# Lecture: Visual Bag of Words

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# What we will learn today

- Visual bag of words (BoW)
- Spatial Pyramid Matching
- Naive Bayes

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- Visual bag of words (BoW)
- Spatial Pyramid Matching
- Naïve Bayes



# Bag of Words Models

Adapted from slides by Rob Fergus and Svetlana Lazebnik

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# **Origin 1: Texture Recognition**



Example textures (from Wikipedia)

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# Origin 1: Texture recognition

 Texture is characterized by the repetition of basic elements or *textons*



Julesz, 1981; Cula & Dana, 2001; Leung & Malik 2001; Mori, Belongie & Malik, 2001; Schmid 2001; Varma & Zisserman, 2002, 2003; Lazebnik, Schmid & Ponce, 2003

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## Origin 1: Texture recognition







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• Orderless document representation: frequencies of words from a dictionary Salton & McGill (1983)

• Orderless document representation: frequencies of words from a dictionary Salton & McGill (1983)

#### 2007-01-23: State of the Union Address

George W. Bush (2001-)

abandon accountable affordable afghanistan africa aided ally anbar armed army **baghdad** bless **challenges** chamber chaos choices civilians coalition commanders **commitment** confident confront congressman constitution corps debates deduction deficit deliver **democratic** deploy dikembe diplomacy disruptions earmarks **ECONOMY** einstein **elections** eliminates expand **extremists** failing faithful families **freedom** fuel **funding** god haven ideology immigration impose insurgents iran islam julie lebanon love madam marine math medicare moderation neighborhoods nuclear offensive palestinian payroll province pursuing **qaeda** radical regimes resolve retreat rieman sacrifices science sectarian senate

september shia stays strength students succeed sunni tax territories territories threats uphold victory violence violent War washington weapons wesley

US Presidential Speeches Tag Cloud http://chir.ag/phernalia/preztags/

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• Orderless document representation: frequencies of words from a dictionary Salton & McGill (1983)



US Presidential Speeches Tag Cloud http://chir.ag/phernalia/preztags/

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• Orderless document representation: frequencies of words from a dictionary Salton & McGill (1983)

2007-0	1-23: St	ate of the Union Address George W. Bush (2001-)			
abandon choices c deficit c	1962- <sup>-</sup>	10-22: Soviet Missiles in Cuba John F. Kennedy (1961-63)			
expand	abando <b>build</b> u	1941-12-08: Request for a Declaration of War Franklin D. Roosevelt (1933-45)			
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treachery true tyranny undertaken victory War wartime washington					
LIS Presidential Speeches Tag Cloud					

US Presidential Speeches Tag Cloud http://chir.ag/phernalia/preztags/

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# Bags of features for object recognition



face, flowers, building

 Works pretty well for image-level classification and for recognizing object *instances*

Stanford University (1), Willamowski et al. (2005), Grauman & Catul (2015), Sivið et al. (2003, 2005)

# Bags of features for object recognition



class	bag of features	bag of features	Parts-and-shape model
Class	Zhang et al. (2005)	Willamowski et al. (2004)	Fergus et al. (2003)
airplanes	98.8	97.1	90.2
cars (rear)	98.3	98.6	90.3
cars (side)	95.0	87.3	88.5
faces	100	99.3	96.4
motorbikes	98.5	98.0	92.5
spotted cats	97.0		90.0

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# Bag of features

 First, take a bunch of images, extract features, and build up a "dictionary" or "visual vocabulary" – a list of common features

 Given a new image, extract features and build a histogram – for each feature, find the closest visual word in the dictionary

### 1. Extract features







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- 1. Extract features
- 2. Learn "visual vocabulary"



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- 1. Extract features
- 2. Learn "visual vocabulary"
- 3. Quantize features using visual vocabulary

- 1. Extract features
- 2. Learn "visual vocabulary"
- 3. Quantize features using visual vocabulary
- 4. Represent images by frequencies of



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## 1. Feature extraction

- Regular grid
  - Vogel & Schiele, 2003
  - Fei-Fei & Perona, 2005



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# 1. Feature extraction

- Regular grid
  - Vogel & Schiele, 2003
  - Fei-Fei & Perona, 2005
- Interest point detector
  - Csurka et al. 2004
  - Fei-Fei & Perona, 2005
  - Sivic et al. 2005



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# 1. Feature extraction

- Regular grid
  - Vogel & Schiele, 2003
  - Fei-Fei & Perona, 2005
- Interest point detector
  - Csurka et al. 2004
  - Fei-Fei & Perona, 2005
  - Sivic et al. 2005
- Other methods
  - Random sampling (Vidal-Naquet & Ullman, 2002)
  - Segmentation-based patches (Barnard et al. 2003)

# 2. Learning the visual vocabulary



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# 2. Learning the visual vocabulary



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Lecture 12 -24 Slide credit: Josef Sivic

# 2. Learning the visual vocabulary



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Lecture 12 -25 Slide credit: Josef Sivic

# K-means clustering recap

 Want to minimize sum of squared Euclidean distances between points x<sub>i</sub> and their nearest cluster centers m<sub>k</sub>

$$D(X,M) = \sum_{i=1}^{k} \sum_{i=1}^{k} (x_i - m_k)^2$$

cluster k point i in cluster k

- Algorithm:
- Randomly initialize K cluster centers
- Iterate until convergence:
  - Assign each data point to the nearest center
  - Recompute each cluster center as the mean of all points assigned to it

## From clustering to vector quantization

- Clustering is a common method for learning a visual vocabulary or codebook
  - Unsupervised learning process
  - Each cluster center produced by k-means becomes a codevector
  - Codebook can be learned on separate training set
  - Provided the training set is sufficiently representative, the codebook will be "universal"
- The codebook is used for quantizing features
  - A vector quantizer takes a feature vector and maps it to the index of the nearest codevector in a codebook
  - Codebook = visual vocabulary
  - Codevector = visual word

### **Example visual vocabulary**



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Lecture 12 -28

Fei-Fei et al. 2005

### Image patch examples of visual words



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### Lecture 12 - 29

Sivic et al. 2005

# Visual vocabularies: Issues

- How to choose vocabulary size?
  - Too small: visual words not representative of all patches
  - Too large: quantization artifacts, overfitting
- Computational efficiency
  - Vocabulary trees(Nister & Stewenius, 2006)



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### 3. Image representation



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# Image classification

 Given the bag-of-features representations of images from different classes, how do we learn a model for distinguishing them?



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# Uses of BoW representation

Treat as feature vector for standard classifier
 – e.g k-nearest neighbors, support vector machine

Cluster BoW vectors over image collection

 Discover visual themes

# Large-scale image matching



(Caltech games dataset)



Bag-of-words models have been useful in matching an image to a large database of object *instances* 



how do I find this image in the database?

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# Large-scale image search



Build the database:

- Extract features from the database images
- Learn a vocabulary using kmeans (typical k: 100,000)
- Compute *weights* for each word
- Create an inverted file
   mapping words → images

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# Weighting the words

 Just as with text, some visual words are more discriminative than others

### the, and, or vs. cow, AT&T, Cher

- the bigger fraction of the documents a word appears in, the less useful it is for matching
  - e.g., a word that appears in *all* documents is not helping us

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# **TF-IDF** weighting

 Instead of computing a regular histogram distance, we'll weight each word by it's inverse document frequency

• inverse document frequency (IDF) of word *j* =

number of documents

number of documents in which *j* appears

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log

# **TF-IDF** weighting

• To compute the value of bin *j* in image *I*:

*term frequency* of *j* in *I* **X** *inverse document frequency* of *j* 

# Inverted file

- Each image has ~1,000 features
- We have ~100,000 visual words
   →each histogram is extremely sparse (mostly zeros)
- Inverted file

mapping from words to documents

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# Inverted file

- Can quickly use the inverted file to compute similarity between a new image and all the images in the database
  - Only consider database images whose bins overlap the query image

# Large-scale image search

#### query image

top 6 results







• Cons:

- performance degrades as the database grows

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# Large-scale image search

• Pros:

- Works well for CD covers, movie posters

Real-time performance possible



real-time retrieval from a database of 40,000 CD covers

Nister & Stewenius, Scalable Recognition with a Vocabulary Tree

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# Example bag-of-words matches























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## Example bag-of-words matches













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# **Matching Statistics**

Dataset	Size	Matches possible	Matches Tried	Matches Found	Time
Dubrovnik	58K	1.6 Billion	2.6M	0.5M	5 hrs
Rome	150K	11.2 Billion	8.8M	2.7M	13 hrs
Venice	250K	31.2 Billion	35.5M	6.2M	27 hrs

### What about spatial info?





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- Naïve Bayes

# Pyramids

- Very useful for representing images.
- Pyramid is built by using multiple copies of image.
- Each level in the pyramid is 1/4 of the size of previous level.
- The lowest level is of the highest resolution.
- The highest level is of the lowest resolution.

# Bag of words + pyramids



Locally orderless representation at several levels of spatial resolution



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# Bag of words + pyramids



Locally orderless representation at several levels of spatial resolution

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# Bag of words + pyramids



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# What we will learn today

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# Naïve Bayes

 Classify image using histograms of occurrences on visual words:



- if only present/absence of a word is taken into account:  $x_i \in \{0, 1\}$
- Naïve Bayes classifier assumes that visual words are conditionally independent given object class

Csurka Bray, Dance & Fan, 2004

# Naïve Bayes - prior

• Model for each object class:

$$P(x | c) = \prod_{i=1}^{m} P(x_i | c)$$

- Class priors P(c) encode how likely we are to see one class versus others.
- Note that:

$$\prod_{i=1}^{m} P(c) = 1$$

Csurka Bray, Dance & Fan, 2004

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# Naïve Bayes - posterior

 With the equations from the previous slides, we can now calculate the probability that an image represented by *x* belongs to class category *c*.

$$P(c \mid \boldsymbol{x}) = \frac{P(c) P(\boldsymbol{x} \mid c)}{\sum_{c'} P(c') P(\boldsymbol{x} \mid c)}$$

**Bayes Theorem** 

# Naïve Bayes – posterior

 With the equations from the previous slides, we can now calculate the probability that an image represented by *x* belongs to class category *c*.

$$P(c \mid \boldsymbol{x}) = \frac{P(c) P(\boldsymbol{x} \mid c)}{\sum_{c'} P(c') P(\boldsymbol{x} \mid c')}$$
$$P(c \mid \boldsymbol{x}) = \frac{P(c) \prod_{i=1}^{m} P(x_i \mid c)}{\sum_{c'} P(c') \prod_{i=1}^{m} P(x_i \mid c')}$$

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# Naïve Bayes - classification

 We can now classify that the image represented by x is belongs class that has the highest probability:

$$c^{*} = \arg \max_{c} P(c \mid \mathbf{x})$$
$$c^{*} = \arg \max_{c} \log P(c \mid \mathbf{x})$$

## Let's break down the posterior

The probability that  $\mathbf{x}$  belongs to class  $c_1$ :  $P(c_1 \mid \mathbf{x}) = \frac{P(c_1) \prod_{i=1}^m P(x_i \mid c_1)}{\sum_{c'} P(c') \prod_{i=1}^m P(x_i \mid c')}$ And the probability that  $\mathbf{x}$  belongs to class c

And the probability that 
$$\boldsymbol{x}$$
 belongs to class  $c_2$ :  

$$P(c_2 \mid \boldsymbol{x}) = \frac{P(c_2) \prod_{i=1}^m P(x_i \mid c_2)}{\sum_{c'} P(c') \prod_{i=1}^m P(x_i \mid c')}$$

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### Both their denominators are the same

The probability that  $\boldsymbol{x}$  belongs to class  $c_1$ :  $P(c_1 \mid \boldsymbol{x}) = \frac{P(c_1) \prod_{i=1}^m P(x_i \mid c_1)}{\sum_{c'} P(c') \prod_{i=1}^m P(x_i \mid c')}$ And the probability that  $\boldsymbol{x}$  belongs to class  $c_2$ :  $P(c_2) \prod_{i=1}^m P(x_i \mid c_2)$ 

$$P(c_2 \mid \mathbf{x}) = \frac{T(c_2) \prod_{i=1}^{n} T(x_i \mid c_2)}{\sum_{c'} P(c') \prod_{i=1}^{m} P(x_i \mid c')}$$

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### Both their denominators are the same

• Since we only want the max, we can ignore the denominator:

$$P(c_1 \mid \boldsymbol{x}) \propto P(c_1) \prod_{\substack{i=1 \\ m}}^{m} P(x_i \mid c_1)$$
$$P(c_2 \mid \boldsymbol{x}) \propto P(c_2) \prod_{\substack{i=1 \\ i=1}}^{m} P(x_i \mid c_2)$$

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### For the general class c,



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### For the general class c,

$$P(c \mid \mathbf{x}) \propto P(c) \prod_{i=1}^{m} P(x_i \mid c)$$

### We can take the log:

$$\log P(c \mid \mathbf{x}) \propto \log P(c) + \sum_{i=1}^{m} \log P(x_i \mid c)$$

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## Naïve Bayes - classification

• So, the following classification becomes:

$$c^* = \arg \max_{c} P(c \mid \mathbf{x})$$
  
$$c^* = \arg \max_{c} \log P(c \mid \mathbf{x})$$

$$c^* = \arg\max_c \log P(c) + \sum_{i=1}^m \log P(x_i | c)$$

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### Scene category dataset



office



industrial



coast







tall building



living room



inside city



street



bedroom

forest



store



highway



suburb

open country

m

mountain

Multi-class classification results

(100 training images per class)

	Weak features		Strong features	
	(vocabulary size: 16)		(vocabulary	size: 200)
Level	Single-level	Pyramid	Single-level	Pyramid
$0(1 \times 1)$	$45.3 \pm 0.5$		$72.2 \pm 0.6$	
$1(2 \times 2)$	$53.6 \pm 0.3$	$56.2 \pm 0.6$	$77.9 \pm 0.6$	$79.0 \pm 0.5$
$2(4 \times 4)$	$61.7 \pm 0.6$	$64.7 \pm 0.7$	$79.4 \pm 0.3$	<b>81.1</b> $\pm 0.3$
$3(8 \times 8)$	$63.3 \pm 0.8$	<b>66.8</b> ±0.6	$77.2 \pm 0.4$	$80.7 \pm 0.3$

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Lazebnik, Schmid & Ponce Lever 10065 li 2 e 64 edit: Svetlana Lazebnik

### Caltech101 dataset

http://www.vision.caltech.edu/Image\_Datasets/Caltech101/Caltech101.html



### Multi-class classification results (30 training images per class)

	Weak features (16)		Strong feat	ures (200)
Level	Single-level	Pyramid	Single-level	Pyramid
0	$15.5 \pm 0.9$		$41.2 \pm 1.2$	
1	$31.4 \pm 1.2$	$32.8 \pm 1.3$	$55.9\pm0.9$	$57.0\pm0.8$
2	47.2 $\pm 1.1$	$49.3 \pm 1.4$	$63.6\pm\!0.9$	<b>64.6</b> $\pm 0.8$
3	$52.2 \pm 0.8$	$54.0 \pm 1.1$	$60.3 \pm 0.9$	$64.6\pm\!0.7$

Slide credit: Svetlana Lazebnik

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## Bags of features for action recognition

#### Space-time interest points



Juan Carlos Niebles, Hongcheng Wang and Li Fei-Fei, <u>Unsupervised Learning of Human Action</u> <u>Categories Using Spatial-Temporal Words</u>, IJCV 2008.

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## Bags of features for action recognition

Feature extraction and description



Juan Carlos Niebles, Hongcheng Wang and Li Fei-Fei, <u>Unsupervised Learning of Human Action</u> <u>Categories Using Spatial-Temporal Words</u>, IJCV 2008.

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# What we have learned today

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- Naïve Bayes