of Computer Vision* 30 (2): pp 77--116.

Slide credit: Svetlana Lazebnik

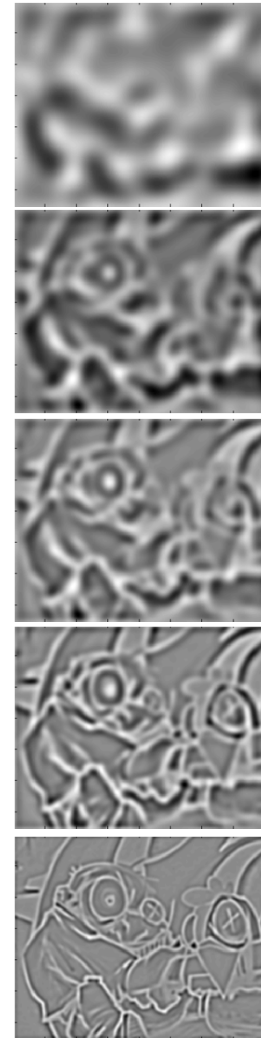
# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



$$L_{xx}(\sigma) + L_{yy}(\sigma)$$

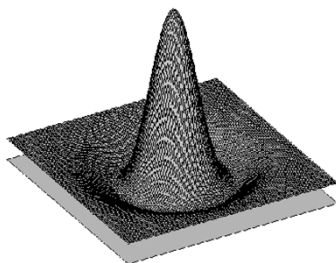
Diagram illustrating the scale space of the Laplacian-of-Gaussian (LoG) operator. The central expression is  $L_{xx}(\sigma) + L_{yy}(\sigma)$ . Arrows point from this expression to a vertical stack of five images representing different scales  $\sigma$ , labeled  $\sigma^5$ ,  $\sigma^4$ ,  $\sigma^3$ ,  $\sigma^2$ , and  $\sigma$  from top to bottom.



Slide adapted from Krystian Mikolajczyk

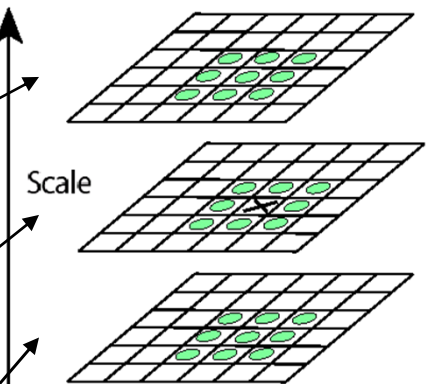
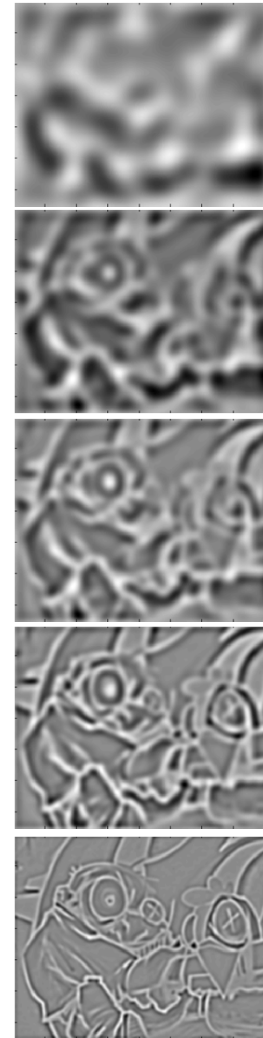
# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



$$L_{xx}(\sigma) + L_{yy}(\sigma)$$

$\sigma^5$   
 $\sigma^4$   
 $\sigma^3$   
 $\sigma^2$   
 $\sigma$

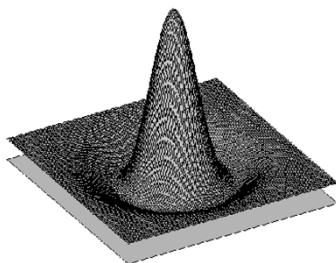


Slide adapted from

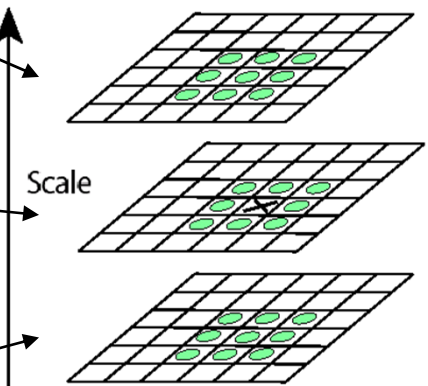
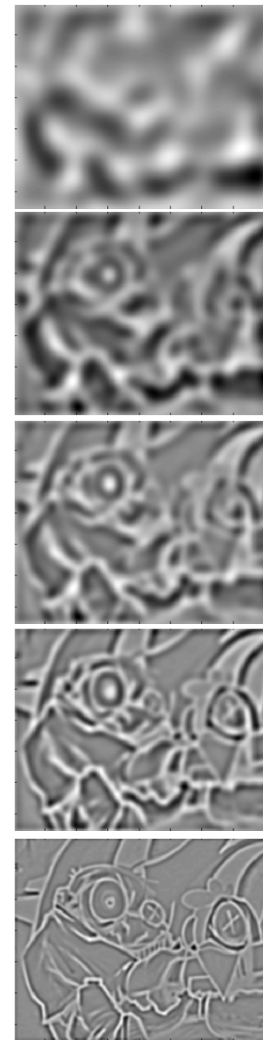
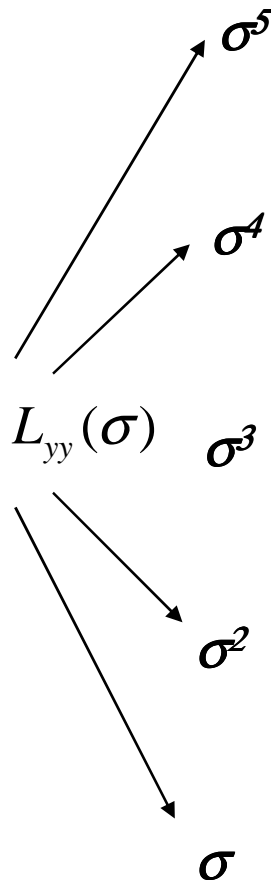


# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



$$L_{xx}(\sigma) + L_{yy}(\sigma)$$

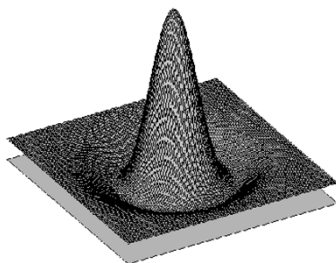


Scale

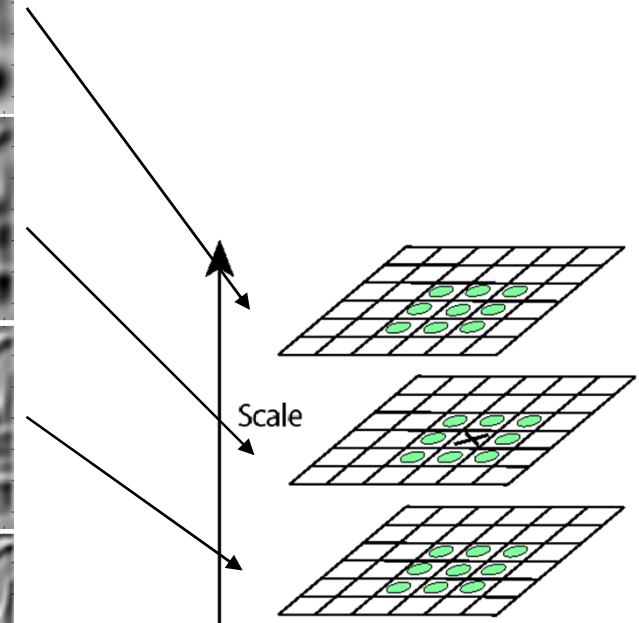
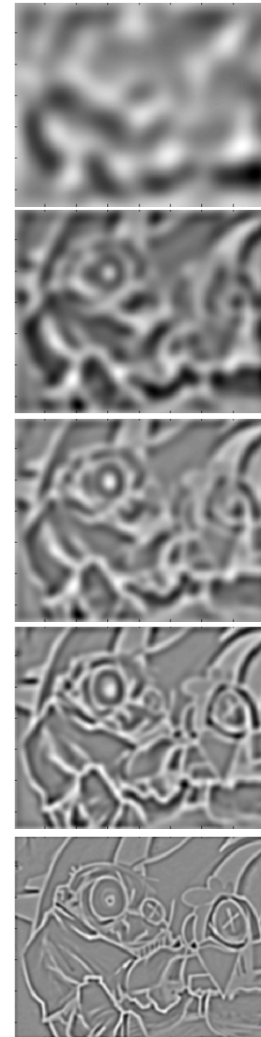
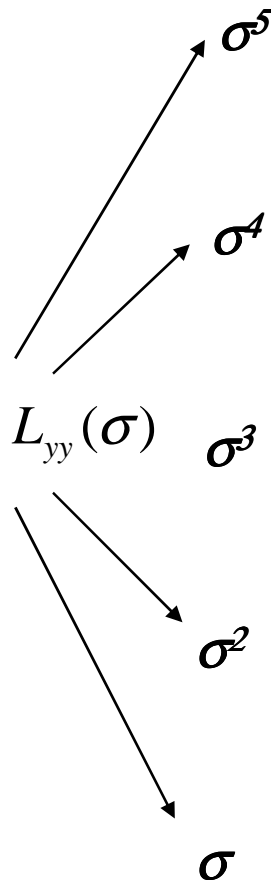
Slide adapted from

# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



$$L_{xx}(\sigma) + L_{yy}(\sigma)$$



$\Rightarrow$  List of  $(x, y, \sigma)$

Slide adapted from

# LoG Detector: Workflow



Slide credit: Svetlana Lazebnik

# LoG Detector: Workflow

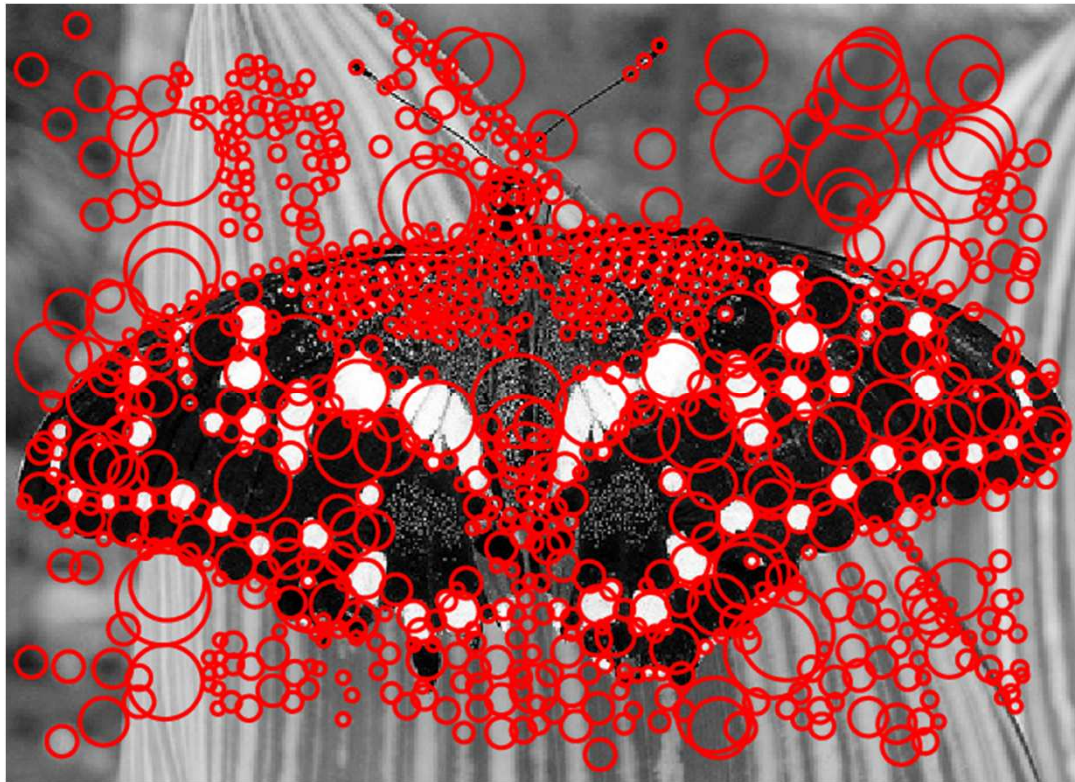


sigma = 11.9912

Slide credit: Svetlana Lazebnik



# LoG Detector: Workflow



Slide credit: Svetlana Lazebnik



# Technical Detail

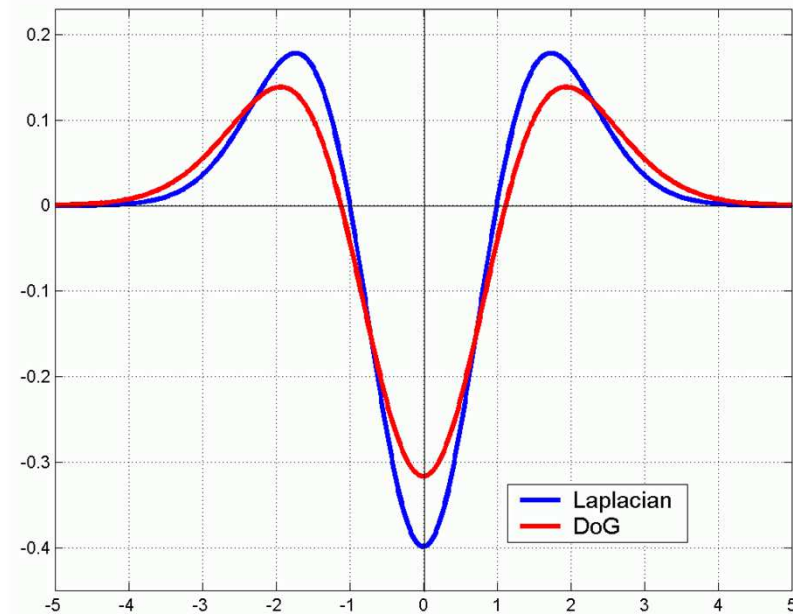
- We can efficiently approximate the Laplacian with a difference of Gaussians:

$$L = \sigma^2 \left( G_{xx}(x, y, \sigma) + G_{yy}(x, y, \sigma) \right)$$

(Laplacian)

$$DoG = G(x, y, k\sigma) - G(x, y, \sigma)$$

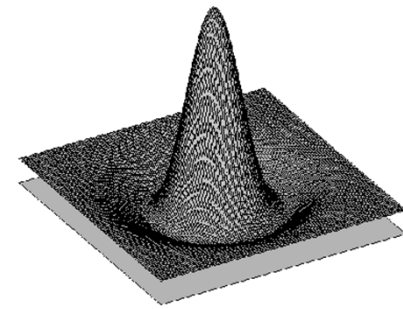
(Difference of Gaussians)



Slide credit: Bastian Leibe

# Difference-of-Gaussian (DoG)

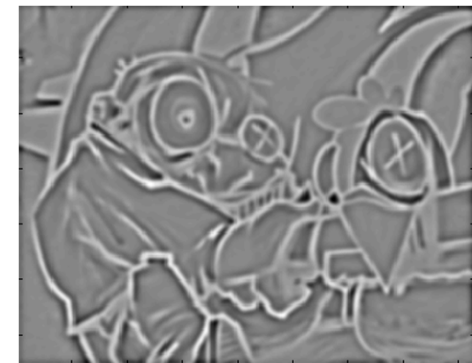
- Difference of Gaussians as approximation of the LoG
  - This is used e.g. in Lowe's SIFT pipeline for feature detection.
- Advantages
  - No need to compute 2<sup>nd</sup> derivatives
  - Gaussians are computed anyway, e.g. in a Gaussian pyramid.



-



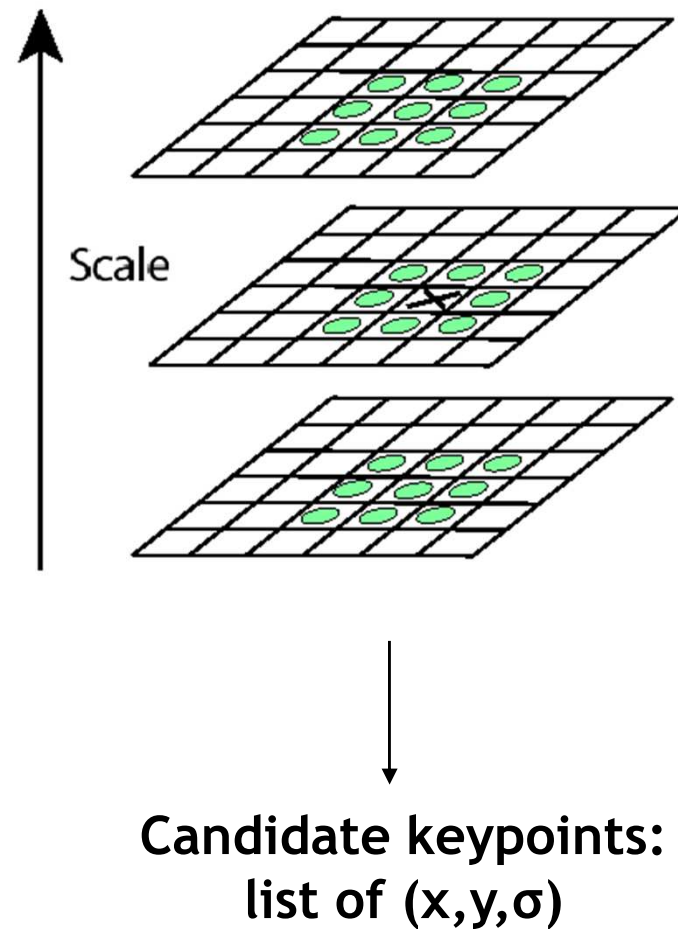
=



Slide credit: Bastian Leibe

# Key point localization with DoG

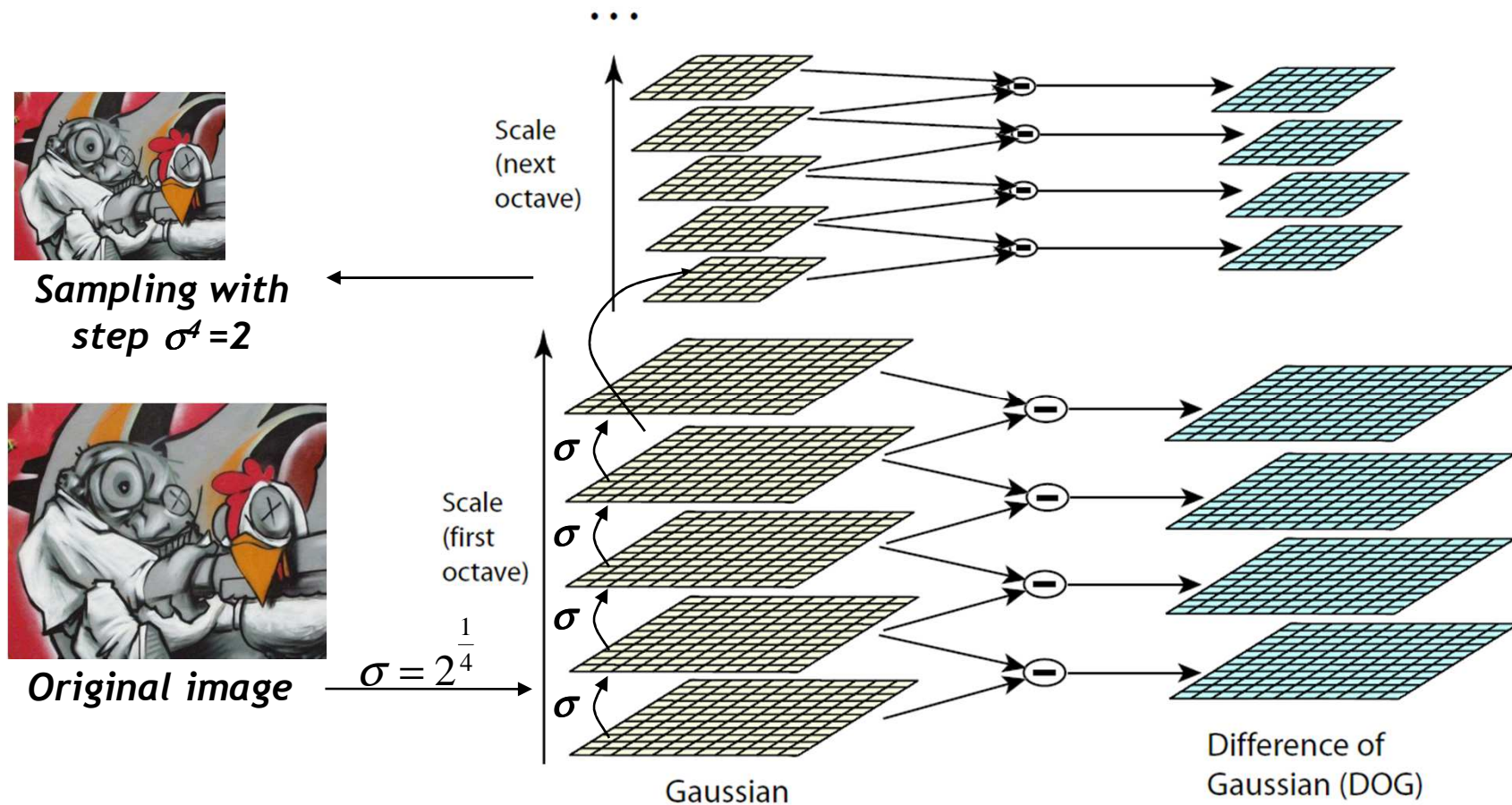
- Detect maxima of difference-of-Gaussian (DoG) in scale space
- Then reject points with low contrast (threshold)
- Eliminate edge responses



Slide credit: David Lowe

# DoG – Efficient Computation

- Computation in Gaussian scale pyramid



Slide adapted from Krystian Mikolajczyk



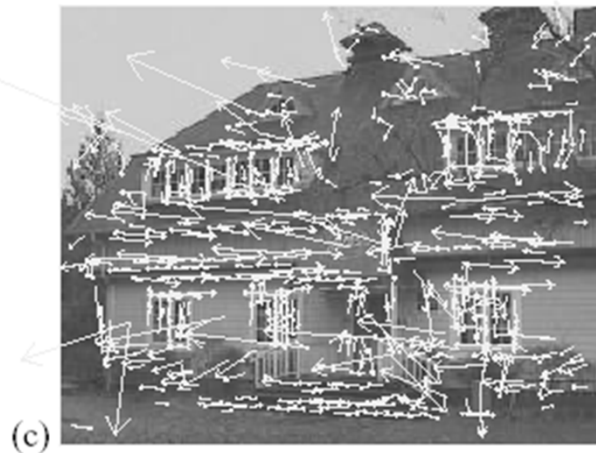
# Results: Lowe's DoG



Slide credit: Bastian Leibe



# Example of Keypoint Detection

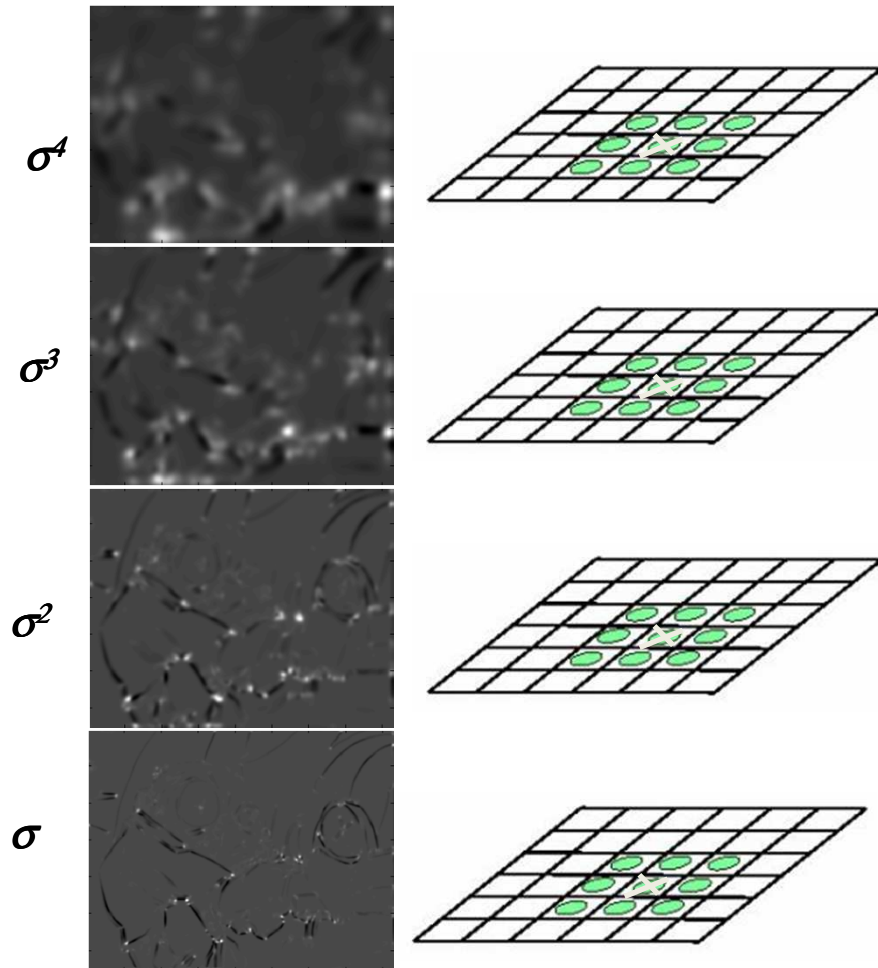


- (a) 233x189 image
- (b) 832 DoG extrema
- (c) 729 left after peak value threshold
- (d) 536 left after testing ratio of principle curvatures (removing edge responses)

Slide credit: David Lowe

# Harris-Laplace [Mikolajczyk '01]

## 1. Initialization: Multiscale Harris corner detection

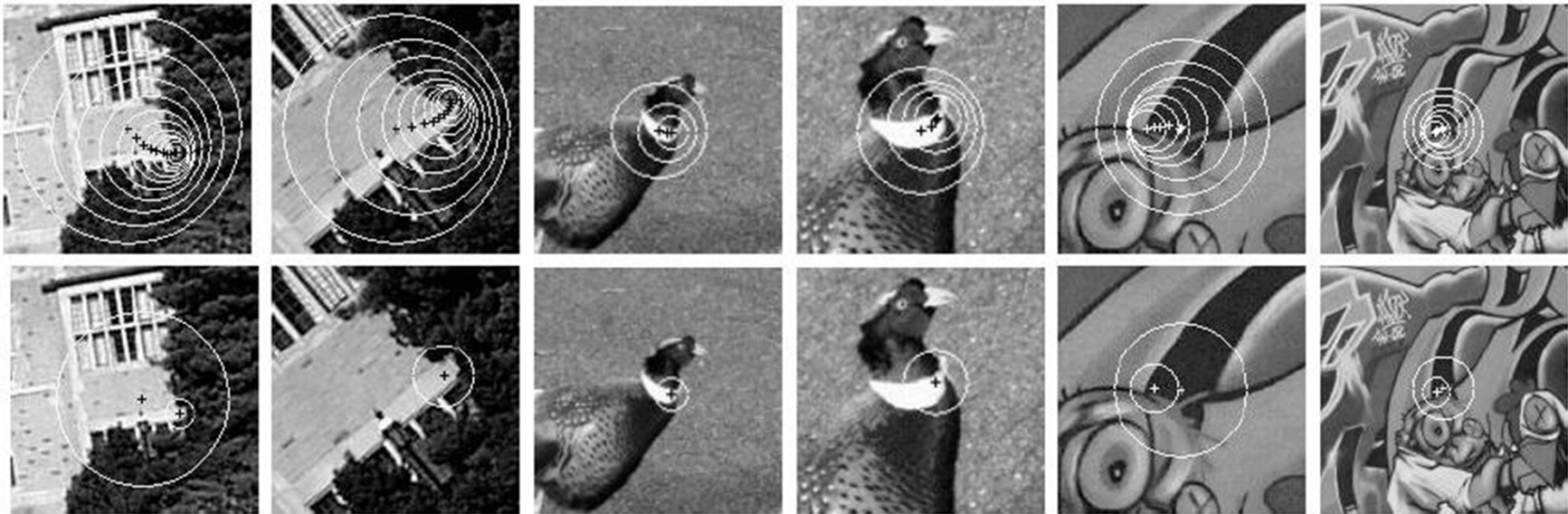


Computing Harris function    Detecting local maxima

# Harris-Laplace [Mikolajczyk '01]

1. Initialization: Multiscale Harris corner detection
2. Scale selection based on Laplacian  
(same procedure with Hessian  $\Rightarrow$  Hessian-Laplace)

Harris points



Harris-Laplace points

Slide adapted from Krystian Mikolajczyk

# Summary: Scale Invariant Detection

- **Given:** Two images of the same scene with a large *scale difference* between them.
- **Goal:** Find *the same* interest points *independently* in each image.
- **Solution:** Search for *maxima* of suitable functions in *scale* and in *space* (over the image).
- Two strategies
  - Laplacian-of-Gaussian (LoG)
  - Difference-of-Gaussian (DoG) as a fast approximation
  - *These can be used either on their own, or in combinations with single-scale keypoint detectors (Harris, Hessian).*

# What we will learn today?

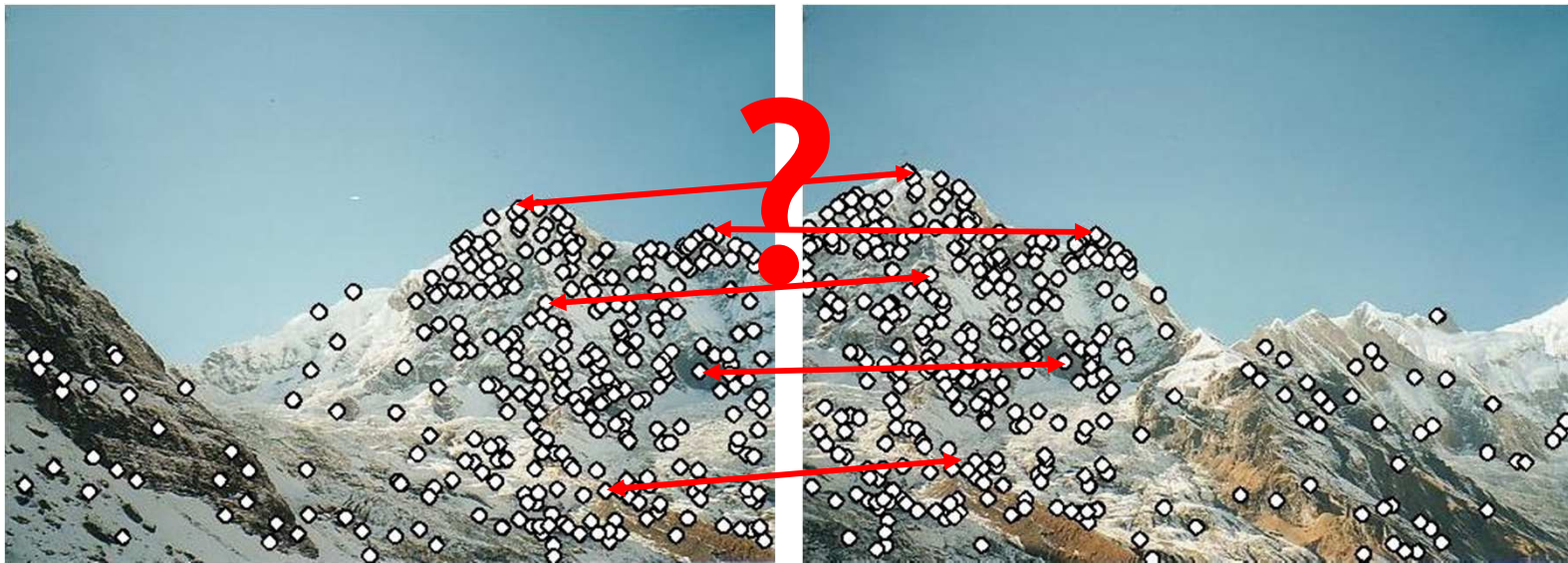
- Local invariant features
  - Motivation
  - Requirements, invariances
- Keypoint localization
  - Harris corner detector
- Scale invariant region selection
  - Automatic scale selection
  - Laplacian-of-Gaussian detector
  - Difference-of-Gaussian detector
  - Combinations
- Local descriptors
  - An intro



# Local Descriptors

- We know how to detect points
- Next question:

*How to describe them for matching?*



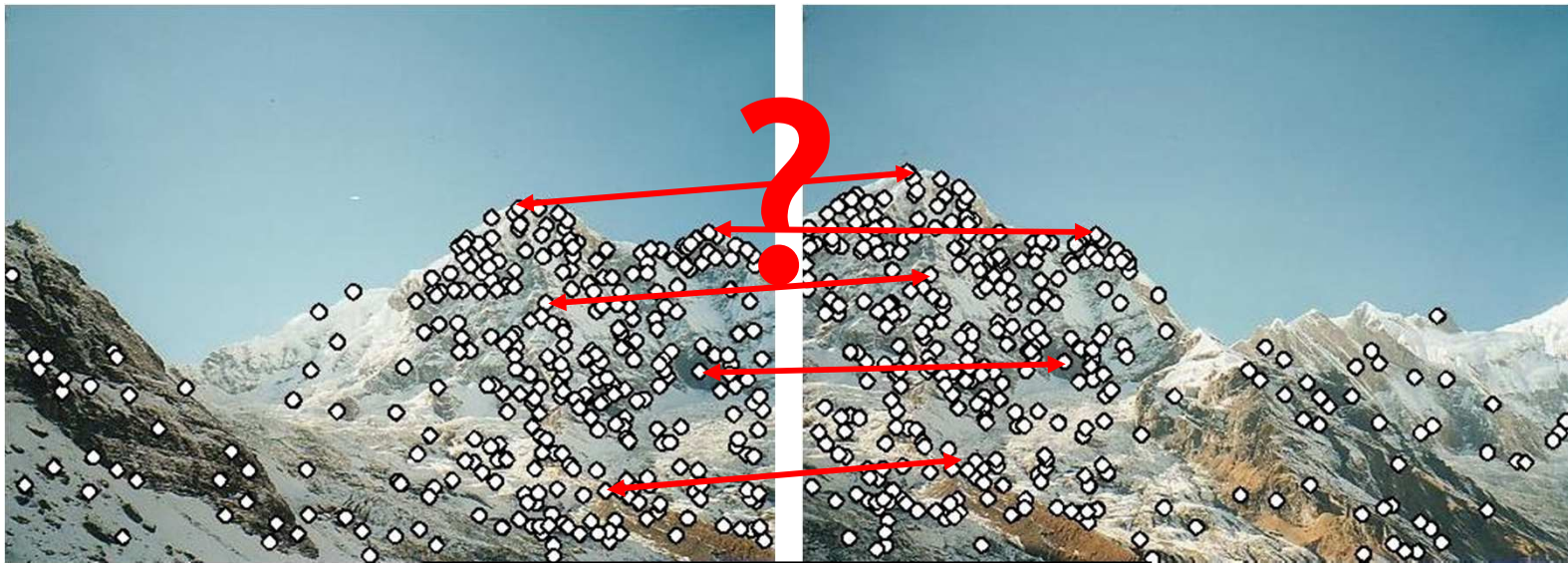
⇒ *Next lecture...*

Slide credit: Kristen Grauman

# Local Descriptors

- We know how to detect points
- Next question:

*How to describe them for matching?*



Point descriptor should be:

1. Invariant
2. Distinctive

Slide credit: Kristen Grauman

# What we have learned today?

- Local invariant features
  - Motivation
  - Requirements, invariances
- Keypoint localization
  - Harris corner detector
- Scale invariant region selection
  - Automatic scale selection
  - Laplacian-of-Gaussian detector
  - Difference-of-Gaussian detector (Problem Set 3 (Q2))
  - Combinations
- Local descriptors
  - An intro

# Supplementary materials

- Hessian detector

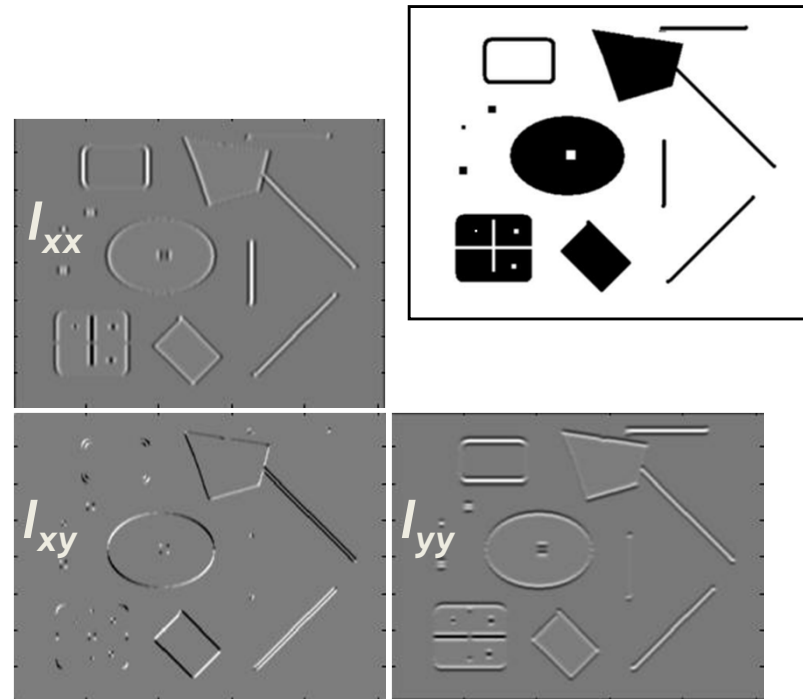
# Hessian Detector [Beaudet78]

- Hessian determinant

$$\text{Hessian}(I) = \begin{bmatrix} I_{xx} & I_{xy} \\ I_{xy} & I_{yy} \end{bmatrix}$$

**Note: these are 2<sup>nd</sup> derivatives!**

**Intuition:** Search for strong derivatives in two orthogonal directions



Slide credit: Krystian Mikolajczyk



# Hessian Detector [Beaudet78]

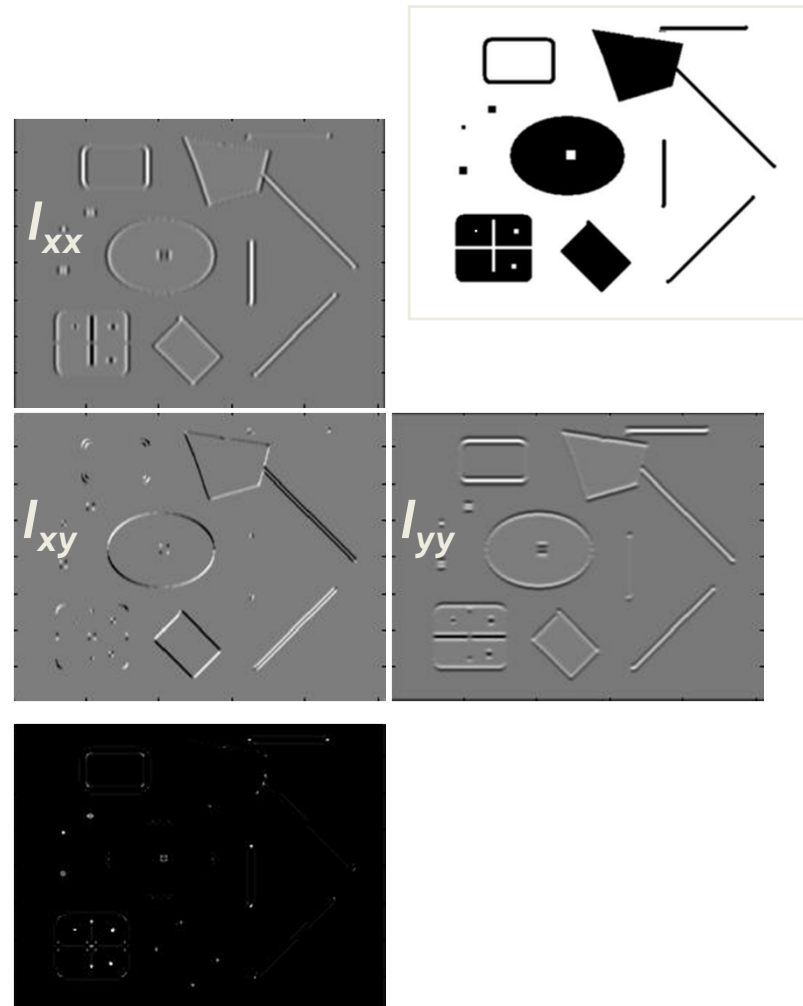
- Hessian determinant

$$\text{Hessian}(I) = \begin{bmatrix} I_{xx} & I_{xy} \\ I_{xy} & I_{yy} \end{bmatrix}$$

$$\det(\text{Hessian}(I)) = I_{xx}I_{yy} - I_{xy}^2$$

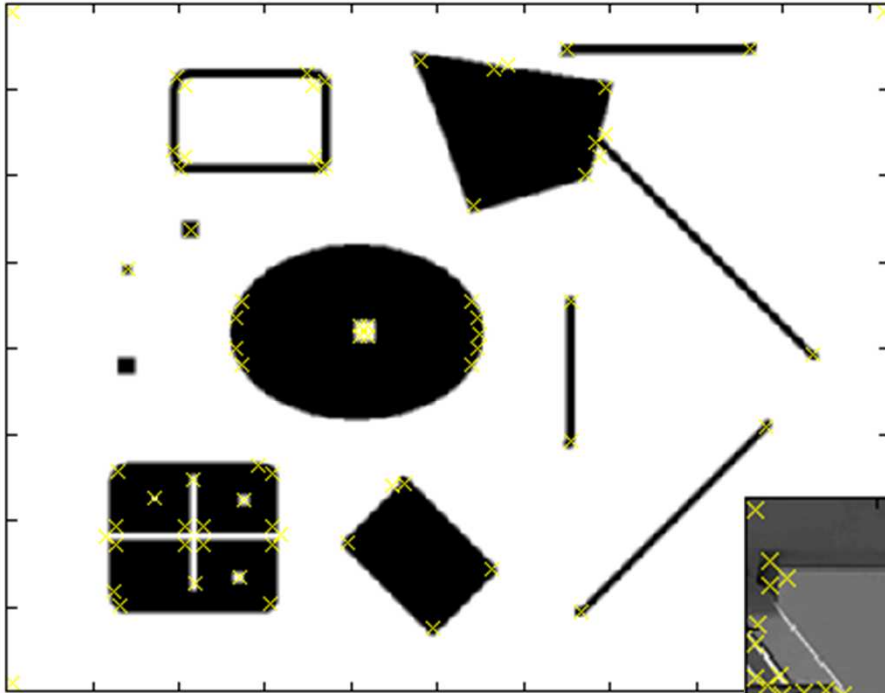
In Matlab:

$$I_{xx} \cdot I_{yy} - (I_{xy})^2$$

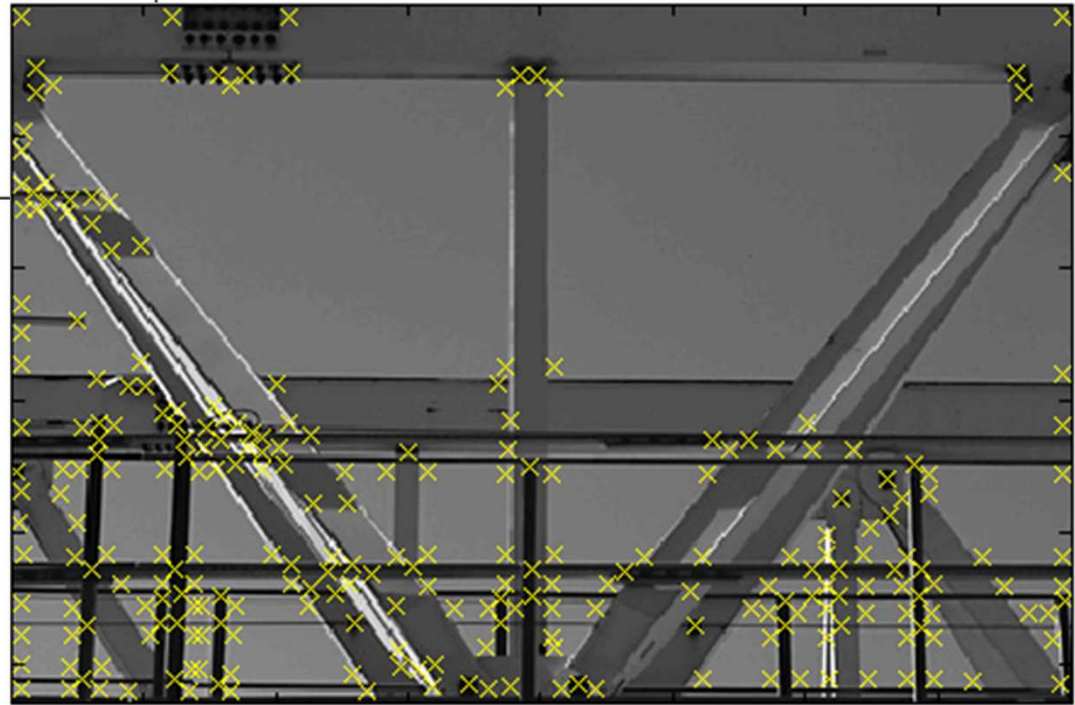


Slide credit: Krystian Mikolajczyk

# Hessian Detector – Responses [Beaudet78]



***Effect:*** Responses mainly on corners and strongly textured areas.



Slide credit: Krystian Mikolajczyk

# Hessian Detector – Responses [Beaudet78]



Slide credit: Krystian Mikolajczyk