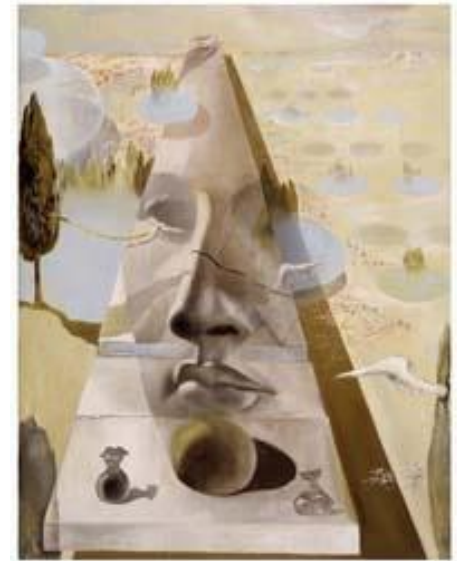


# Lecture 9

## Fitting and Matching

- Problem formulation
- Least square methods
- RANSAC
- Hough transforms
- Multi-model fitting
- Fitting helps matching!



### Reading:

[HZ] Chapter: 4 “Estimation – 2D projective transformation”,  
Chapter 11 “Computation of the fundamental matrix F”

[FP] Chapters: 16 “Segmentation and fitting using probabilistic methods”

Some slides of this lectures are courtesy of profs. S. Lazebnik & K. Grauman

# Fitting

## Goals:

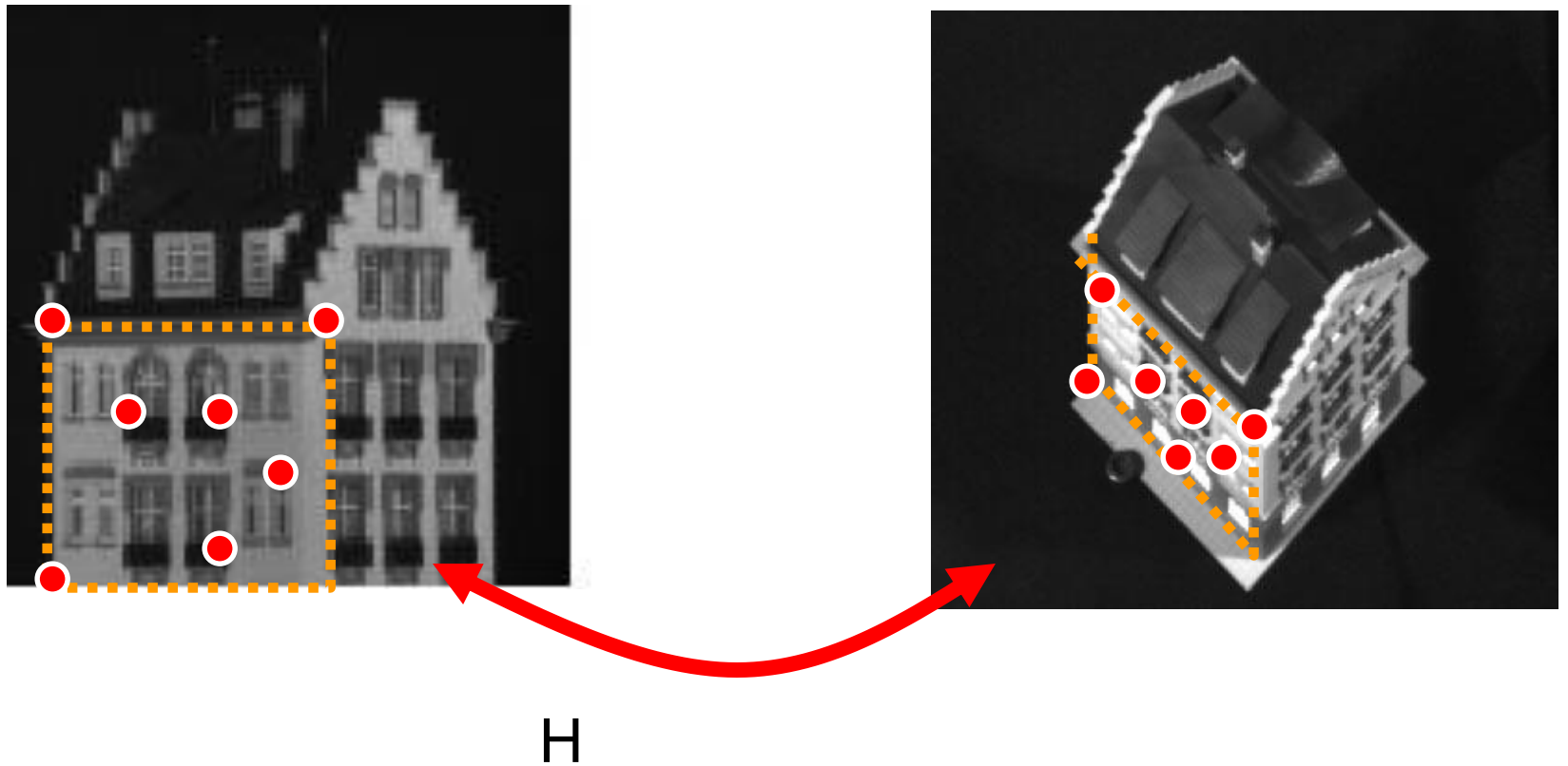
- Choose a parametric model to fit a certain quantity from data
  - Estimate model parameters
- 
- Lines
  - Curves
  - Homographic transformation
  - Fundamental matrix
  - Shape model

# Example: fitting lines

(for computing vanishing points)

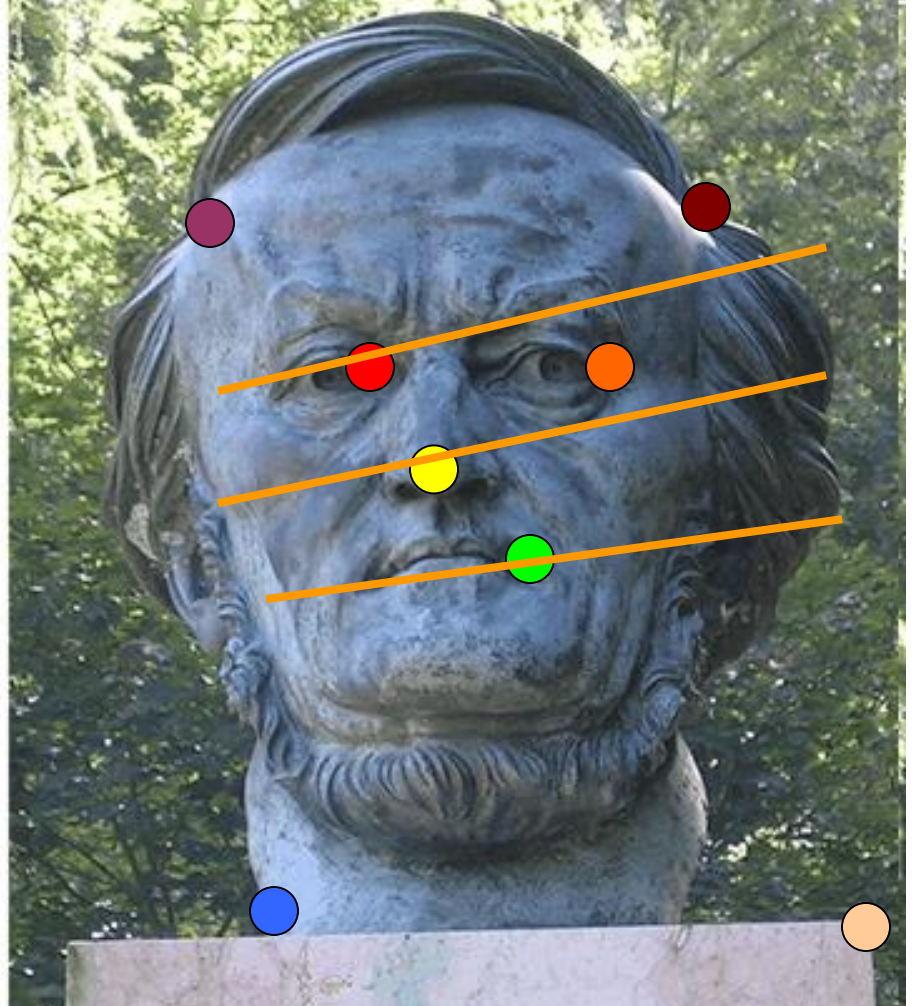
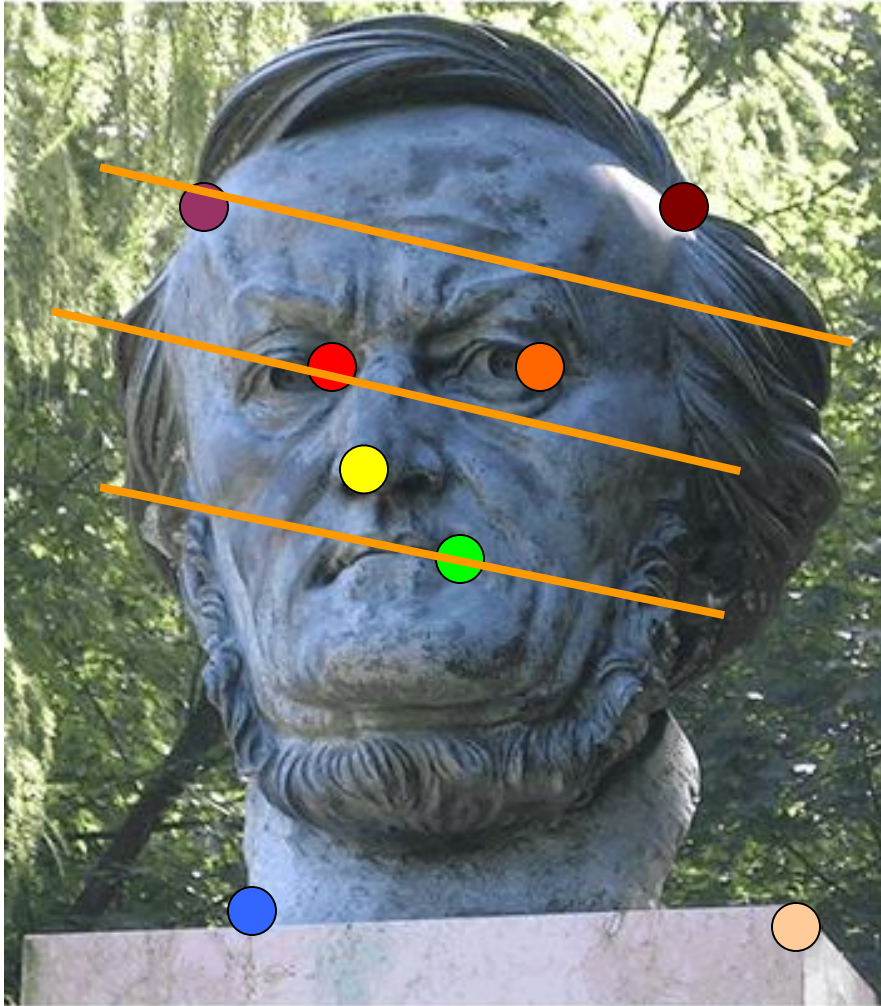


# Example: Estimating an homographic transformation

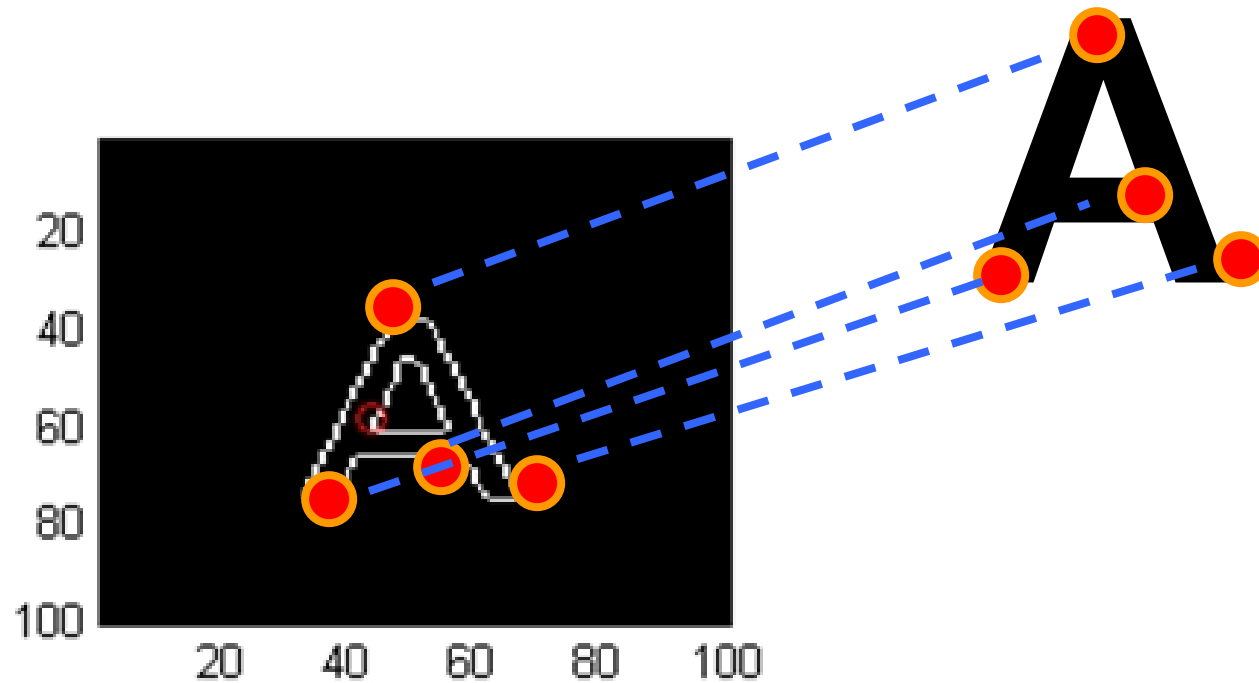




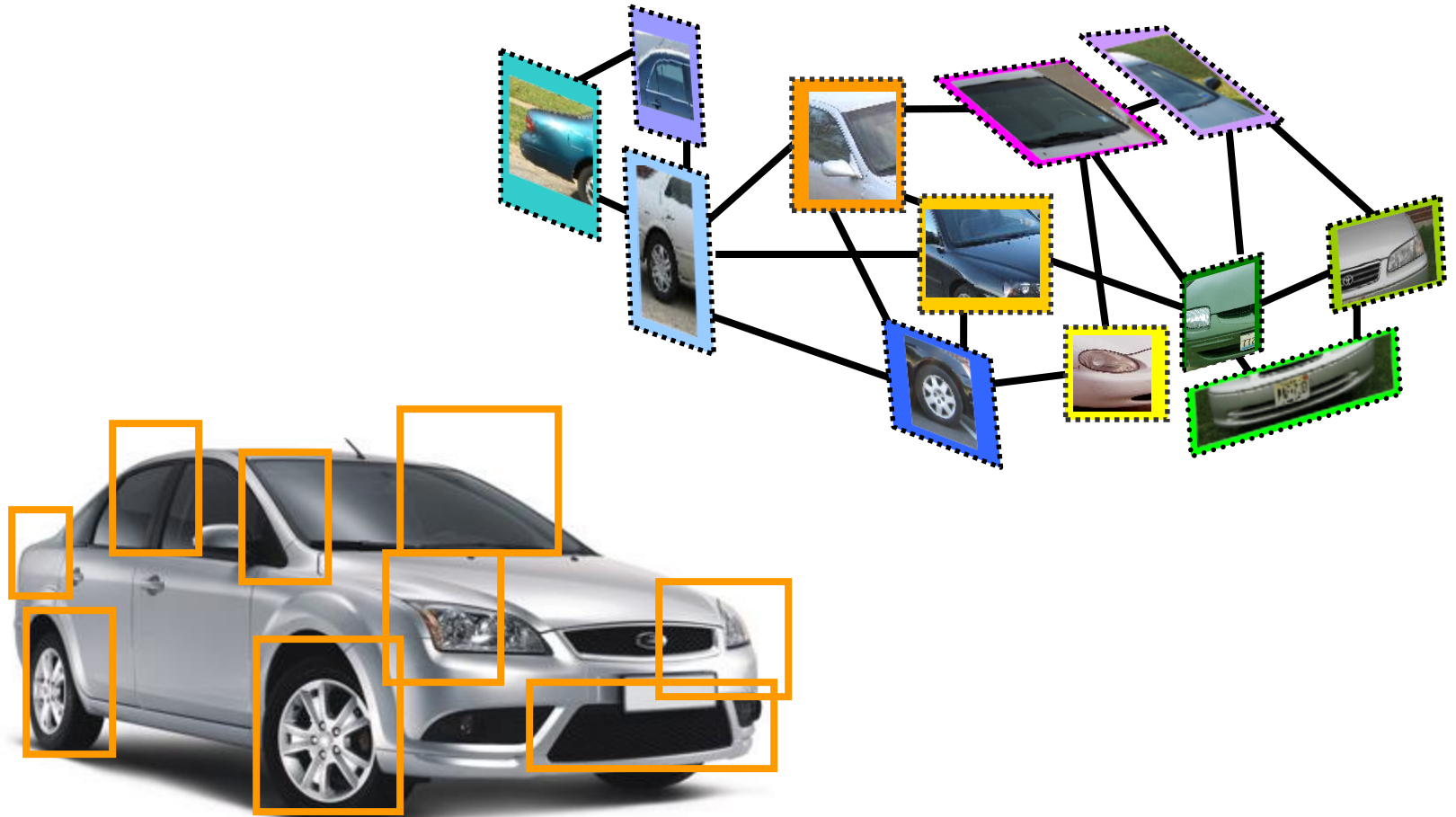
# Example: Estimating F



# Example: fitting a 2D shape template



# Example: fitting a 3D object model



Fitting, matching and recognition  
are interconnected problems



# Fitting

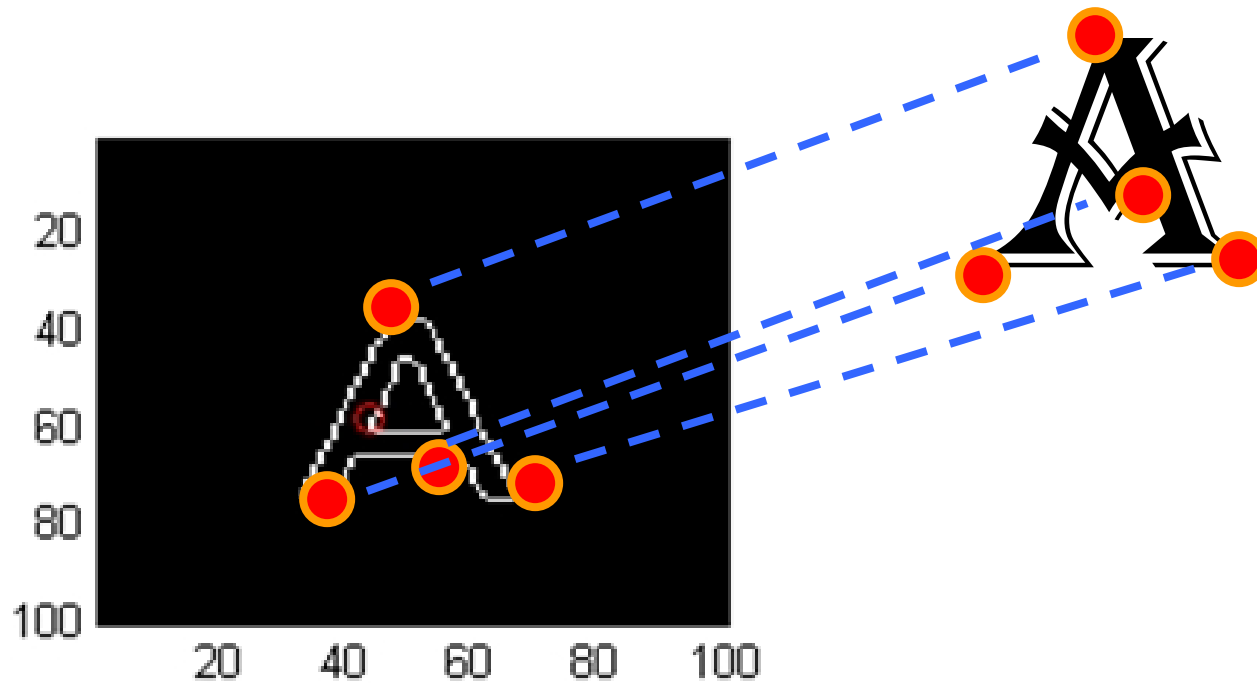
## Critical issues:

- noisy data
- outliers
- missing data

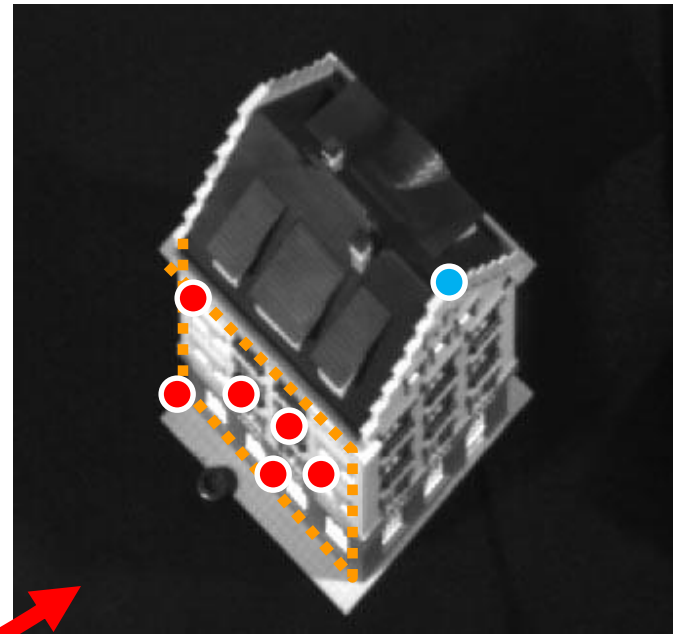
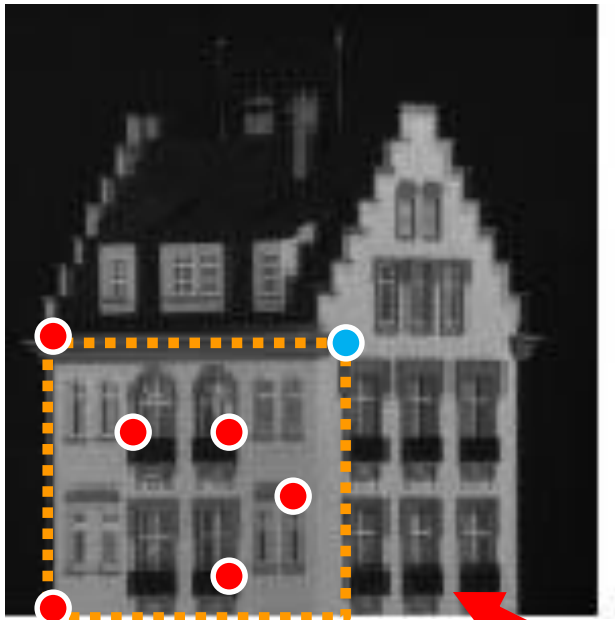
# Critical issues: noisy data



# Critical issues: noisy data (intra-class variability)

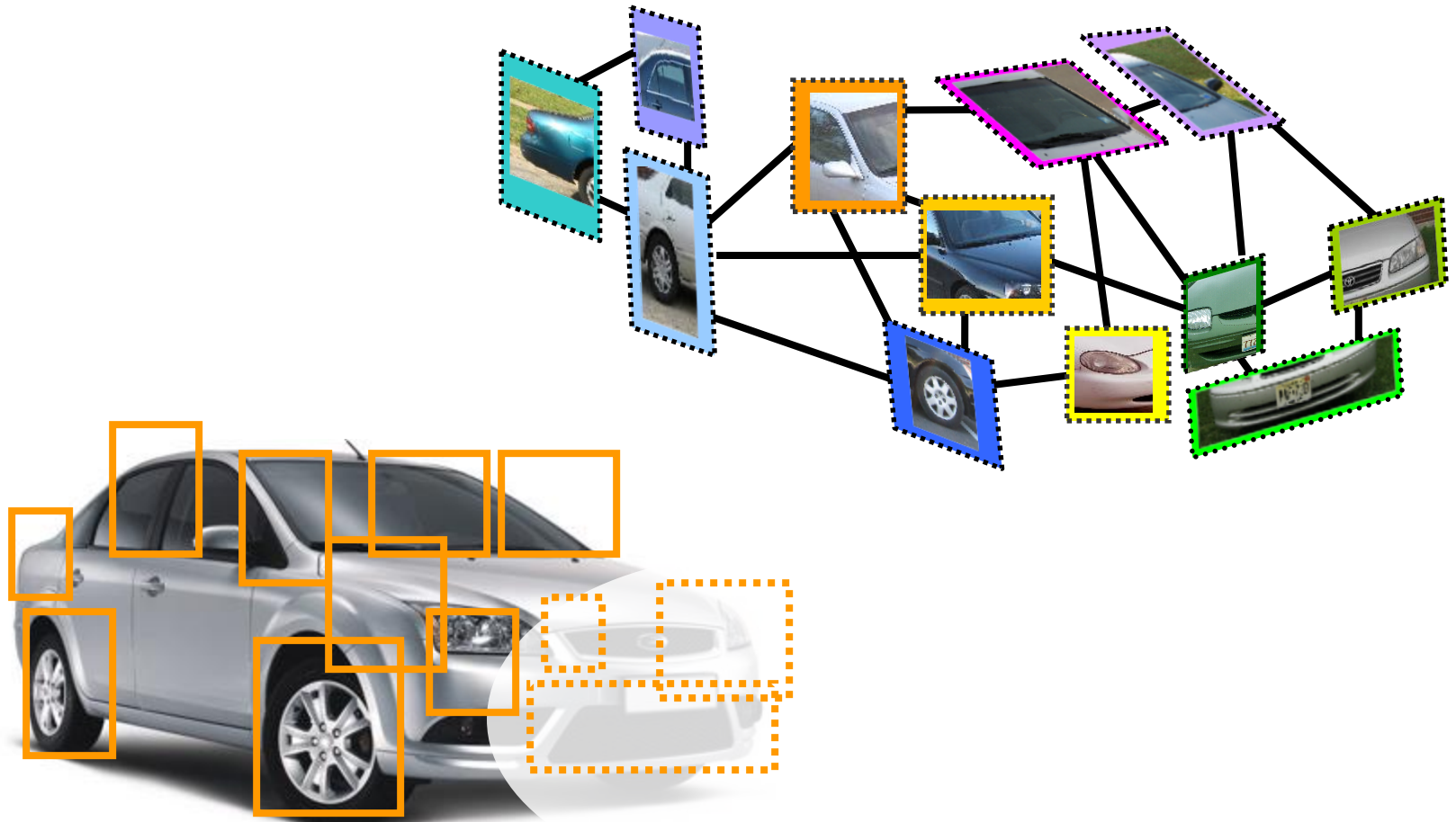


# Critical issues: outliers



H

# Critical issues: missing data (occlusions)





# Fitting

**Goal:** Choose a parametric model to fit a certain quantity from data

## Techniques:

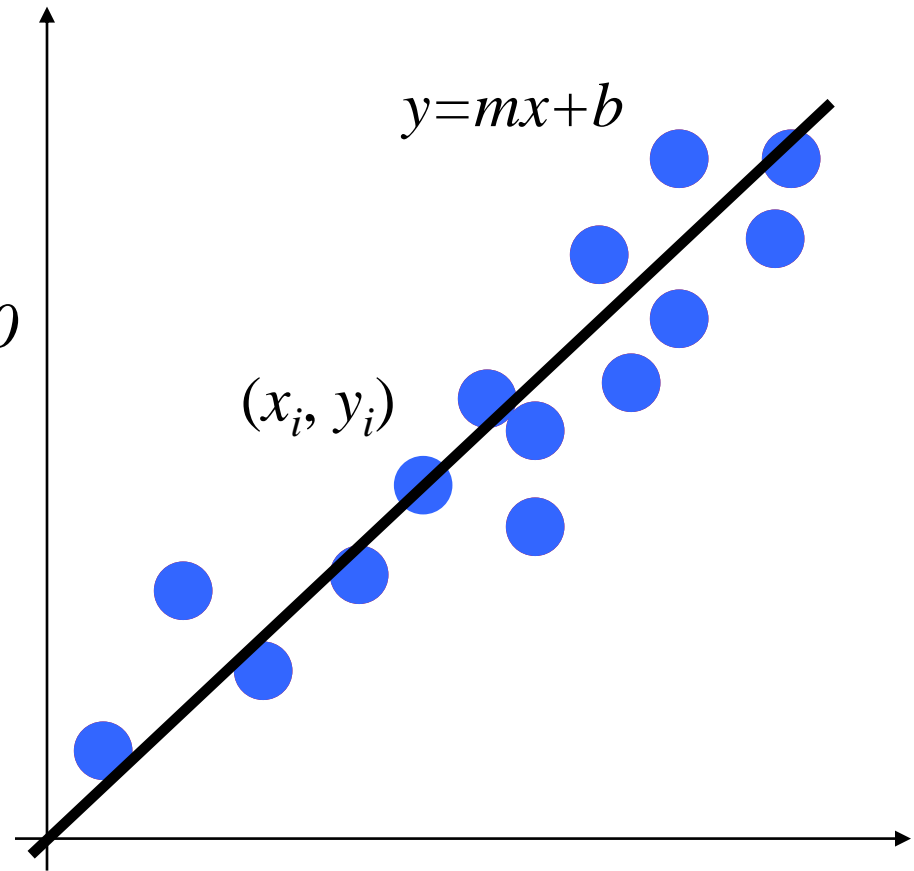
- Least square methods
- RANSAC
- Hough transform
- EM (Expectation Maximization) [not covered]

# Least squares methods

- fitting a line -

- Data:  $(x_1, y_1), \dots, (x_n, y_n)$
- Line equation:  $y_i - mx_i - b = 0$
- Find  $(m, b)$  to minimize

$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$



# Least squares methods

- fitting a line -

$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$

$$E = \sum_{i=1}^n \left( y_i - \begin{bmatrix} x_i & 1 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} \right)^2 = \left\| \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} - \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} \right\|^2 = \|Y - XB\|^2$$

$$= (Y - XB)^T (Y - XB) = Y^T Y - 2(XB)^T Y + (XB)^T (XB)$$

Find  $B = [m, b]^T$  that minimizes  $E$   $\frac{dE}{dB} = -2X^T Y + 2X^T XB = 0$

$$X^T XB = X^T Y$$

*Normal equation*

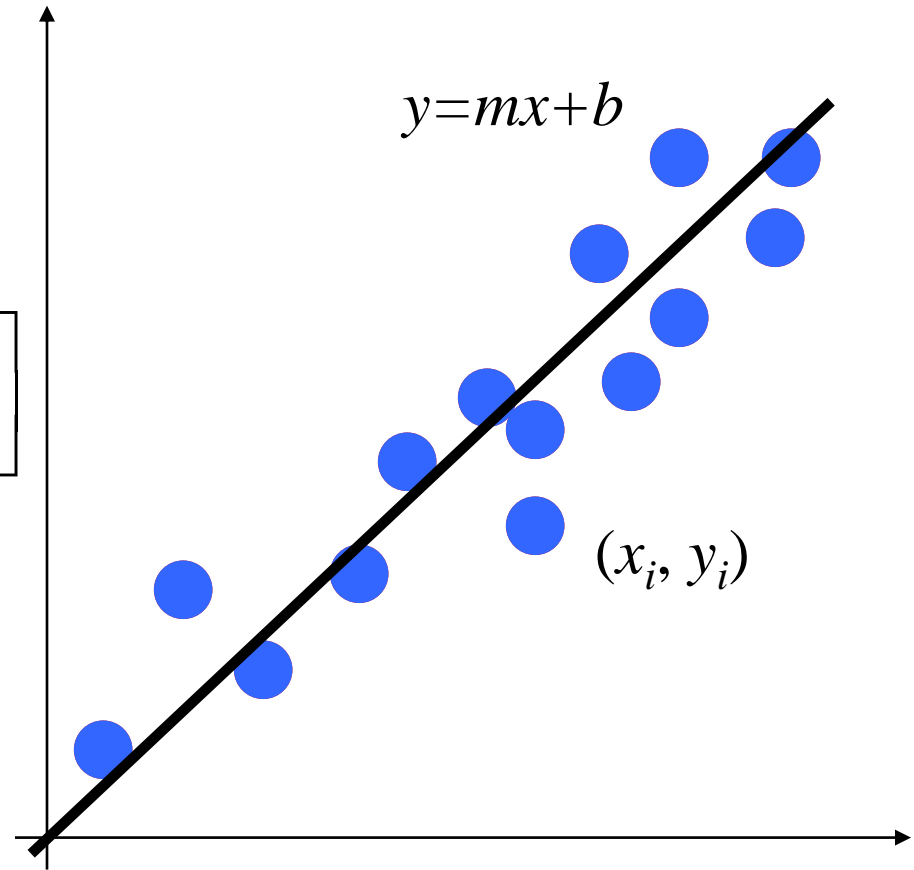
$$B = (X^T X)^{-1} X^T Y$$

# Least squares methods

- fitting a line -

$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$

$$\mathbf{B} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{Y} \quad \mathbf{B} = \begin{bmatrix} m \\ b \end{bmatrix}$$



## Limitations

- Fails completely for vertical lines

# Least squares methods

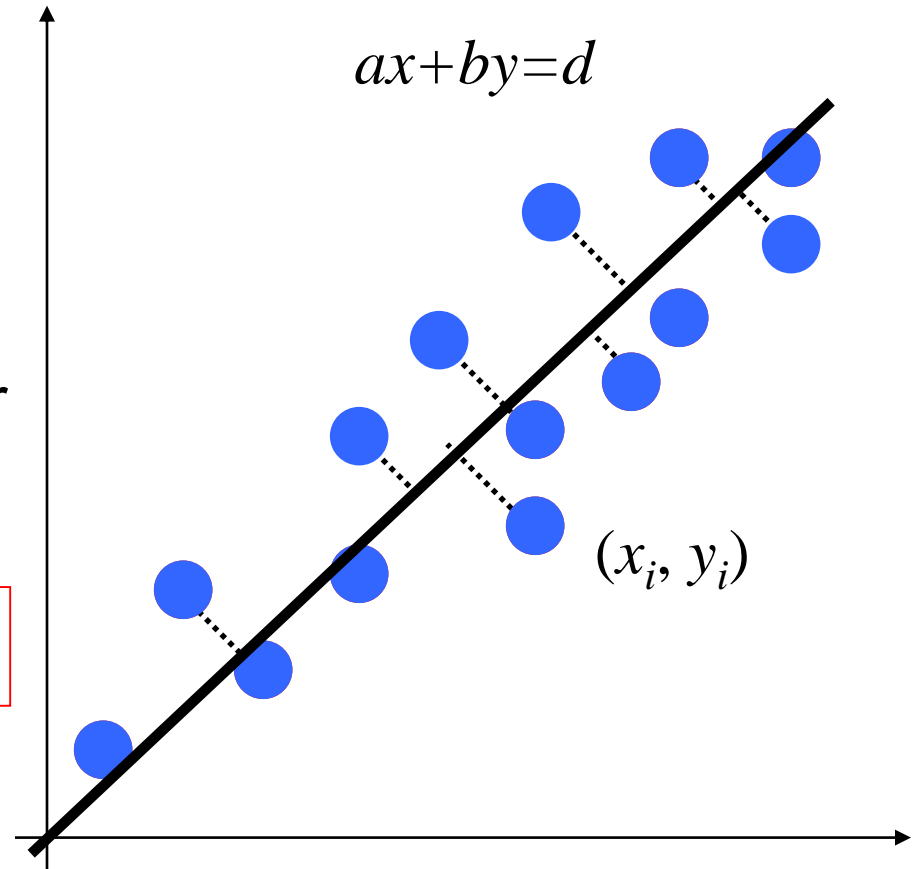
- fitting a line -

- Distance between point  $(x_n, y_n)$  and line  $ax+by=d$
- Find  $(a, b, d)$  to minimize the sum of squared perpendicular distances

$$E = \sum_{i=1}^n (ax_i + by_i - d)^2$$

$$U \quad N = 0$$

data    model parameters





# Least squares methods

- fitting a line -

$$A \mathbf{h} = \mathbf{0}$$

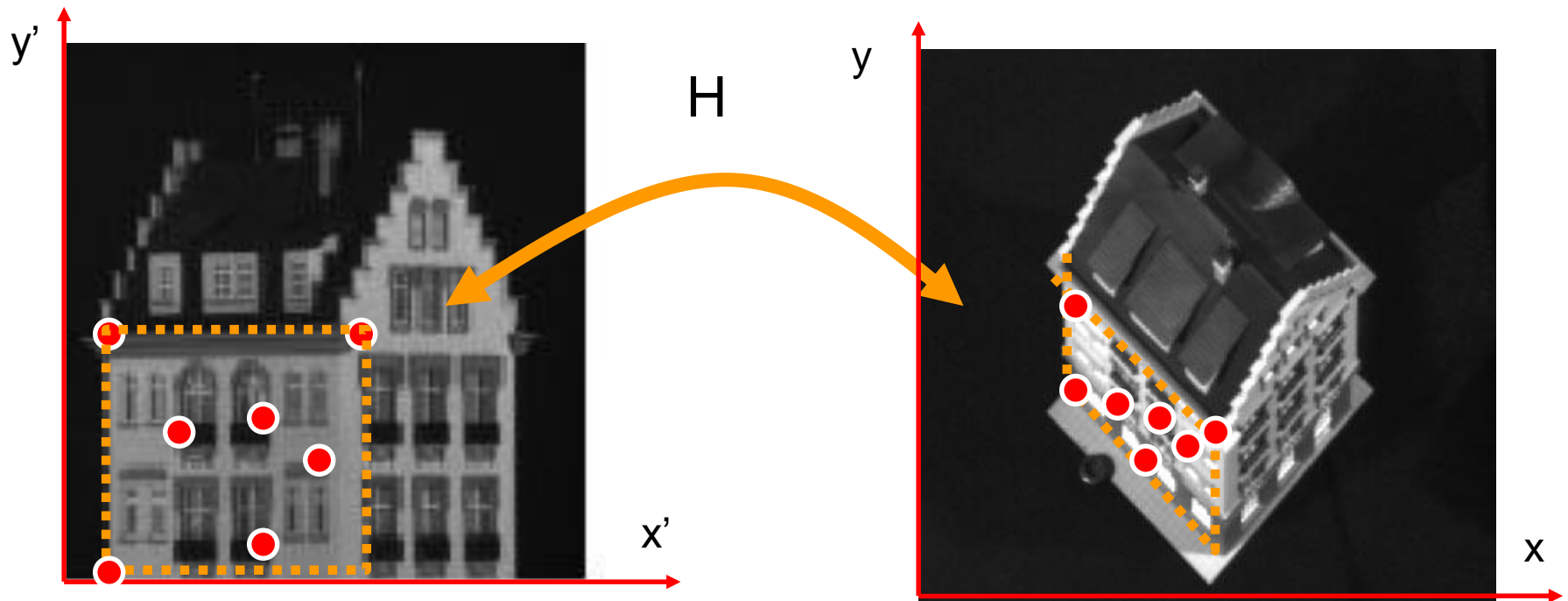
Minimize  $\| A \mathbf{h} \|$  subject to  $\| \mathbf{h} \| = 1$

$$A = UDV^T$$

$\mathbf{h}$  = last column of  $V$

# Least squares methods

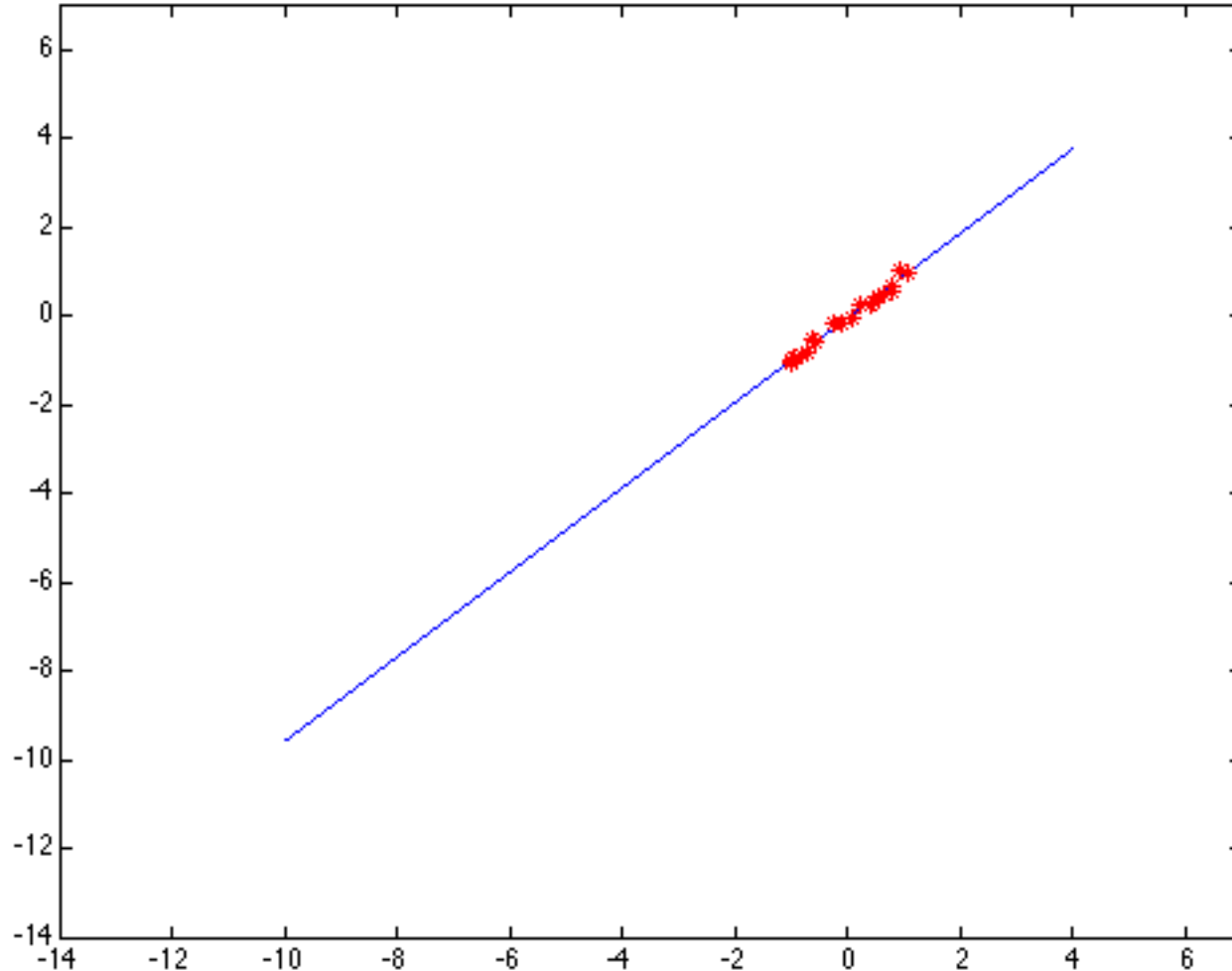
- fitting an homography -



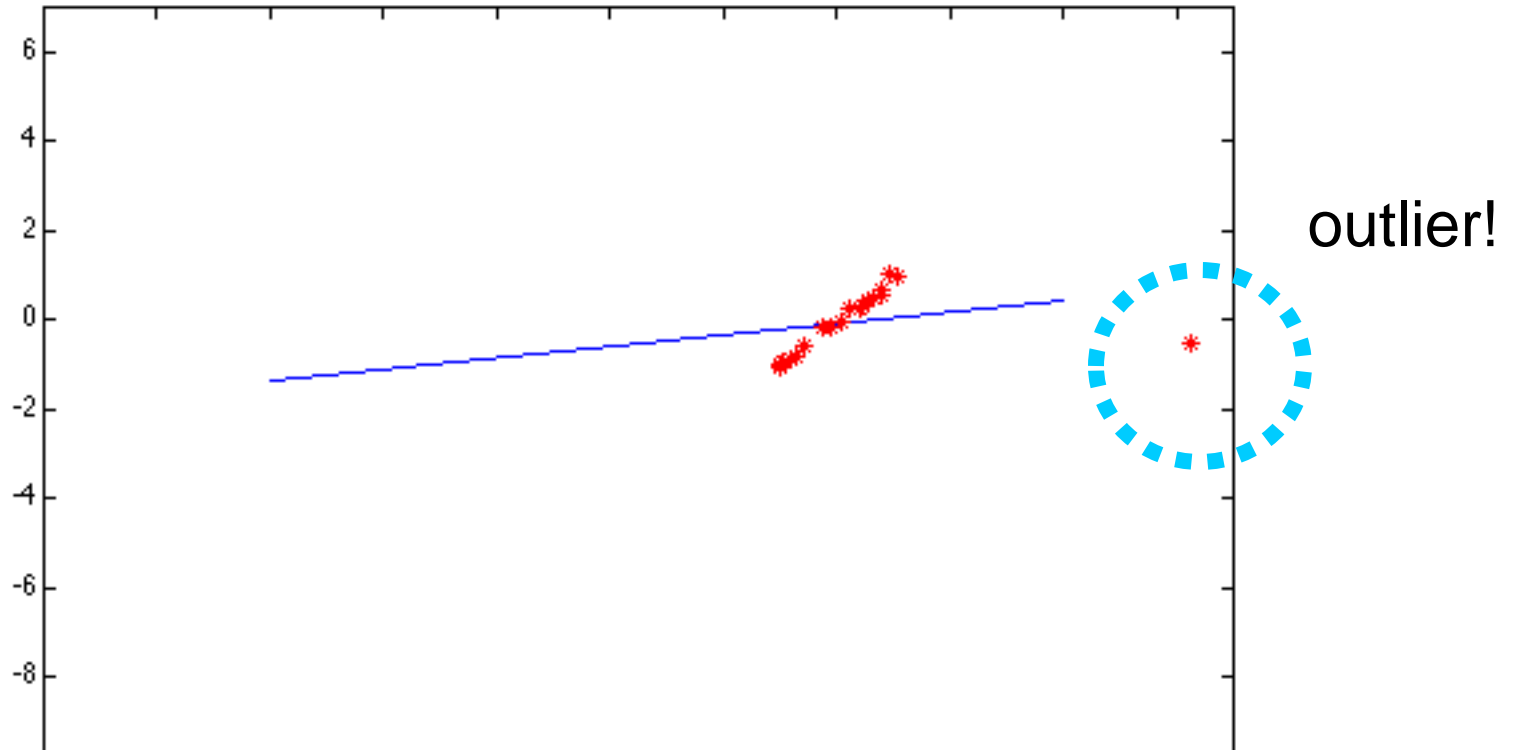
$$\boxed{U} \boxed{N} = 0$$

data    model parameters

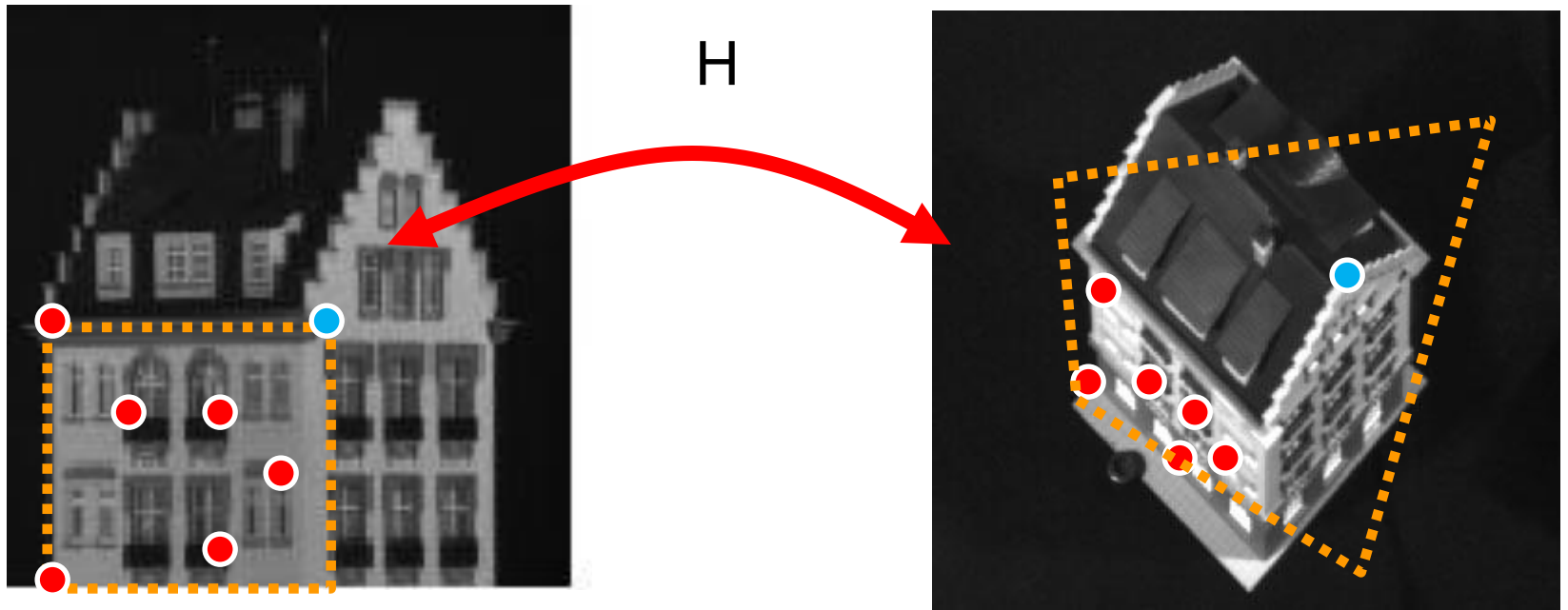
# Least squares: Robustness to noise



# Least squares: Robustness to noise



# Critical issues: outliers



**CONCLUSION:** Least square is not robust w.r.t. outliers



# Least squares: Robust estimators

Instead of minimizing  $E = \sum_{i=1}^n (ax_i + by_i - d)^2$

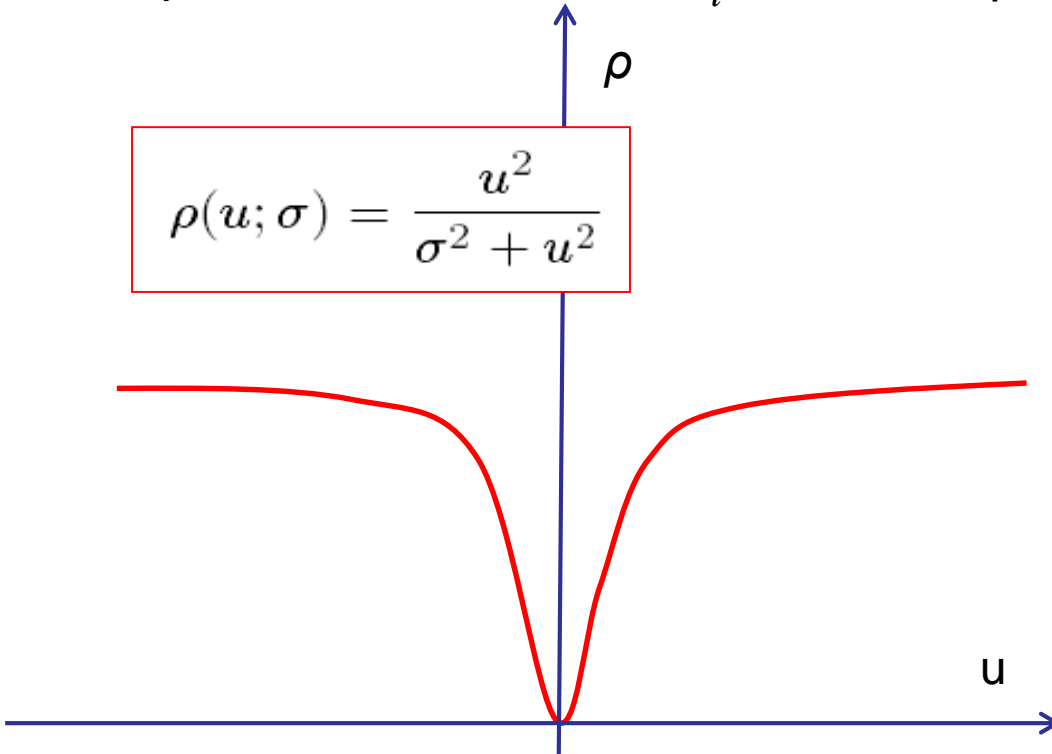
We minimize  $E = \sum_i \rho(u_i; \sigma)$      $u_i = ax_i + by_i - d$

- $u_i$  = error (residual) of  $i^{\text{th}}$  point w.r.t. model parameters  $\beta = (a, b, d)$
- $\rho$  = robust function of  $u_i$  with scale parameter  $\sigma$

$$\rho(u; \sigma) = \frac{u^2}{\sigma^2 + u^2}$$

The robust function  $\rho$

- Favors a configuration with small residuals
- Penalizes large residuals

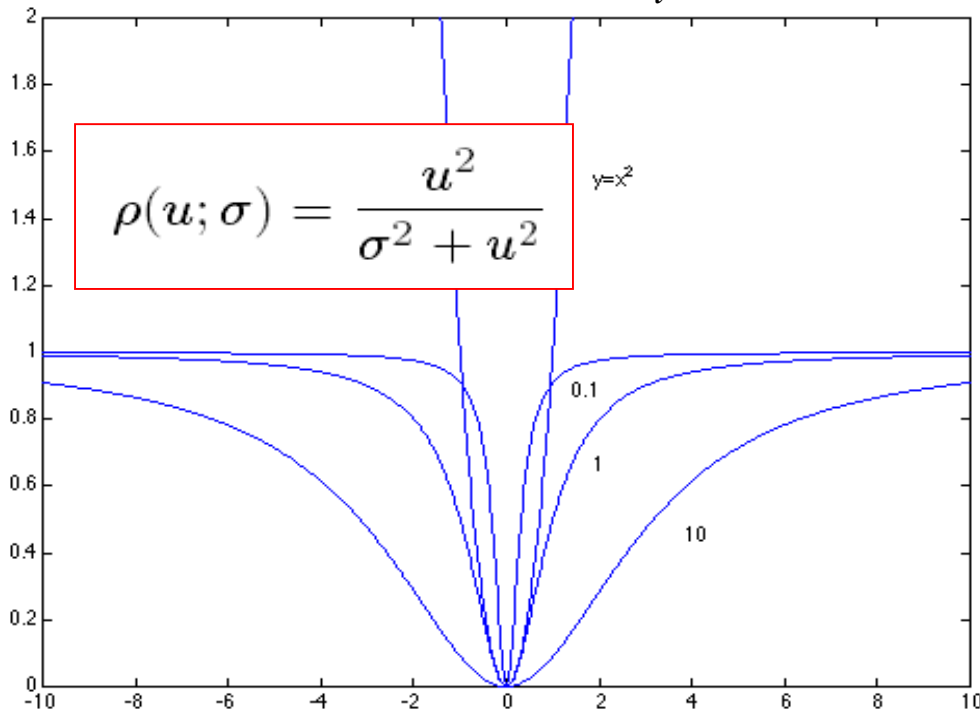


# Least squares: Robust estimators

Instead of minimizing  $E = \sum_{i=1}^n (ax_i + by_i - d)^2$

We minimize  $E = \sum_i \rho(u_i; \sigma)$   $u_i = ax_i + by_i - d$

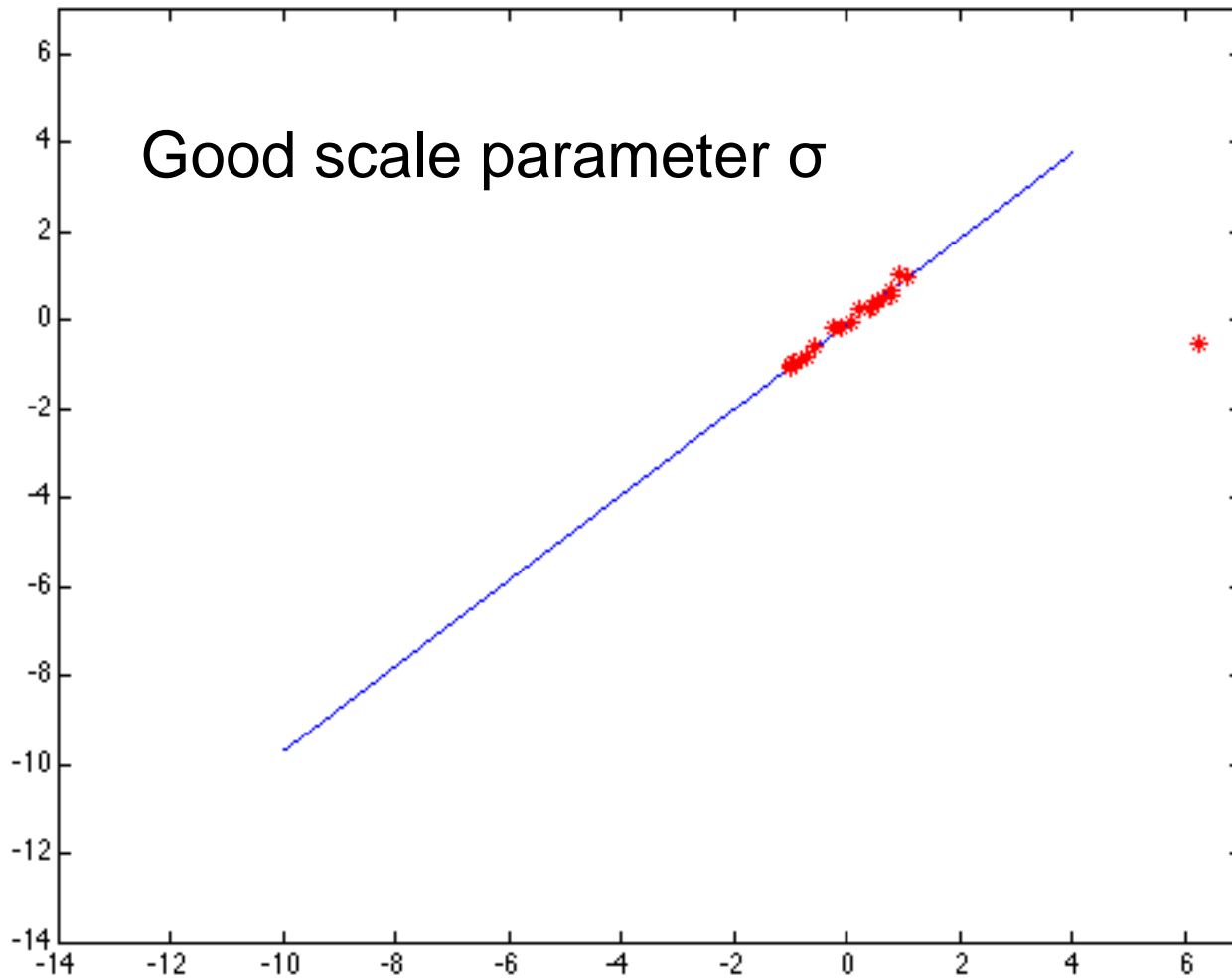
- $u_i$  = error (residual) of  $i^{\text{th}}$  point w.r.t. model parameters  $\beta = (a, b, d)$
- $\rho$  = robust function of  $u_i$  with scale parameter  $\sigma$



The robust function  $\rho$

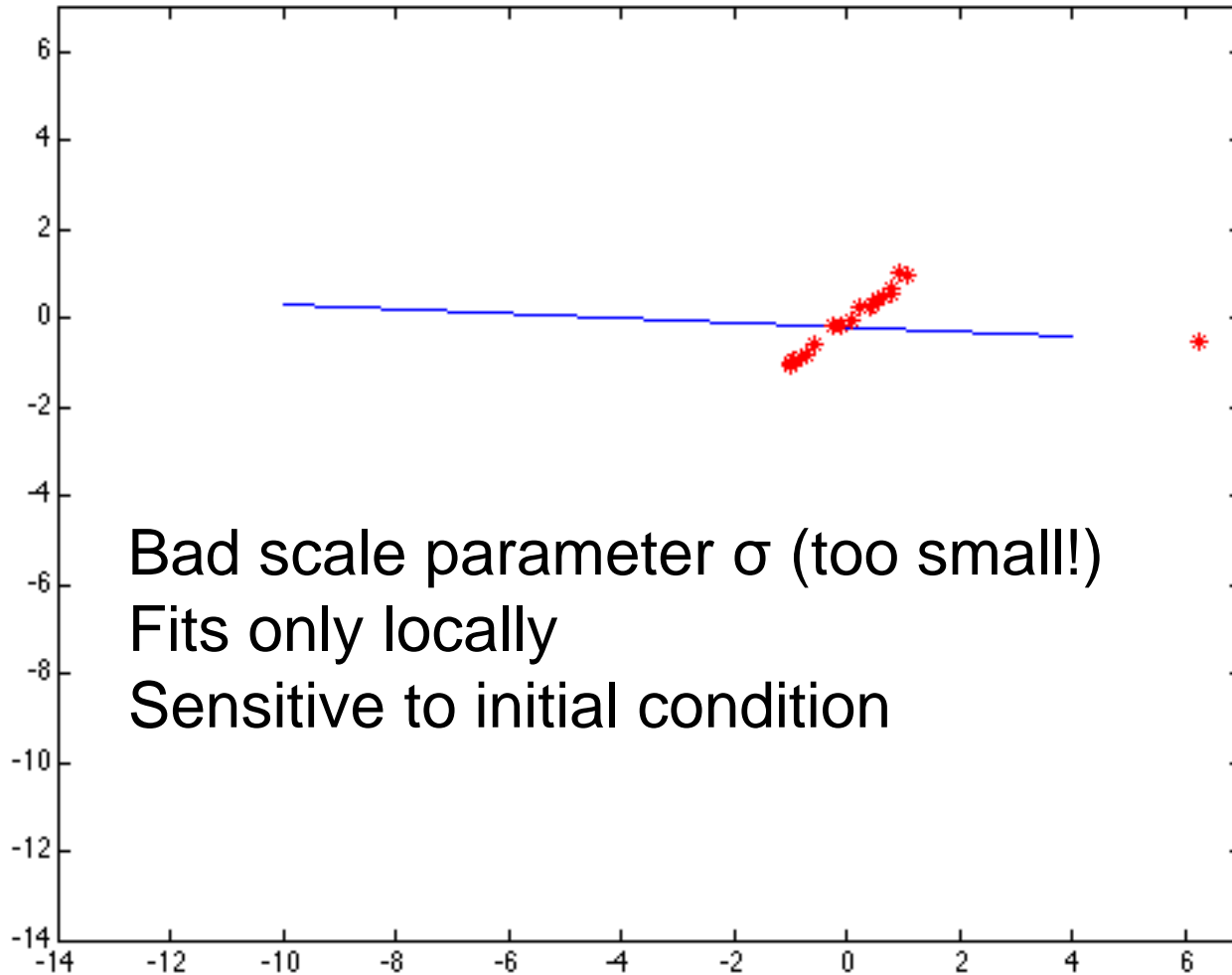
- Favors a configuration with small residuals
- Penalizes large residuals
- *Small sigma*  $\rightarrow$  highly penalize large residuals
- *Large sigma*  $\rightarrow$  mildly penalize large residual (like LSQR)

# Least squares: Robust estimators

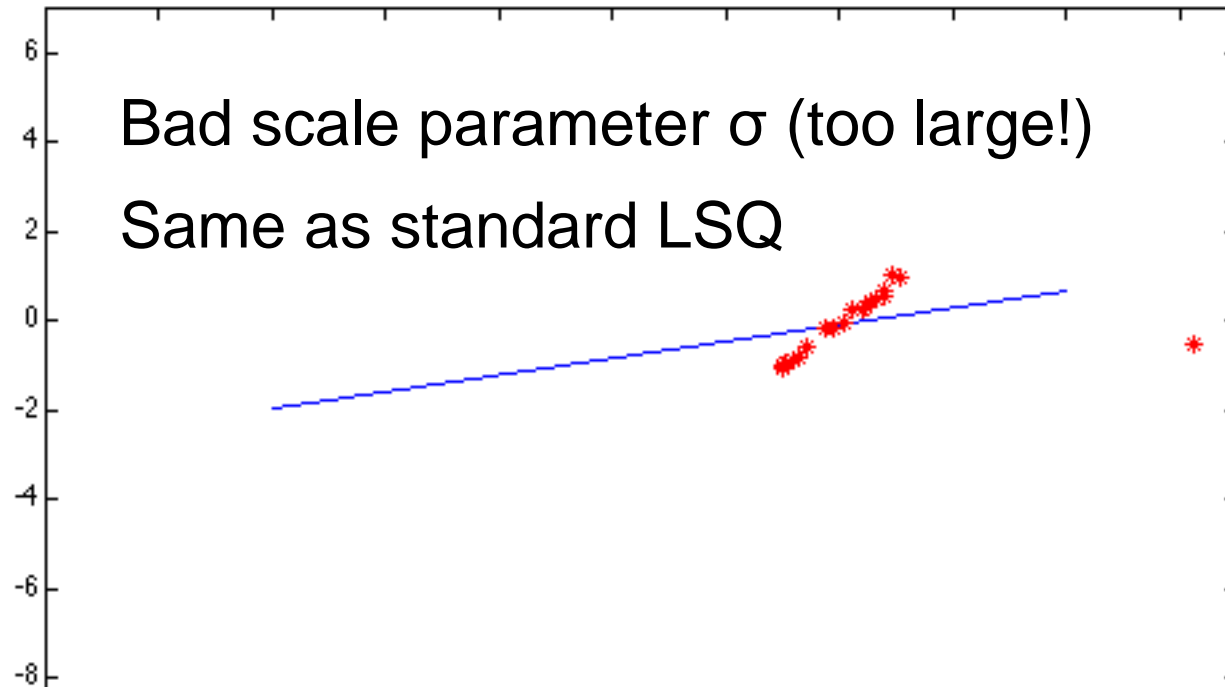


The effect of the outlier is eliminated

# Least squares: Robust estimators



# Least squares: Robust estimators



• **CONCLUSION:** Robust estimator useful if prior info about the distribution of points is known

- Robust fitting is a nonlinear optimization problem (iterative solution)
- Least squares solution provides good initial condition

# Fitting

**Goal:** Choose a parametric model to fit a certain quantity from data

## Techniques:

- Least square methods
- RANSAC
- Hough transform

# Basic philosophy (voting scheme)

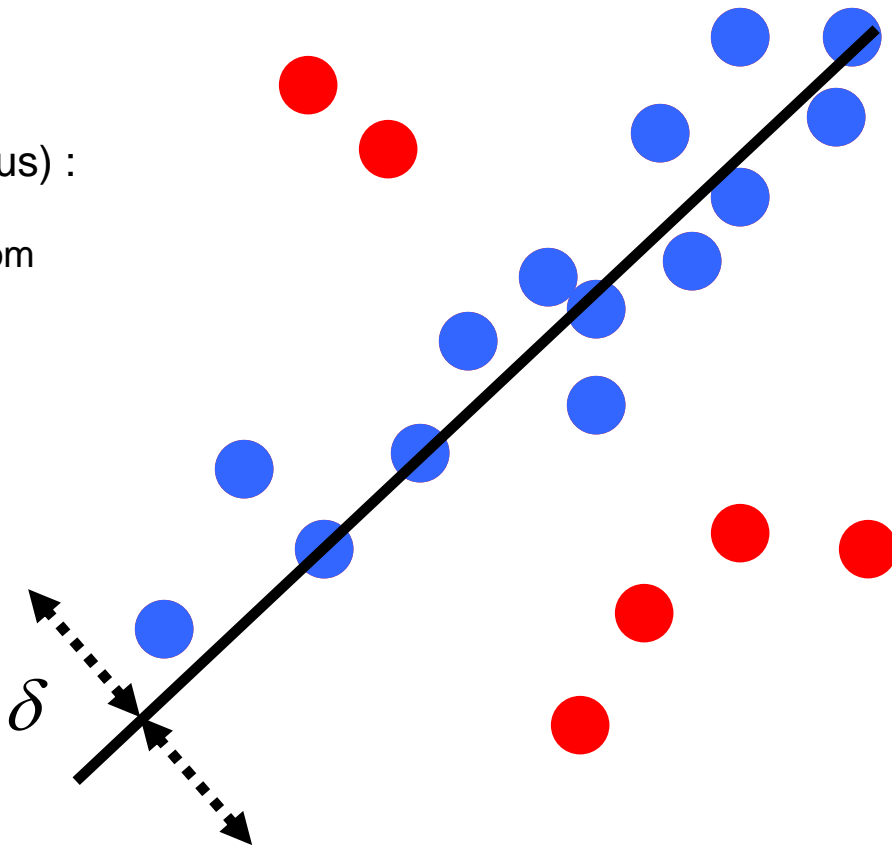
- Data elements are used to vote for one (or multiple) models
- Robust to outliers and missing data
- **Assumption1:** Noise features will not vote consistently for any single model (“few” outliers)
- **Assumption2:** there are enough features to agree on a good model (“few” missing data)

# RANSAC

(**RAN**dom **SA**mple **C**onsensus) :

Learning technique to estimate parameters of a model by random sampling of observed data

Fischler & Bolles in '81.



$$\pi : \mathbf{I} \rightarrow \{\mathbf{P}, \mathbf{O}\} \quad \min_{\pi} |\mathbf{O}|$$

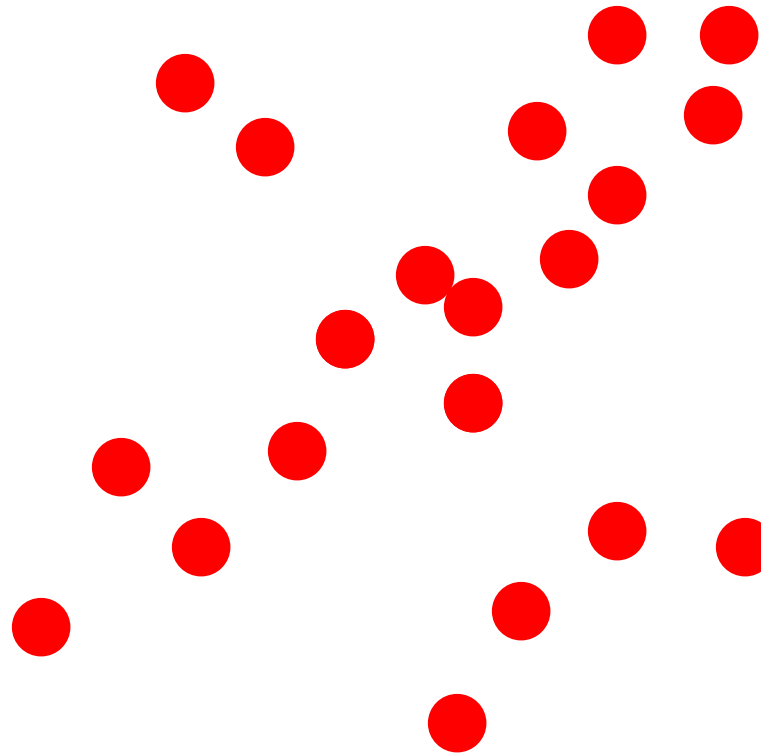
such that:

$$f(P, \beta) < \delta, \quad \forall P \in \mathbf{P} \quad f(P, \beta) = \text{residual}$$

Model parameters



# RANSAC

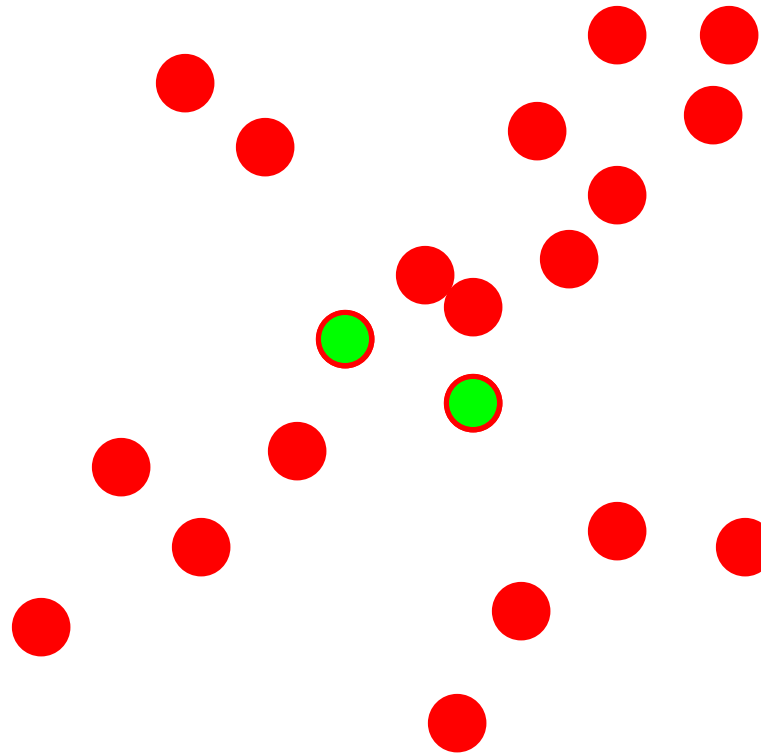


Sample set = set of points in 2D

## Algorithm:

1. Select random sample of minimum required size to fit model
  2. Compute a putative model from sample set
  3. Compute the set of inliers to this model from whole data set
- Repeat 1-3 until model with the most inliers over all samples is found

# RANSAC



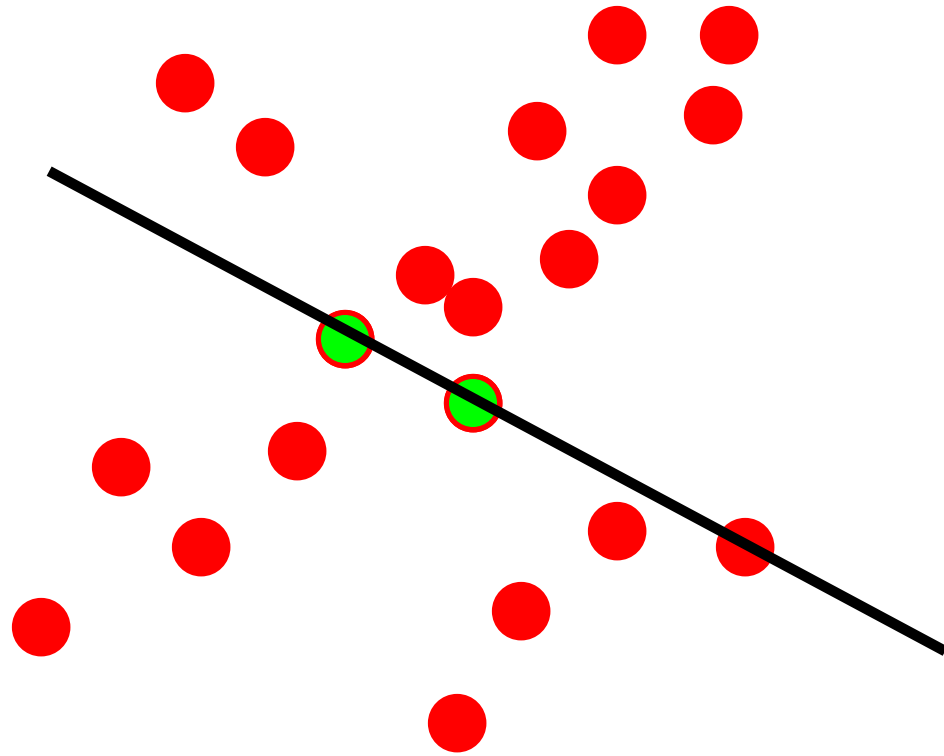
Sample set = set of points in 2D

## Algorithm:

1. Select random sample of minimum required size to fit model [?]
2. Compute a putative model from sample set
3. Compute the set of inliers to this model from whole data set

Repeat 1-3 until model with the most inliers over all samples is found

# RANSAC



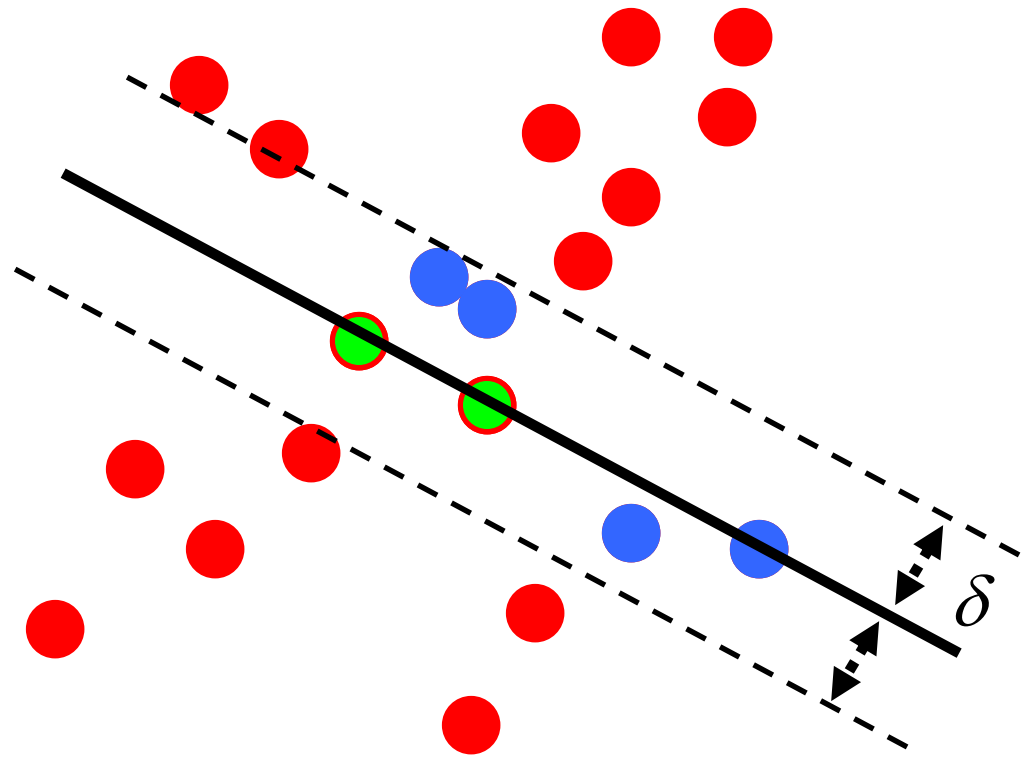
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## Algorithm:

1. Select random sample of minimum required size to fit model [?]
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# RANSAC



Sample set = set of points in 2D

$$|\mathcal{O}| = 14$$

Algorithm:

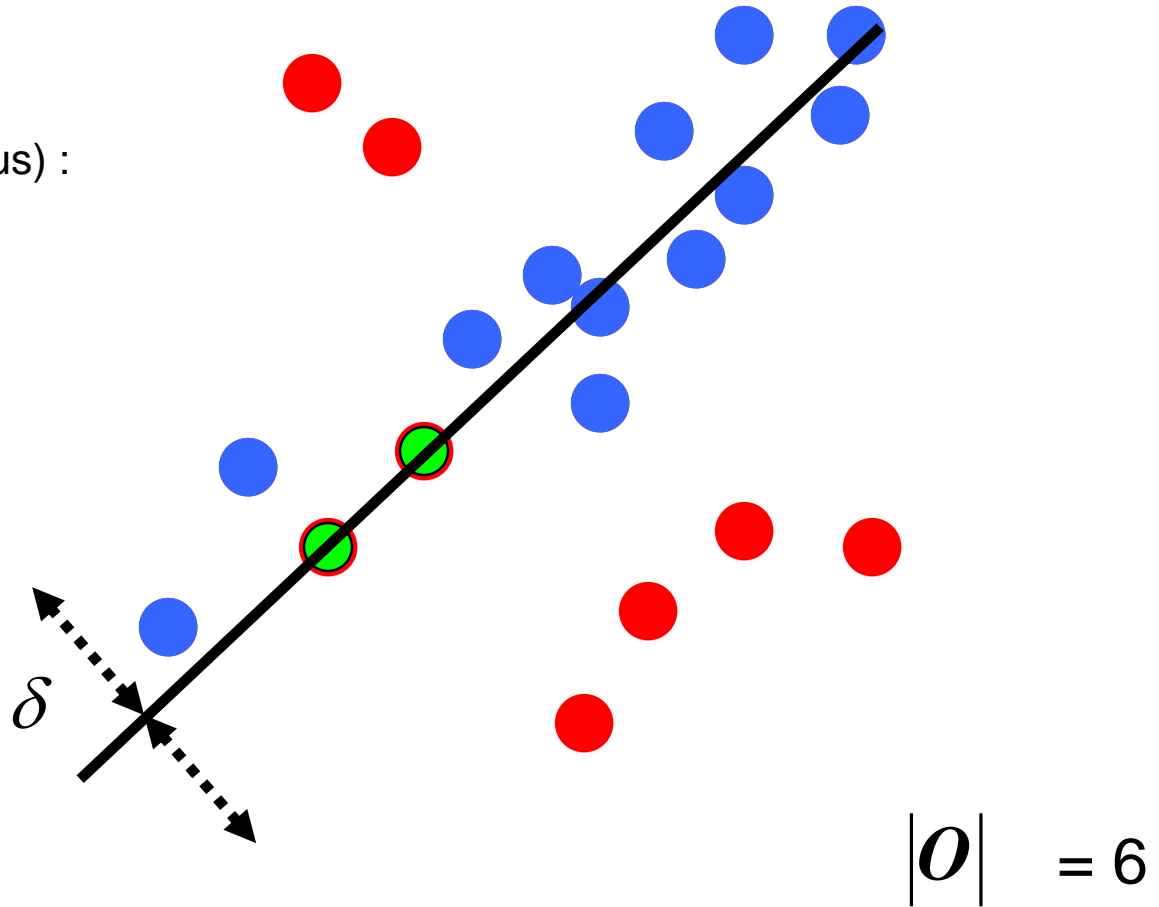
1. Select random sample of minimum required size to fit model [?]
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# RANSAC

(**RAN**dom **SA**mple **C**onsensus) :

Fischler & Bolles in '81.



Algorithm:

1. Select random sample of minimum required size to fit model [?]
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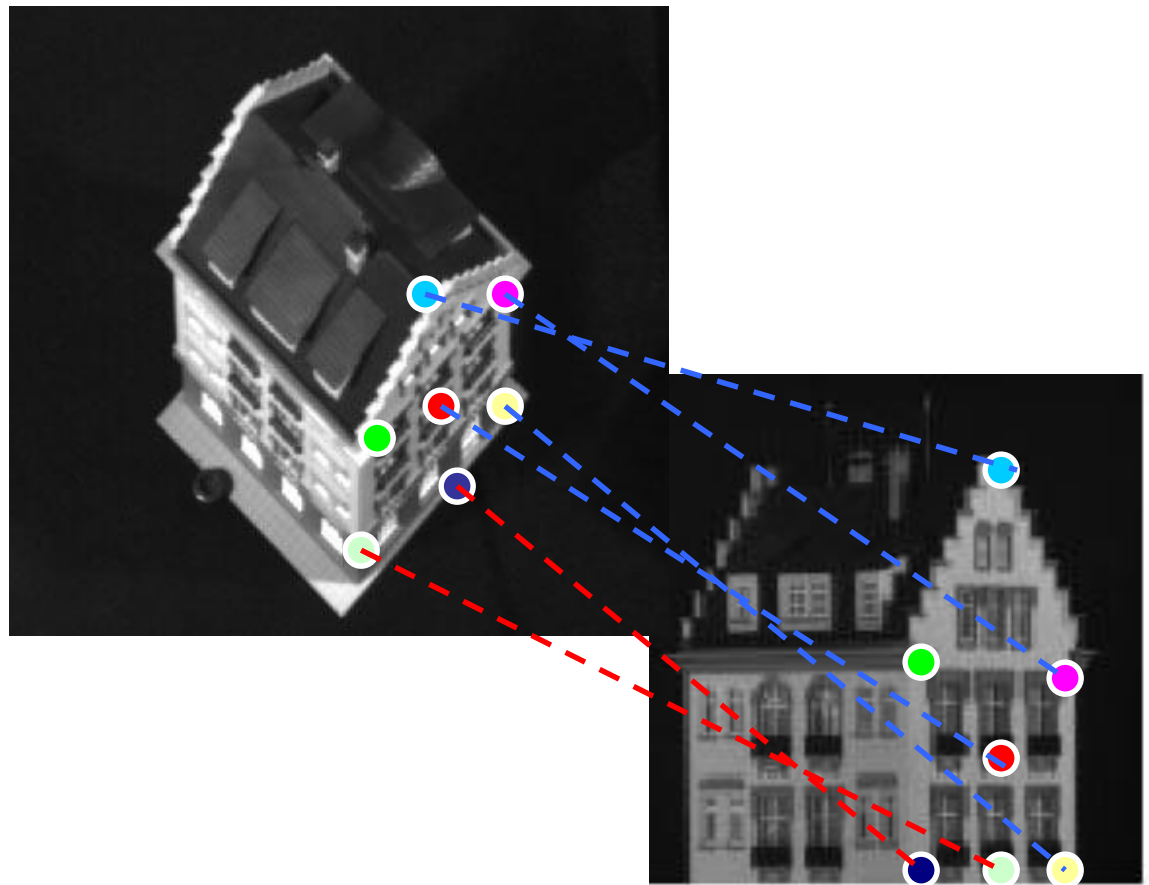
# How many samples?

- Number of samples  $N$ 
  - $p$  = probability at least one random sample is free from outliers (e.g.  $p=0.99$ )
  - $e$  = outlier ratio
  - $s$  = minimum number needed to fit the model

s	proportion of outliers $e$						
	5%	10%	20%	25%	30%	40%	50%
2	2	3	5	6	7	11	17
3	3	4	7	9	11	19	35
4	3	5	9	13	17	34	72
5	4	6	12	17	26	57	146
6	4	7	16	24	37	97	293
7	4	8	20	33	54	163	588
8	5	9	26	44	78	272	1177

# Estimating H by RANSAC

- $H \rightarrow 8$  DOF
- Need 4 correspondences



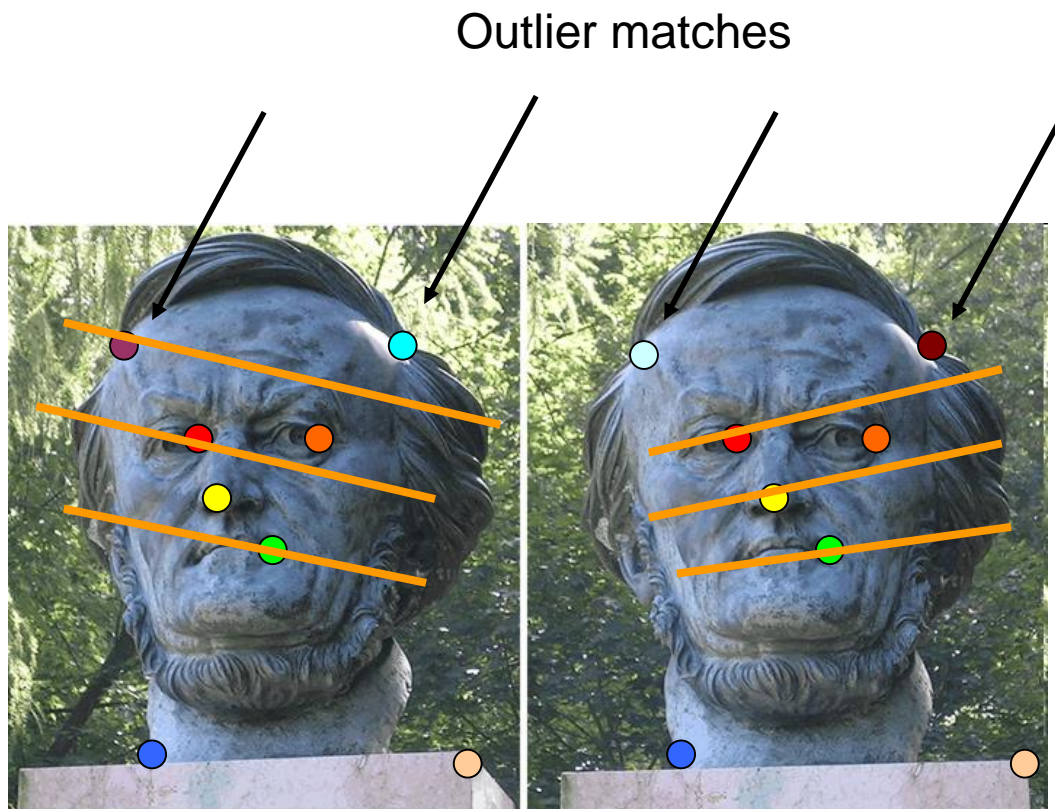
Sample set = set of matches between 2 images

## Algorithm:

1. Select a random sample of minimum required size [?]
  2. Compute a putative model from these
  3. Compute the set of inliers to this model from whole sample space
- Repeat 1-3 until model with the most inliers over all samples is found

# Estimating F by RANSAC

- $F \rightarrow 7$  DOF
- Need 7 (8) correspondences



Sample set = set of matches between 2 images

## Algorithm:

1. Select a random sample of minimum required size [?]
  2. Compute a putative model from these
  3. Compute the set of inliers to this model from whole sample space
- Repeat 1-3 until model with the most inliers over all samples is found



# RANSAC - conclusions

## Good:

- Simple and easily implementable
- Successful in different contexts

## Bad:

- Many parameters to tune
- Trade-off accuracy-vs-time
- Cannot be used if ratio inliers/outliers is too small

# Fitting

**Goal:** Choose a parametric model to fit a certain quantity from data

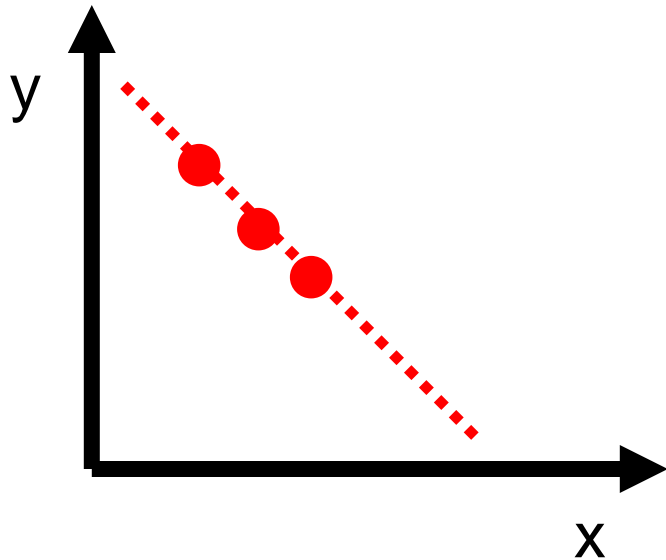
## Techniques:

- Least square methods
- RANSAC
- Hough transform

# Hough transform

P.V.C. Hough, *Machine Analysis of Bubble Chamber Pictures*, Proc. Int. Conf. High Energy Accelerators and Instrumentation, 1959

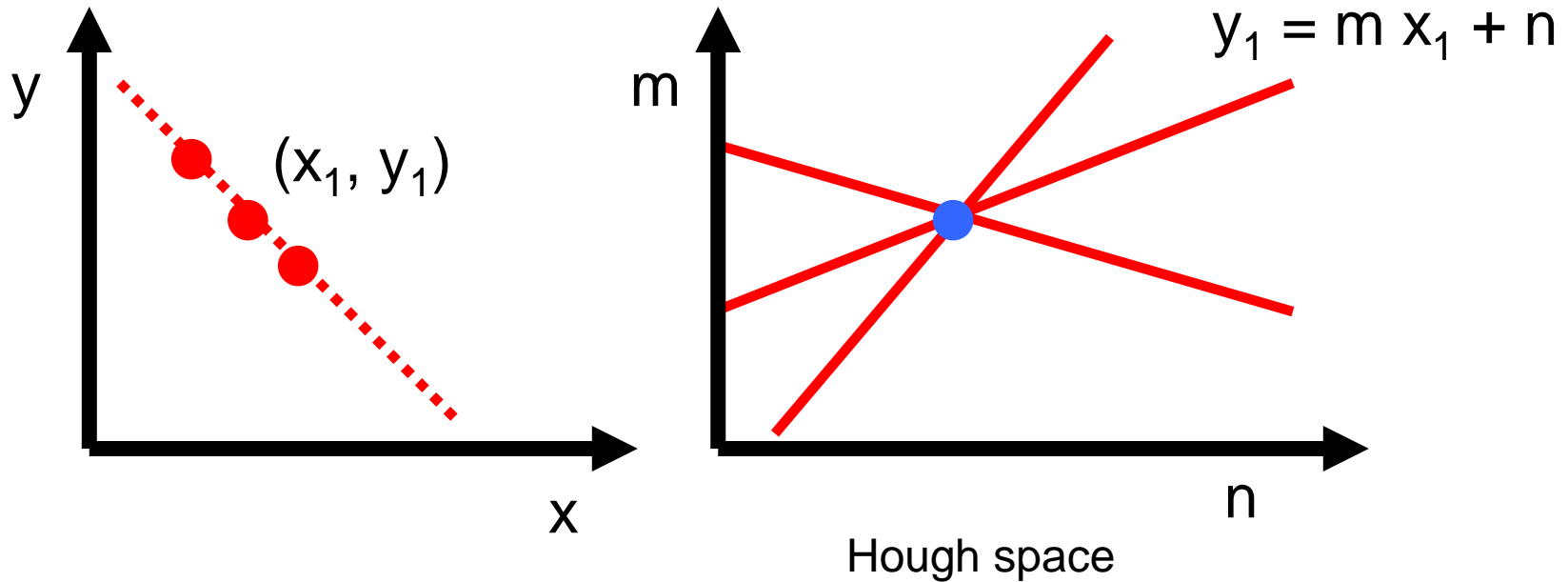
Given a set of points, find the curve or line that explains the data points best



# Hough transform

P.V.C. Hough, *Machine Analysis of Bubble Chamber Pictures*, Proc. Int. Conf. High Energy Accelerators and Instrumentation, 1959

Given a set of points, find the curve or line that explains the data points best



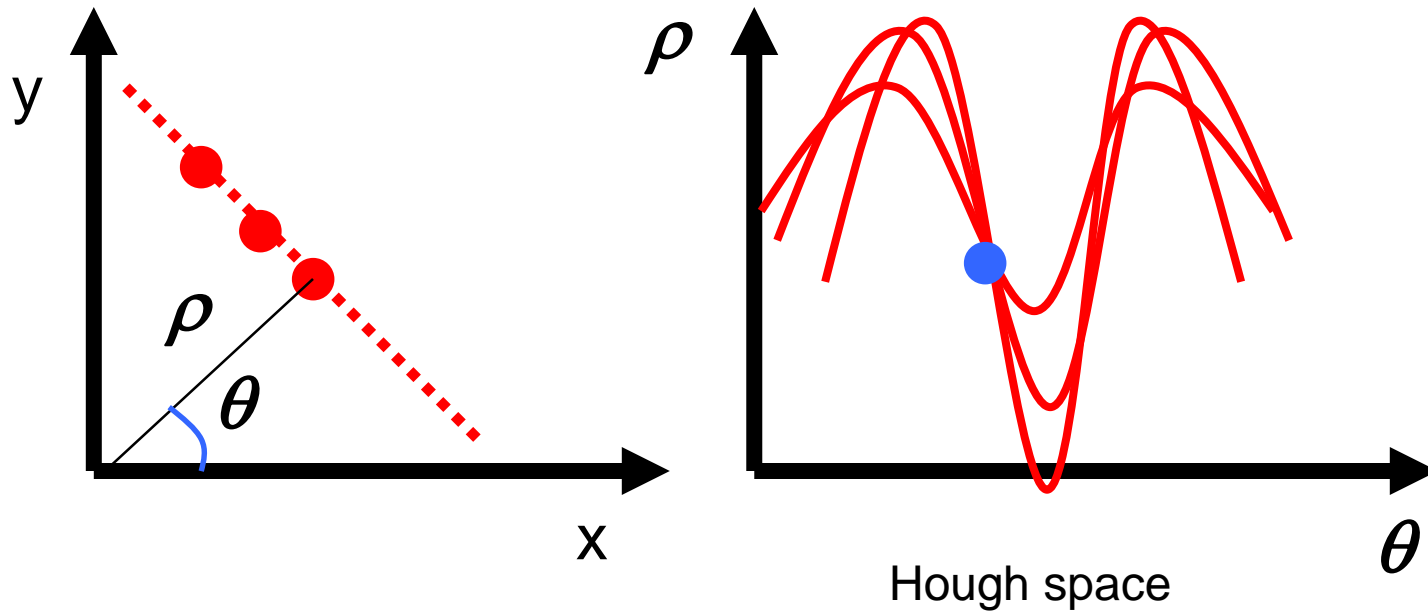
$$y = m x + n$$

# Hough transform

P.V.C. Hough, *Machine Analysis of Bubble Chamber Pictures*, Proc. Int. Conf. High Energy Accelerators and Instrumentation, 1959

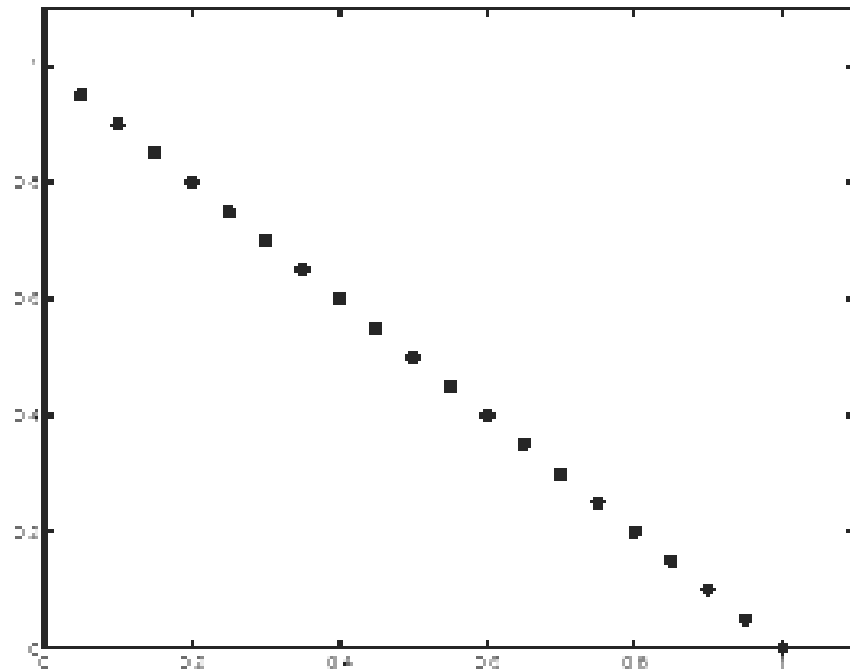
Issue : parameter space  $[m,n]$  is unbounded...

- Use a polar representation for the parameter space

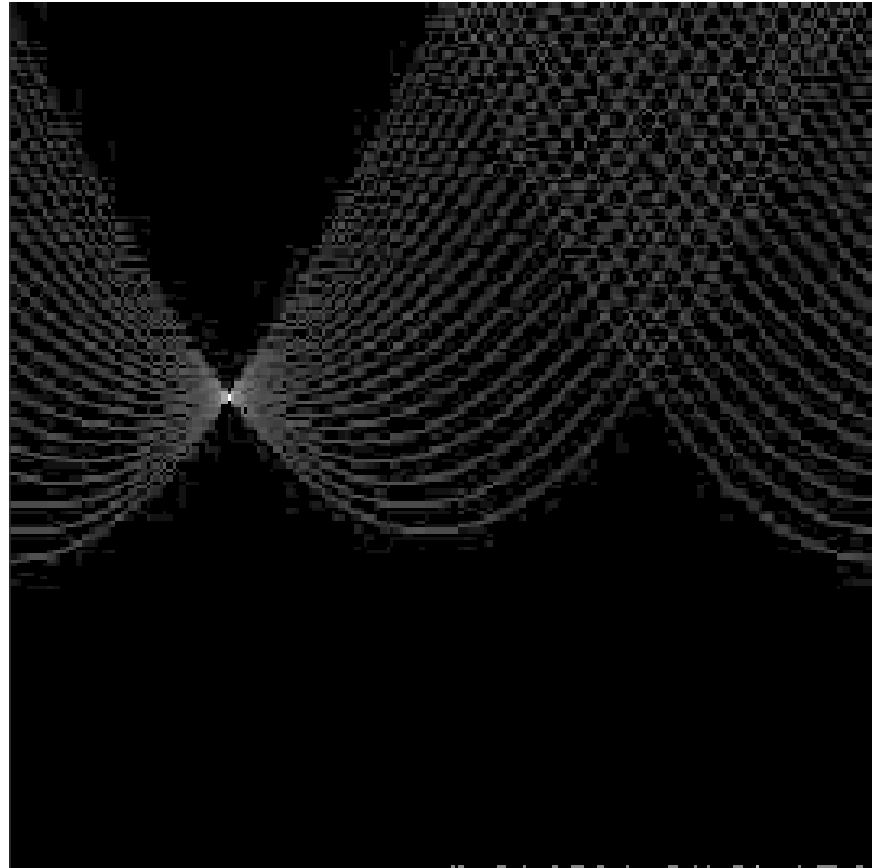


$$x \cos \theta + y \sin \theta = \rho$$

# Hough transform - experiments

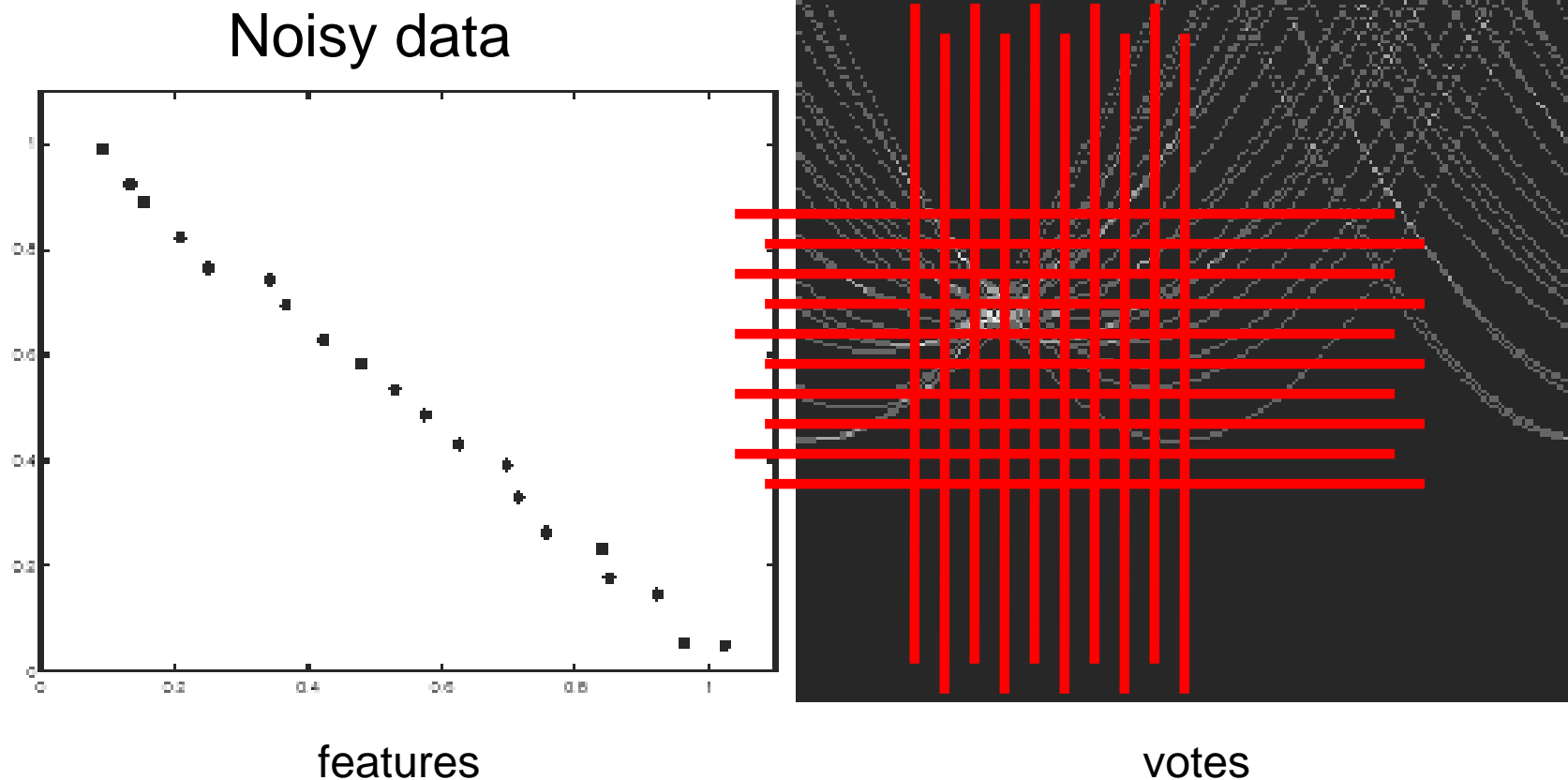


features



votes

# Hough transform - experiments

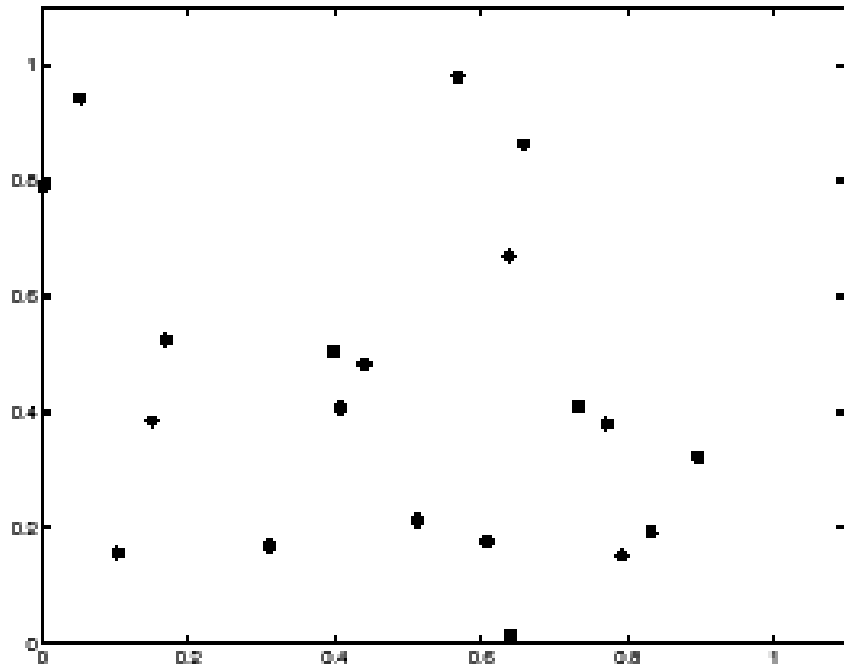


How to compute the intersection point?

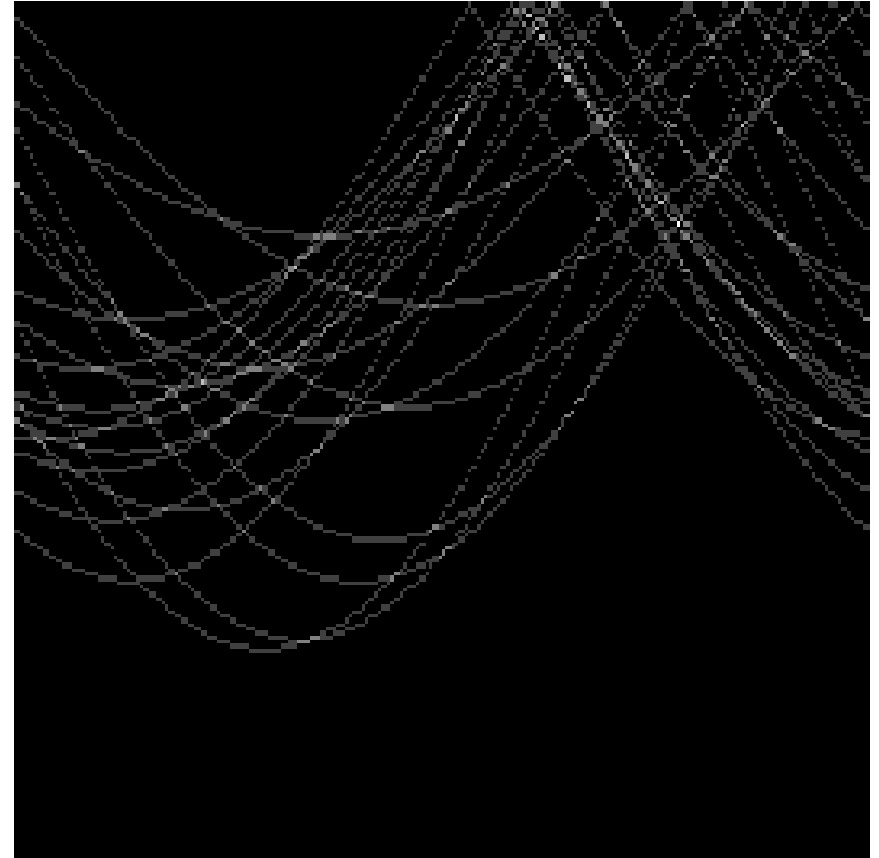
IDEA: introduce a grid a count intersection points in each cell

Issue: Grid size needs to be adjusted...

# Hough transform - experiments



features



votes

Issue: spurious peaks due to uniform noise



# Hough transform - conclusions

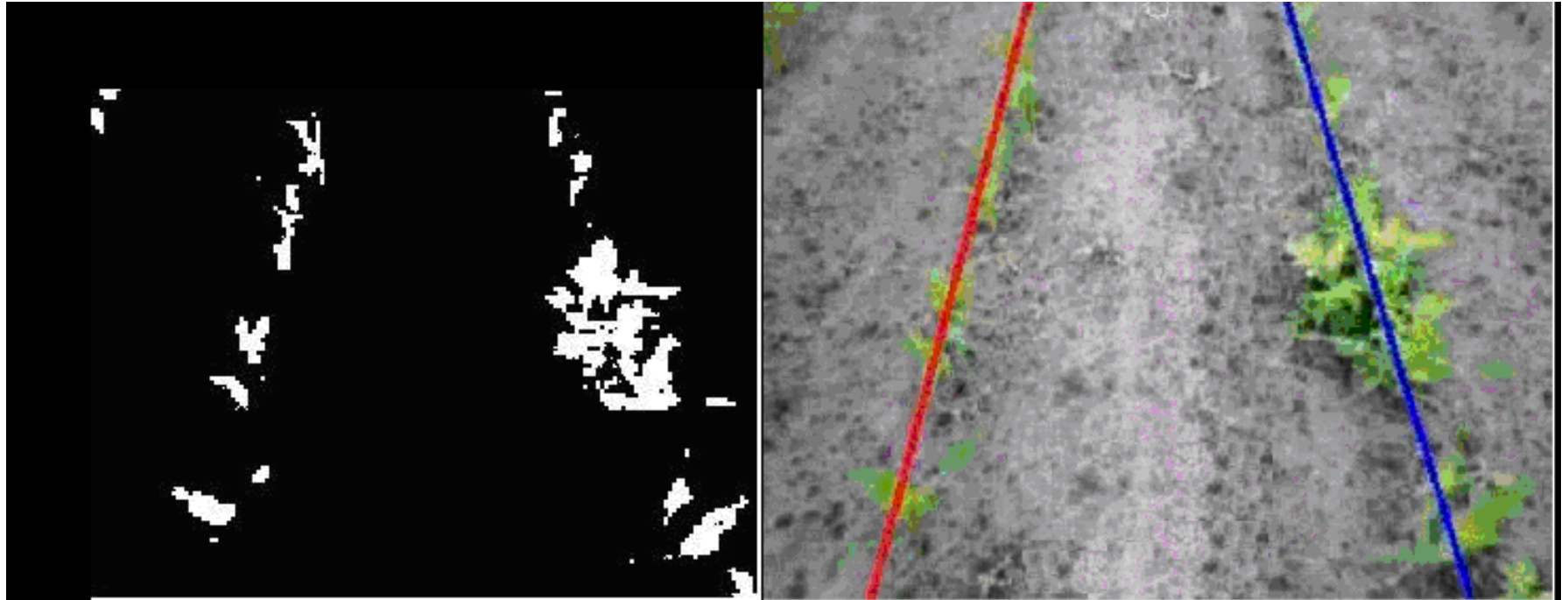
## Good:

- All points are processed independently, so can cope with occlusion/outliers
- Some robustness to noise: noise points unlikely to contribute consistently to any single bin

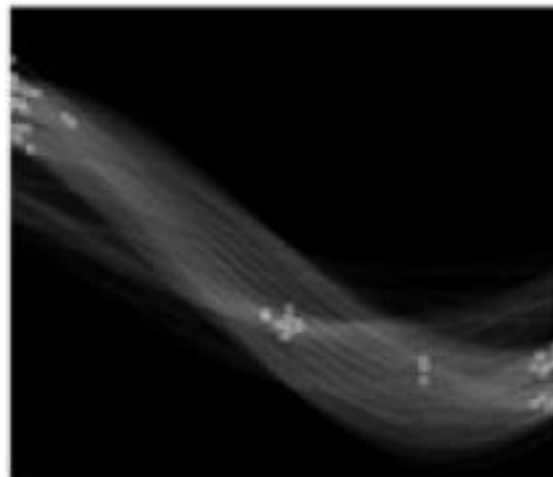
## Bad:

- Spurious peaks due to uniform noise
- Trade-off noise-grid size (hard to find sweet point)

# Hough transform - experiments



Courtesy of TKK Automation Technology Laboratory

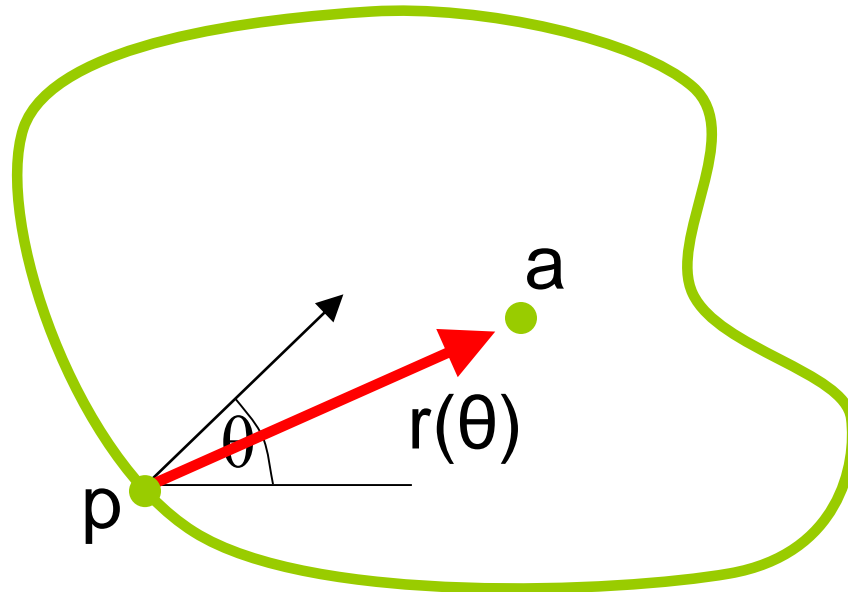


# Generalized Hough transform

[more on forthcoming lectures]

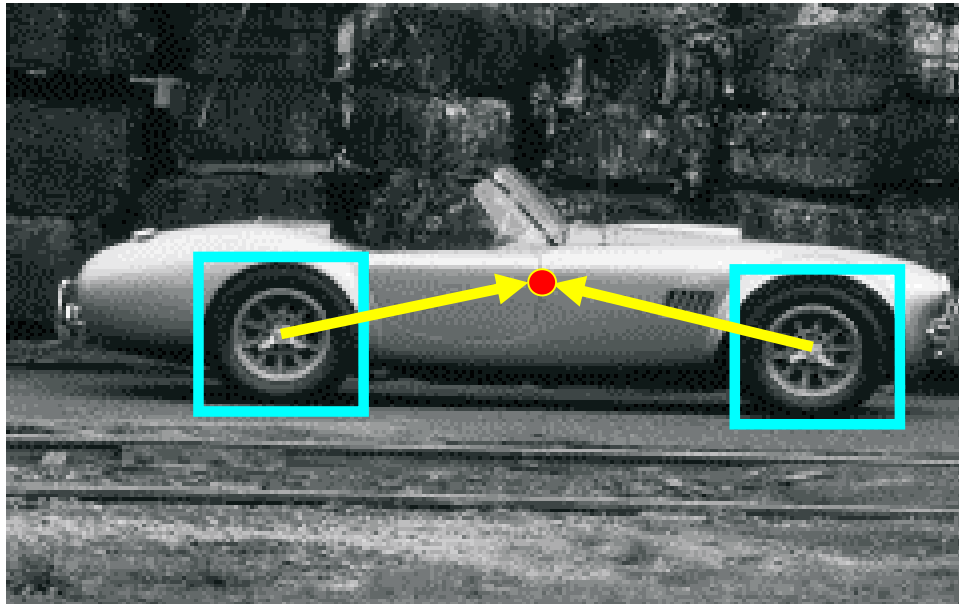
D. Ballard, Generalizing the Hough Transform to Detect Arbitrary Shapes, Pattern Recognition 13(2), 1981

- Identify a shape model by measuring the location of its parts and shape centroid
- Measurements: orientation theta, location of p
- Each measurement casts a vote in the Hough space:  $p + r(\theta)$



# Generalized Hough transform

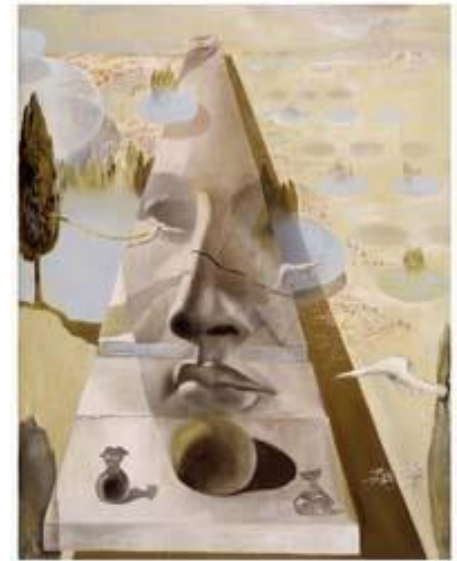
B. Leibe, A. Leonardis, and B. Schiele, [Combined Object Categorization and Segmentation with an Implicit Shape Model](#), ECCV Workshop on Statistical Learning in Computer Vision 2004



# Lecture 9

## Fitting and Matching

- Problem formulation
- Least square methods
- RANSAC
- Hough transforms
- Multi-model fitting
- Fitting helps matching!

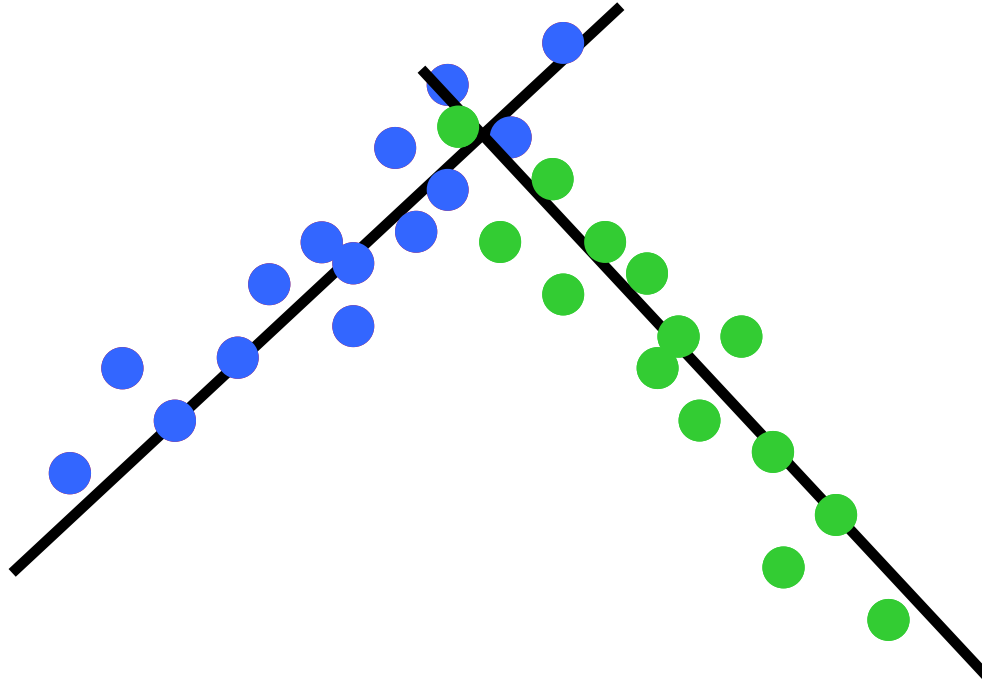


### Reading:

[HZ] Chapter: 4 “Estimation – 2D projective transformation”,  
Chapter 11 “Computation of the fundamental matrix F”

[FP] Chapters: 16 “Segmentation and fitting using probabilistic methods”

# Fitting multiple models



- Incremental fitting
- E.M. (probabilistic fitting)
- Hough transform

# Incremental line fitting

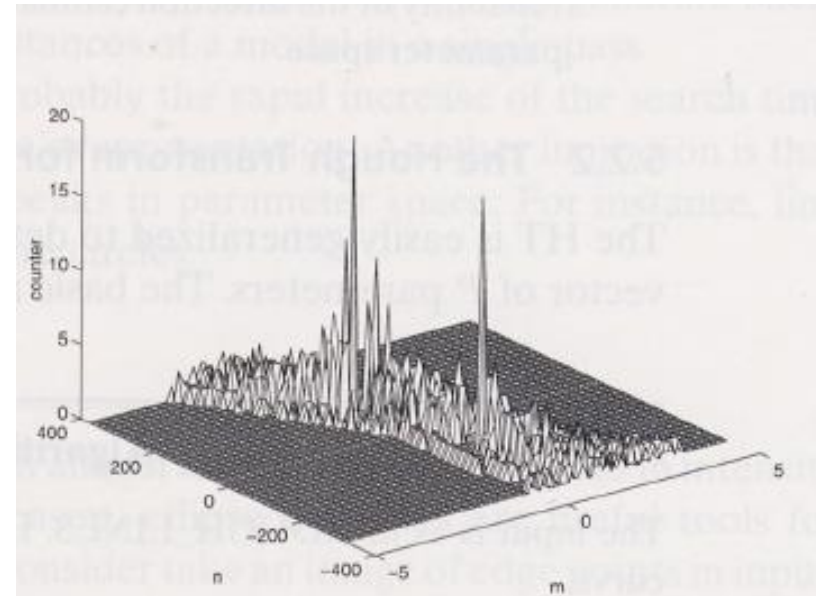
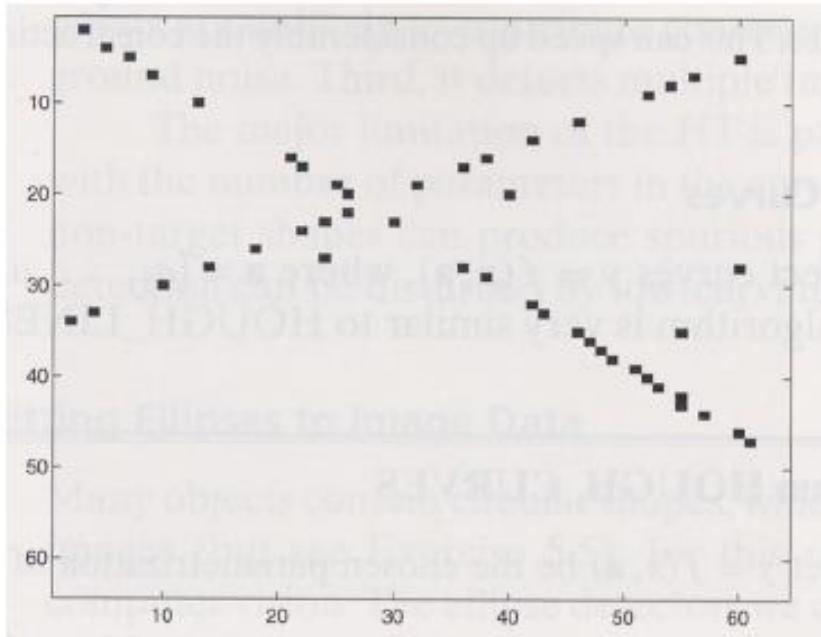
Scan data point sequentially (using locality constraints)

Perform following loop:

1. Select N point and fit line to N points
  2. Compute residual  $R_N$
  3. Add a new point, re-fit line and re-compute  $R_{N+1}$
  4. Continue while line fitting residual is small enough,
- When residual exceeds a threshold, start fitting new model (line)



# Hough transform



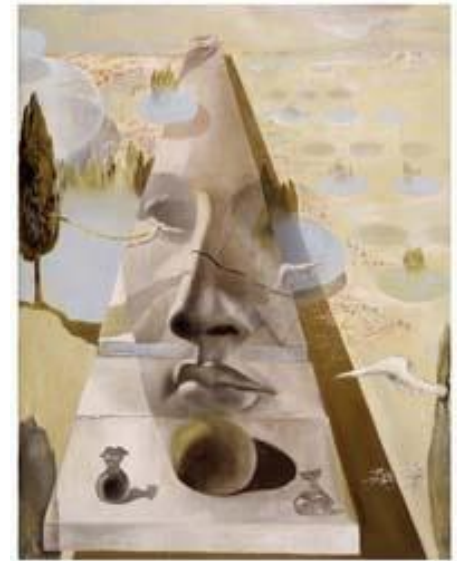
Courtesy of unknown

Same cons and pros as before...

# Lecture 9

## Fitting and Matching

- Problem formulation
- Least square methods
- RANSAC
- Hough transforms
- Multi-model fitting
- **Fitting helps matching!**

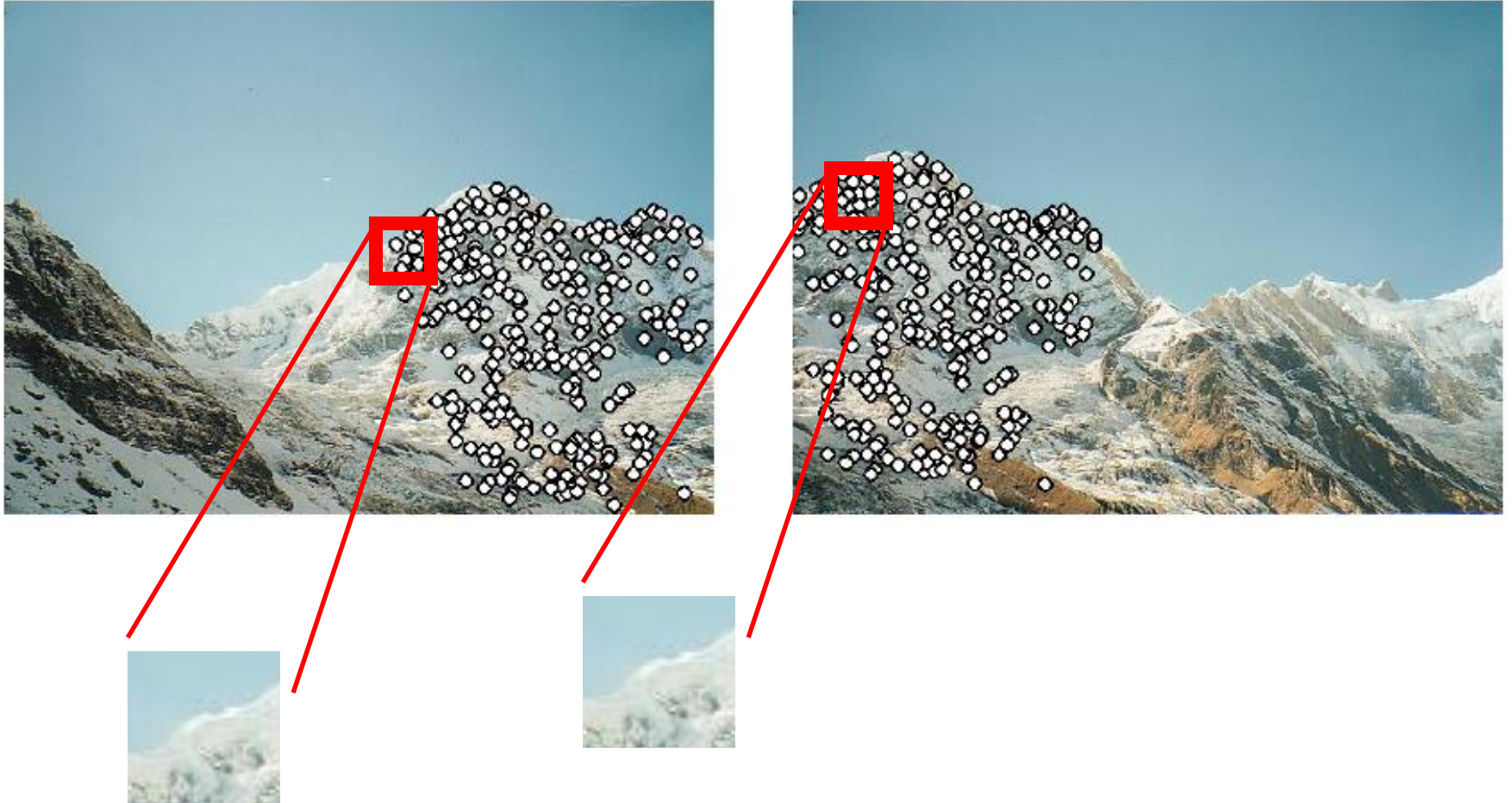


### Reading:

[HZ] Chapter: 4 “Estimation – 2D projective transformation”,  
Chapter 11 “Computation of the fundamental matrix F”

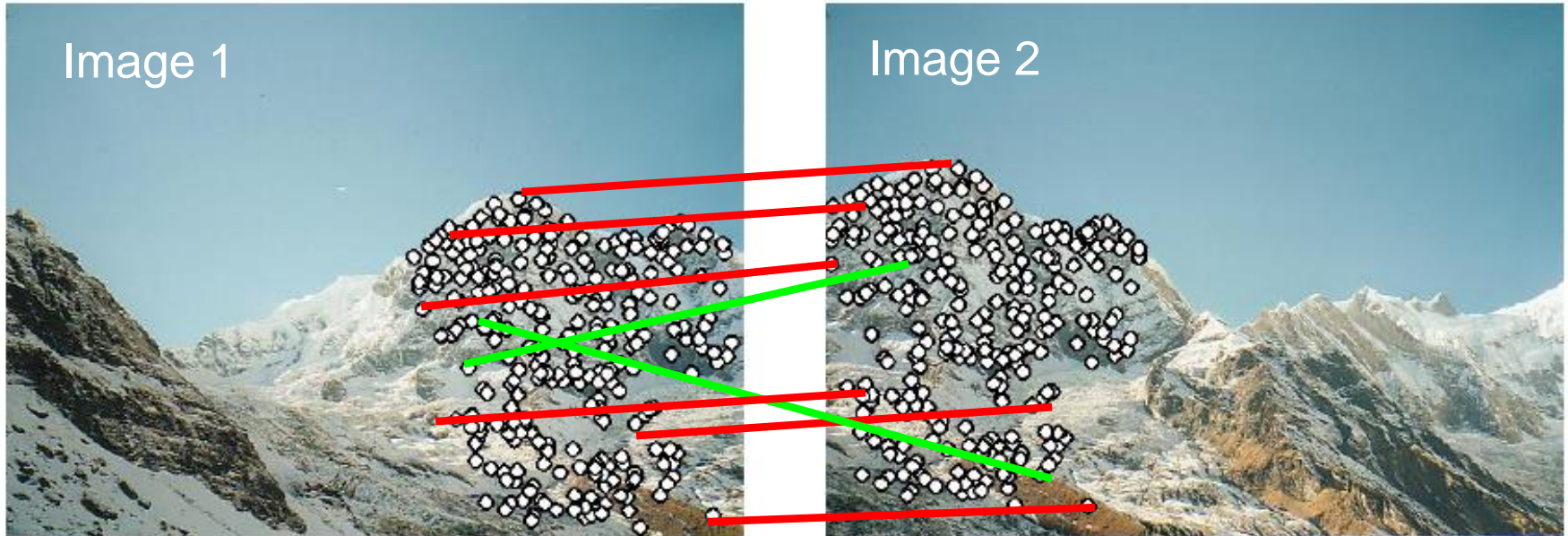
[FP] Chapters: 16 “Segmentation and fitting using probabilistic methods”

# Fitting helps matching!



Features are matched (for instance, based on correlation)

# Fitting helps matching!



Matches based on appearance only

Red: good matches

Green: bad matches

## Idea:

- Fitting an homography  $H$  (by RANSAC) mapping features from images 1 to 2
- Bad matches will be labeled as outliers (hence rejected)!



# Fitting helps matching!



# Recognising Panoramas

M. Brown and D. G. Lowe. Recognising Panoramas. In Proceedings of the *9th International Conference on Computer Vision -- ICCV2003*





# Fitting helps matching!









Next lecture:  
Feature detectors and descriptors



# Least squares methods

- fitting a line -

$$Ax = b$$

- More equations than unknowns
- Look for solution which minimizes  $\|Ax-b\| = (Ax-b)^T(Ax-b)$
- Solve  $\frac{\partial(Ax-b)^T(Ax-b)}{\partial x_i} = 0$

- LS solution

$$x = (A^T A)^{-1} A^T b$$

# Least squares methods

- fitting a line -

**Solving**  $x = (A^t A)^{-1} A^t b$

$A^+ = (A^t A)^{-1} A^t$  = pseudo-inverse of A

$A = U \Sigma V^t$  = SVD decomposition of A

$A^{-1} = V \Sigma^{-1} U$

$A^+ = V \Sigma^+ U$

with  $\Sigma^+$  equal to  $\Sigma^{-1}$  for all nonzero singular values and zero otherwise

# Least squares methods

- fitting an homography -

$$h_{11}x + h_{12}y + h_{13} - h_{31}xx' - h_{32}yx' - x' = 0$$

$$h_{21}x + h_{22}y + h_{23} - h_{31}xy' - h_{32}yy' - y' = 0$$

From  $n \geq 4$  corresponding points:

$$\mathbf{A} \mathbf{h} = \mathbf{0}$$

$$\begin{pmatrix} x_1 & y_1 & 1 & 0 & 0 & 0 & -x_1x'_1 & -y_1x'_1 & -x'_1 \\ 0 & 0 & 0 & x_1 & y_1 & 1 & -x_1y'_1 & -y_1y'_1 & -y'_1 \\ x_2 & y_2 & 1 & 0 & 0 & 0 & -x_2x'_2 & -y_2x'_2 & -x'_2 \\ 0 & 0 & 0 & x_2 & y_2 & 1 & -x_2y'_2 & -y_2y'_2 & -y'_2 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ x_n & y_n & 1 & 0 & 0 & 0 & -x_nx'_n & -y_nx'_n & -x'_n \\ 0 & 0 & 0 & x_n & y_n & 1 & -x_ny'_n & -y_ny'_n & -y'_n \end{pmatrix} \begin{bmatrix} h_{1,1} \\ h_{1,2} \\ \vdots \\ h_{3,3} \end{bmatrix} = \mathbf{0}$$